



MARRI LAXMAN REDDY
INSTITUTE OF TECHNOLOGY AND MANAGEMENT

(AN AUTONOMOUS INSTITUTION)

(Approved by AICTE, New Delhi & Affiliated to JNTUH, Hyderabad)

Accredited by NBA and NAAC with 'A' Grade & Recognized Under Section 2(f) & 12(B) of the UGC act, 1956

Department Of Computer Science and Engineering

STUDENT HAND BOOK
FOR
III B.Tech I Sem



MARRI LAXMAN REDDY **INSTITUTE OF TECHNOLOGY AND MANAGEMENT**

(AN AUTONOMOUS INSTITUTION)

(Approved by AICTE, New Delhi & Affiliated to JNTUH, Hyderabad)

Accredited by NBA and NAAC with 'A' Grade & Recognized Under Section 2(f) & 12(B) of the UGC act, 1956

COMPUTER SCIENCE AND ENGINEERING

COURSE DESCRIPTION FORM

Course Title	OPERATING SYSTEMS			
Course Code	2050510			
Regulation	R20			
Course Structure	Lecture s	Tutorial s	Practical s	Credits
	3	-	-	3
Course Faculty	Md.Praveez, Asst.Prof			

COURSE OVERVIEW:

This course provides a comprehensive introduction to operating system design concepts, data structures and algorithms. The course is designed to provide in-depth critique on the problems of resource management and scheduling, concurrency and synchronization, memory management, file management, peripheral management, protection and security. This course is intended to discuss the topics in a general setting not tied to any one particular operating system. Throughout the course, the study of practical aspects that pertain to the most popular operating systems such as Unix/Linux and Windows are considered as case studies.

PREREQUISITE(S):

Level	Credits	Periods/ Week	Prerequisites
UG	3	3	Data Structures and Algorithms, Computer Architecture

II.MARKS DISTRIBUTION:

Sessional Marks	University End Exam Marks	Total Marks
<p>Midterm Test</p> <p>There shall be two midterm examinations. Each midterm examination consists of essay paper.</p> <p>The essay paper is for 25 marks of 90 minutes duration and shall contain PART-A and PART-B. PART-A of 10 marks, It consists 10 questions student has to answer all questions each carries 1 Mark, PART-B of 15 marks, It contains 3 questions with internal choice, each question carries 5 marks.</p>	70	100

III.EVALUATION SCHEME:

S. No	Component	Duration	Marks
1.	I Mid Examination	90 minutes	25
2.	I Assignment	-	5
3.	II Mid Examination	90 minutes	25
4.	II Assignment	-	5
5.	External Examination	3 hours	70

IV. COURSE OBJECTIVES:

At the end of the course, the students will be able to:

- I. Be familiar with the fundamental principles of the operating system, its services and functionalities.
- II. Master the concepts of processes, inter-process communication, synchronization and scheduling.
- III. Be familiar with different types of memory management viz. virtual memory, paging and segmentation.
- IV. Be familiar with analyzing the performance of memory management techniques in various real-time scenarios.
- V. Master the concepts of data input/output, storage and file management.
- VI. **Be familiar with deadlocks and distinguish the techniques for deadlock detection,** prevention, recovery.
- VII. Be familiar with the need for protection in computer systems and the available techniques for protection.

V. COURSE OUTCOMES:

At the end of the course the student will develop ability to

CO	Course outcome	Blooms taxonomy level
C311.1	Infer the issues to be considered in the design and development of operating system	Apply
C311.2	Demonstrate the usage of Unix commands, system call interface for process management, interprocess communication and I/O in Unix	Apply
C311.3	Create control access to a computer and the files that shared	Analyse
C311.4	Resolve user problems with standard operating environments.	Analyse
C311.5	Gain practical knowledge of how programming languages, operating systems, and architectures interact and how to use each effectively.	Create

VI. HOW PROGRAM OUTCOMES ARE ASSESSED:

	Program Outcomes	Level	Proficiency assessed by
PO1	<p>Engineering Knowledge Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.</p>	H	Assignments, Tutorials
PO2	<p>Problem analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.</p>	H	Assignments
PO3	<p>Design/development of solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.</p>	S	Mini Projects
PO4	<p>Conduct investigations of complex problems: Use research-based knowledge and research Methods design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.</p>	S	Projects
PO5	<p>Modern tool usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an</p>	S	Projects

	understanding of the limitations.		
PO6	The engineer and society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.	N	- -
PO7	Environment and sustainability: Understand the impact of the professional engineering Solution in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.	N	- -
PO8	Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.	N	- -
PO9	Individual and team work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.	N	- -
PO10	Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.	N	- -

PO11	Project management and finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects in multidisciplinary and environments.	N	- -
PO12	Life-long learning: Recognize the need for, and have the preparation and ability to engage in independent and life learning in the broadest context of technological change.	S	Lectures, Projects

N - None

S - Supportive

H - Highly Related

VII. SYLLABUS:

UNIT - I

Operating System Introduction: Operating Systems objectives and functions, Computer System Architecture, OS Structure, OS Operations, Evolution of Operating Systems - Simple Batch, Multi programmed, time-shared, Personal Computer, Parallel, Distributed Systems, Real-Time systems, Special-Purpose Systems, Operating System services, User OS interface, System Calls, Types of System Calls, System Programs, Operating System Design and Implementation, OS Structure, Virtual Machines.

UNIT – II

Process and CPU Scheduling - Process Concepts-The Process, Process State, Process Control Block, Threads, Process Scheduling-Scheduling Queues, Schedulers, Context Switch, Preemptive Scheduling, Dispatcher, Scheduling Criteria, Scheduling algorithms, Multiple-Processor Scheduling, Real-Time Scheduling, Thread Scheduling, Case Studies: Linux, **Windows**. Process Coordination-Process Synchronization, The Critical Section Problem, Peterson's solution, solution Hardware, Semaphores, and Classic Problems of Synchronization, Monitors, Case Studies: Linux, WINDOWS

UNIT – II Memory Management and Virtual Memory – Logical & Physical Address Space, Swapping, Contiguous Allocation, Paging, Structure of Page Table, Segmentation, Segmentation with Paging, Virtual Memory, Demand Paging, Performance of Demanding Paging, Page Replacement, Page Replacement Algorithms, Allocation of Frames, Thrashing.

UNIT – IV File System Interface – The Concept of File, Access methods, Directory Structure, File System Mounting, File Sharing, Protection, File System Implementation – File System Structure, File System Implementation, Allocation methods, Free-Space Management, Directory Implementation, Efficiency and Performance.

Mass Storage Structure – Overview of Mass Storage Structure, Disk Structure, Disk Attachment, Disk Scheduling, Disk Management, and Swap space Management.

UNIT – V Deadlocks – System Model, Deadlock Characterization, Methods for Handling Deadlocks, Deadlock Prevention, Deadlock Avoidance, Deadlock Detection and Recovery from Deadlock

Protection – System Protection, Goals of Protection, Principles of Protection, Domain of Protection, Access Matrix, Implementation of Access Matrix, Access Control, Revocation of Access Rights, Capability-Based Systems, Language-Based Protection.

Text books:

1. Abraham Silberschatz, Peter B. Galvin, Greg Gagne, “Operating System Principles”, 8e, Wiley Student Edition.
2. W. Stallings, “Operating Systems - Internals and Design Principles”, 6e, Pearson.

References:

1. S. Godbole, “Operating Systems”, 2e, TMH.
2. P. C. P. Bhatt, “An Introduction to Operating Systems”, PHI.
3. S. Haldar and A. A. Aravind, “Operating Systems”, Pearson Education.
4. T. W. Doeppner, “Operating Systems in Depth”, Wiley.

VIII.COURSE PLAN:

At the end of the course, the students are able to achieve the following course learning outcomes:

Lecture No.	Topics to be covered	Course Learning Outcomes	Reference
1 - 2	Operating System Introduction: Operating Systems Objectives & Functions, Computer System Architecture, OS Structure And Operations	Understand the importance of OS and its functions	T2: 2.1 T1: 1.1 - 1.5
3 - 4	Evolution of Operating Systems - Simple Batch, Multi programmed, time-shared, Personal Computer, Parallel, Distributed Systems, Real-Time systems, Special-Purpose Systems	Associate the types of operating systems with real-life applications	T2: 2.2
5 - 6	OS Services, User OS Interface, Systems Calls, Types of Systems Calls, System Programs	Interpret the OS services and system calls	T1: 2.1 - 2.5
7 - 8	OS Design & Implementation, OS Structure, Virtual Machines	Explain the benefits of building abstract layers in hierarchical fashion and virtualization	T1: 2.6 - 2.8
	Process & CPU scheduling: Process Concepts, Process Scheduling - Scheduling Queues, Schedulers, Context	Compare and contrast the common algorithms used for both preemptive and non-preemptive	T1: 3.1 - 3.4 T2: 3.1 - 3.4

9 - 10	Switch, Preemptive Scheduling, Dispatcher	scheduling of tasks in operating systems	
11 - 13	Scheduling Criteria, Scheduling Algorithms		T1: 5.2 - 5.3
14	Multiple Processor Scheduling, Real-Time Scheduling	Examine appropriate scheduling algorithm for real-life applications	T1: 5.5 T2: 10.1 - 10.2
15	Thread Scheduling	Infer advantages of threads over processes	T1: 5.4
16	Case Studies - Linux, Windows	Associate the process management in real operating systems	T1: 5.6, 21.4 T2: 8.3 - 8.5
17 - 19	Process coordination: Process Synchronization, The Critical Section Problem, Peterson's Solution, Synchronization Hardware	Summarize the range of mechanisms that can be employed at the operating system level to realize concurrent systems and describe the benefits of each.	T1: 6.1 - 6.4
20 - 21	Semaphores & Classical Problems of Synchronization, Monitors	Understand classical problems of synchronization	T1: 6.5 - 6.7
22	Case Studies: Linux, Windows	Discuss process synchronization in real operating systems	T2: 6.7 - 6.8, 6.10
23 - 24	Memory Management & Virtual Memory: Logical & Physical Address Space, Swapping, Contiguous Memory Allocation	State basics of memory management	T1: 8.1 - 8.3

25 - 26	Paging, Structure of Page Table	Demonstrate the concepts of memory management such as paging and segmentation	T1: 8.4 - 8.5
27	Segmentation, Segmentation with Paging		T1: 8.6
28 - 29	Virtual Memory, Demand Paging,	memory and demand paging	T1: 9.1 - 9.2
	Performance of Demand Paging		
30 - 32	Page Replacement, Page Replacement Algorithms	Order the page replacement algorithms according to their performance	T1: 9.4
33	Allocation of Frames, Thrashing		T1: 9.5 - 9.6
34	File system Interface: Concept of File, Access Methods, Directory Structures	Summarize the full range of considerations that support file systems. Compare and contrast different approaches to file organization, recognizing the strengths and weaknesses of each.	T1:10.1 -10.3
35 - 36	File System Mounting, File Sharing, Protection, File System Structure, Implementation	Outline the issues of file system implementation	T1:10.4 -10.6 T1:11.1 -11.2
37 - 38	File Allocation Methods	Define file allocation methods and performance metrics	T1: 11.4
39 - 40	Free-Space Management, Directory Implementation, Efficiency and Performance		T1: 11.3, 11.5 -11.6
41 - 42	Mass Storage Structure: Overview, Disk	Distinguish between various	T1:12.1-

	Structure, Disk Attachment	techniques for disk management	2.4
43 - 44	Disk Scheduling and Management, Swap-Space Management		T1:12.5 -12.6
45	Deadlocks: System Model, Deadlock Characterization	Explain conditions that lead to deadlock and differentiate between deadlock, starvation, and race conditions.	T1: 7.1 - 7.2
46 - 48	Methods of Handling Deadlocks, Deadlock Prevention and Avoidance	Understand the difference between preventing and avoiding deadlocks.	T1: 7.3 - 7.5
49 - 50	Dead Lock Detection, Recovery from Deadlock		T1: 7.6 - 7.7
51 - 52	Protection: System Protection, Goals of Protection, Principles of Protection, Domain of Protection	Quote the goals and principles of system protection	T1:14.1-14.3
53 - 54	Access Matrix, Implementation of Access Matrix, Access control, Revocation of Access Rights	Clarify the different types of access control	T1:14.4 -14.7
55 - 56	Capability- Based systems, Language - Based Protection	Match appropriate protection system for the needs	T1:14.8 -14.9

IX.MAPPING COURSE OBJECTIVES LEADING TO THE ACHIEVEMENT OF PROGRAM OUTCOMES AND PROGRAM SPECIFIC OUTCOMES:

Program outcomes	1	2	3	4	5	6	7	8	9	10	11	12	PSO 1	PSO 2	PSO 3
C311.1	3	2	2	2	0	0	0	0	0	0	0	1	3	0	0
C311.2	3	2	2	2	0	0	0	0	0	0	0	1	3	0	3
C311.3	3	2	2	2	0	0	0	0	0	0	0	1	3	0	3
C311.4	3	2	2	2	3	0	0	0	0	0	0	1	3	0	3
C311.5	3	0	0	0	0	0	0	0	0	0	0	1	3	0	3
Average	3	2	2	2	3	0	0	0	0	0	0	1	3	0	3

ASSIGNMENT

Course Name	:	Operating System
Course Code	:	2050510
Class	:	III B. Tech I Semester
Branch	:	Computer Science and Engineering
Year	:	2020-21
Course Faculty	:	Md.Praveez, Asst.Prof

OBJECTIVES:

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited.

In line with this, Faculty of Institute of Aeronautical Engineering, Hyderabad has taken a lead in incorporating philosophy of outcome based education in the process of problem solving and career development. So, all students of the institute should understand the depth and approach of course to be taught through this question bank, which will enhance learner's learning process.

ASSIGNMENT – I & II

S. No.	Questions	Blooms Taxonomy Level	Course Outcome
UNIT - I			
1	Explain in detail the types of system calls provided by atypical operating system?	Understand	1
2	Compare Tightly coupled systems and loosely coupled systems.	Understand	1
3	Define Operating System Operations and Structures	Knowledge	1
4	Compare and contrast Multiprogramming, Multitasking and Multiprocessing.	Apply	1
5	a. Define an operating system? State and explain the basic functions or services of an operating system. b. List the differences between multiprogramming and Time-sharing systems.	Understand Knowledge	1
6	Briefly Explain various managements of operating systems and their responsibilities in detail?	Understand	1
7	Explain about context switching with necessary diagram?	Understand	1
8	Define the system structure of Modern Operating System?	Understand	1
9	Briefly Compare the different operating system structures?	Apply	1
10	Compare Batch operating system and Time Sharing operating system?	Apply	1

S. No.	Question s	Blooms Taxonomy Level	Course Outcome
11	Explain how do clustered systems differ from multiprocessorsystems? What is required for two machines belonging to a cluster to cooperate to provide a highly available service?	Understand	1
12	List and discuss the various services provided by the operatingsystem?	Knowledge	1
13	Explain the advantages and disadvantages of using the systemcalls interface for manipulating both files and devices?	Understand	4
14	Distinguish between the client-server and peer-to-peer models of distributed systems?	Understand	1
UNIT – II			
1	Define Monitor? Compare it with semaphore. Explain in detail a monitor with notify and broadcast using an example.	Knowledge	2
2	Differentiate I/O bound program and CPU bound program?	Understand	2
3	Define semaphore? Explain the application of semaphore.	Knowledge	2
4	Give short note about the following : a. Binary Semaphores. b. b. Bounded Waiting.		2
5	List out the various process states and briefly explain with a state diagram.	Knowledge	2
6	a. Describe process scheduling? Explain the various levelsof scheduling. b. Compare and contrast pre-emptive and non-pre-emptive	Understand Analyze	2

	algorithm.		
7	Explain how the concurrent processes cooperate by sharing and by communication	Understand	2
8	Discuss about the actions taken by the kernel to context switch between the processes?	Understand	2
9	List five services provided by an operating system that are designed to make it more convenient for users to use the computer system. In what cases it would be impossible for user-level programs to provide these services? Explain.	Knowledge	2
10	State the purpose of short-term, medium-term and long term schedulers. Also discuss the differences among them.	Knowledge	2
11	Describe the following a. Virtual Machine b. Process state c. Process Control Block	Knowledge	2
12	Define Process? Explain different Process States?	Knowledge	2
13	Describe the following a. Race Condition b. Process Interaction	Knowledge	2
UNIT – III			
1	Describe the file system of UNIX? Compare the main memory organization schemes of contiguous-memory allocation, segmentation, and paging with respect to the following issues	Knowledge	1

2	A. external fragmentation B. internal fragmentation C. ability to share code across processes	Apply	2
3	Describe Belady's anomalous behaviour of FIFO.	Understand	2
4	Define thrashing? Explain the different methods to avoid thrashing.	Knowledge	2
5	Explain about addresses binding for a user program and discuss multi step processing of a user program?	Understand	2
6	State and explain about Virtual memory concept with neat diagram.	Knowledge	6
7	Explain how double buffering improves the performance than a single buffer for I/O?	Understand	6
8	Explain the basic concepts of segmentation with neat diagrams?	Understand	7
9	Differentiate between logical I/O and device I/O?	Understand	7
10	Differentiate between internal and external fragmentation. Which one occurs in paging scheme?	Understand Understand	6
11	Discuss briefly about Swapping concept with necessary Examples.	Understand	7
12	Consider the following page-reference string: 1,2,3,4,2,1,5,6,2,1,2,3,7,6,3,2,1,2,3,6 Calculate the number of page faults would occur for the following replacement algorithms, assuming frame size is 4. Remember that frames are initially empty. e (i)LRU replacement (ii)FIFO replacement (iii)Optimal replacement	Apply	6
13	Explain briefly about Paging with neat diagram.	Understand	6
14	Discuss LRU-Approximation page replacement?	Understand	6

UNIT – IV

1	<p>Discuss about</p> <ul style="list-style-type: none"> a. Disk Management b. Swap -Space Management 	Understand	7
2	<p>Describe the following Directory Implementation methods:</p> <ul style="list-style-type: none"> a. Linear List b. Hash Table 	Knowledge	7
3	<p>Discuss the Criteria for choosing file origination?</p>	Understand	7
4	<p>Define buffering, caching and spooling.</p>	Knowledge	7
5	<p>Describe indexed file, indexed sequential file organization?</p>	Knowledge	7
6	<p>Explain the following File concepts:</p> <ul style="list-style-type: none"> a. File Attributes. b. File Operations. c. File Types. d. Internal File Structure. 	Understand	7
7	<ul style="list-style-type: none"> a. Discuss about N- step- SCAN policy for disk scheduling. b. Explain how double buffering improves the performance than a single buffer for I/O. 	Understand Understand	7
8	<p>List and Explain three Blocking Methods?</p>	Knowledge	7
9	<p>Explain shortest Process Next scheduling with an example?</p>	Understand	7
10	<p>Explain the relationship between a pathname and a working directory?</p>	Understand	7
11	<p>Discuss about N-Step scan policy for disk scheduling?</p>	Understand	7
12	<p>Discuss in detail the performances issues of secondary storage management?</p>	Understand	7

13	Compare and contrast chained allocation with indexed allocation technique of file allocation	Apply	7
14	List the various disk space allocation strategies. Explain clearly the contiguous allocation technique.	Knowledge	8
15	Describe briefly a. The methods of file accessing. b. Two level directory structure.	Knowledge	7
16	Explain about the protection strategies provided for files. a. Types of access b. Access control list (ACL)	Understand	8

UNIT – V

1	Explain the working of banker's algorithm for deadlock avoidance with suitable examples.	Understand	9
2	a. Explain the critical section? Describe the different solution available to avoid race conditions? b. Explain about Mutual exclusion?	Understand	9
3	Explain the Banker's algorithm for deadlock avoidance. Deadlock avoidance definition Data structures used Safety algorithm Resource request algorithm	Understand	9
4	Describe the access matrix model used for protection.	Understand	11
5	Relate the terms race condition, atomic transaction, critical	Apply	9

	section and mutual exclusion.		
6	Describe Resource-Allocation graph? Explain how resource graph can be used for detecting deadlocks.	Understand	9
7	Discuss deadlock detection in detail.	Understand	9
8	Explain briefly about resource allocation graph with examples.	Understand	9
9	State and explain the methods involved in recovery from deadlocks	Knowledge	9
10	Explain the conditions for the deadlock to occur? How can a deadlock be prevented?	Understand	9

TUTORIAL QUESTION BANK

Course Title	OPERATING SYSTEMS			
Course Code	2050510			
Regulation	R20			
Course Structure	Lectur es	Tutoria ls	Practica ls	Credit s
	3	-	-	3
Course Faculty	Md.Praveez, Asst.Prof			

OBJECTIVES:

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited.

In line with this, Faculty of Institute of Aeronautical Engineering, Hyderabad has taken a lead in incorporating philosophy of outcome based education in the process of problem solving and career development. So, all students of the institute should understand the depth and approach of course to be taught through this question bank, which will enhance learner's learning process.

S. No.	Question	Blooms Taxonomy Level	Course Outcomes
UNIT – I			
PART - A (Short Answer Questions)			
1	Define operating system?	Knowledge	1
2	Discuss batch systems?	Understand	1
3	List any four functions of operating system?	Knowledge	1
4	Define system call?	Knowledge	1
5	List any four types of system calls?	Knowledge	1
6	Distinguish between user mode and kernel mode operations of the operating system?	Understand	1
7	List the advantages of multiprogramming?	Knowledge	1
8	Distinguish between multiprogramming and multitasking?	Understand	1
9	Define interrupt?	Knowledge	1

		e	
10	Define distributed systems?	Knowledge	1
11	Define real-time operating system?	Knowledge	1
12	Define virtual machine?	Knowledge	1
13	List the memory hierarchy available in operating system?	Knowledge	1
14	Define multiprocessor system?	Knowledge	1
15	Describe the different types of multiprocessing?	Knowledge	1
16	Describe the different types of multiprocessor systems?	Knowledge	1
17	Define kernel?	Knowledge	1
18	Define time-sharing systems?	Knowledge	1
19	Describe the use of fork () and exec () system calls?	Knowledge	1
20	Define privileged instructions?	Knowledge	1
21	State the differences between system call and system program?	Knowledge	1
22	State the five major activities of an operating system in regard to process management?	Knowledge	1
23	State the main advantage of the layered approach to system design? What are the disadvantages of using the layered approach?	Knowledge	1
24	List the contemporary operating systems that use the microkernel approach?	Knowledge	1
25	List the various OS components?	Knowledge	1
26	State the challenges in designing a distributed operating system?	Knowledge	1
PART-B (Long Answer Questions)			
1	State and explain various types of computer systems?	Knowledge	2
2	a) Define an operating system? State and explain the basic functions or services of an operating system? b) Explain the differences between multiprogramming and time-sharing systems?	Understanding	2
3	Explain how protection is provided for the hardware resources by the operating system?	Understanding	2
4	Describe the system components of an operating system and explain them briefly?	Understanding	2
5	Describe the operating system structures?	Knowledge	2
6	Discuss the following structures of OS?		2
7	Explain briefly system calls with examples?	Understanding	2
8	Define the essential properties of the following operating systems?		2
9	a) Explain the architecture of an operating system? b) Draw and explain the architecture of windows 2000 and traditional UNIX?	Understanding	2

10	Computer system architecture deals about how the component of a computer system may be organized? Discuss in detail about different architectures of a computer system?	Understand	2
11	Does an operating system generally need to keep about running processes in order to execute them? Explain in detail.	Understand	2
12	Discuss the view of an operating system as a resource manager?	Understand	2
13	Distinguish between multiprogramming, multitasking and multiprocessing?	Understand	2
14	Explain how operating system services are provided by system calls?	Understand	2
15	Describe the functionalities listed below? a) Batch programming b) Virtual Memory c) Time sharing	Knowledge	2
16	Distinguish between the client-server and peer-to-peer models of distributed systems?	Understand	2

PART-C (Problem Solving and Critical Thinking)

1	How does the distinction between kernel mode and user mode function as a rudimentary form of protection (security) system? Justify.	Apply	1
2	Explain using a simple system call as an example (e.g. getpid, or uptime), what is generally involved in providing the result, from the point of calling the function in the C library to the point where that function returns?	Understand	1
3	In a multiprogramming and time-sharing environment, several users share the system simultaneously. This situation can result in various security problems? a) Explain two such problems? b) Can we ensure the same degree of security in a time-shared machine as we have in a dedicated machine? Explain your answer.	Apply	1
4	Explain why must the operating system be more careful when accessing input to a system call (or producing the result) when the data is in memory instead of registers?	Understand	1
5	Discuss how a multi-threaded application can be supported by a user-level threads package. It may be helpful to consider (and draw) the components of such a package, and the function they perform?	Understand	1
6	Explain why do you think that idleness in CPU occurs?	Knowledge	1
7	Explain If you run the same program twice, what section would be shared in the memory?	Knowledge	1
8	Explain the difference between interrupt and exception?	Understand	1
9	Differentiate between tightly coupled systems and loosely coupled systems.	Apply	1
10	Explain Is OS is a resource manager? If so justify your answer	Knowledge	1

UNIT – II

PART - A (Short Answer Questions)

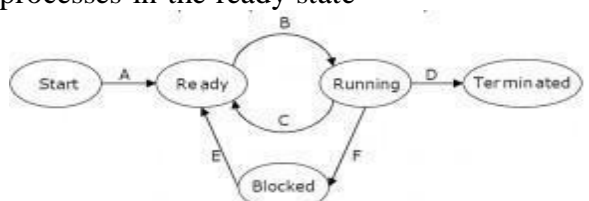
1	Define process. what is the information maintained in a PCB?	Knowledge	2
2	Define process state and mention the various states of a process?	Knowledge	2

3	Describe context switching?	Knowledge	2
4	Explain the use of job queues, ready queues and device queues?	Understand	2
5	Distinguish between thread with process?	Understand	2
6	Explain benefits of multithreaded programming?	Understand	2
7	Explain different ways in which a thread can be cancelled?	Understand	2
8	Distinguish between user threads and kernel threads?	Understand	2
9	Define CPU scheduling?	Knowledge	2
10	List the various scheduling criteria for CPU scheduling?	Knowledge	2
11	Distinguish between preemptive and non-preemptive scheduling techniques?	Understand	2
12	Define turnaround time?	Knowledge	3
13	List different types of scheduling algorithms?	Knowledge	1
14	State critical section problem?	Knowledge	1
15	State the requirements that a solution to the critical section problem must satisfy?	Knowledge	1
16	Define race condition?	Knowledge	2
17	Define semaphores. Mention its importance in operating system?	Knowledge	2
18	State two hardware instructions and their definitions which can be used for implementing mutual exclusion?	Knowledge	2
19	Explain bounded waiting in critical region?	Understand	2
20	Distinguish between semaphore and binary semaphore?	Understand	1
21	Define monitor?	Knowledge	1
22	Describe entry and exit sections of a critical section?	Knowledge	1
23	State the real difficulty with the implementation of the SJF CPU scheduling algorithm?	Knowledge	1
24	State the factors on which the performance of the Round Robin CPU scheduling algorithm depends?	Knowledge	2
25	Name the algorithms used for foreground and background queue scheduling in a multilevel queue-scheduling algorithm?	Knowledge	2
26	State the assumption behind the bounded buffer producer consumer problem?	Knowledge	2
PART-B (Long Answer Questions)			
1	Explain the reasons for process termination?	Understand	1
2	Discuss the following process, program, process state, process control	Understand	1
3	Explain the process state transition diagram with examples.	Understand	1

4	Discuss the attributes of the process. Describe the typical elements of process control block?	Understand	1
5	Explain the principles of concurrency and the execution of concurrent processes with a simple example?	Understand	2
6	Describe dining-philosophers problem? Device an algorithm to solve the problem using semaphores?	Understand	2
7	Explain the infinite buffer producer/consumer problem for concurrent processing which uses binary semaphores?	Understand	2
8	Define monitor? Distinguish between monitor and semaphore. Explain in detail a monitor with notify and broadcast functions using an example?	Understand	2
9	List out the various process states and briefly explain the same with a state diagram?	Understand	1
10	a) Describe process scheduling? Explain the various levels of scheduling. b) Distinguish pre-emptive and non-pre-emptive scheduling algorithms?	Understand	1
11	Discuss about following? a) Process b) Components of process c) Program versus process d) Process states	Understand	1
12	Discuss the following? a) CPU-I/O burst cycle b) CPU schedule c) Pre-emptive and non-preemptive scheduling d) Dispatcher	Understand	2
13	Explain the concept of multi-threading? Discuss the following multi-threading models. a) Many-to-one b) One-to-one c) Many-to-many d) Two-level	Understand	1
14	Explain the issues that may rise in multi-threading programming. Discuss about each in detail?	Understand	1
15	Discuss the following CPU scheduling algorithms a) Round robin b) Multilevel-queue scheduling c) Multi-level feedback queue scheduling	Understand	1
16	A scheduling mechanism should consider various scheduling criteria to realize the scheduling objectives? List out all the criteria.	Knowledge	2
17	Define semaphore? Explain the method of application of semaphore for process synchronization?	Understand	3
18	Explain the Readers and Writers problem and its solution using the concept of semaphores?	Understand	2
19	Explain the uses of the following: a. Mutex object b. Semaphore object c. Waitable timer object	Understand	2
20	Write short notes about the following: a. Binary Semaphores b. Bounded Waiting	Knowledge	2

PART-C (Problem Solving and Critical Thinking)

1	<p>Suppose we have a single processor system, and jobs arrive at a rate of 10 jobs a Seconds, suppose each job takes an average of 50 milli-secondsto complete. Assure that both distributions are exponential. State the expected number of jobs in the system and the average time in the system?</p>	Apply	1																														
2	<p>Suppose the following jobs arrive for processing at the times indicated,each job will run the listed amount of time.</p> <table border="1" data-bbox="454 472 860 661"> <thead> <tr> <th>Jobs</th> <th>Arrival Time</th> <th>Burst Time</th> </tr> <tr> <th colspan="3">(in secs)</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>0.0</td> <td>8</td> </tr> <tr> <td>2</td> <td>0.4</td> <td>4</td> </tr> <tr> <td>3</td> <td>1.0</td> <td>1</td> </tr> </tbody> </table> <p>Give Gantt chart illustrating the execution of these jobs using the non- pre-emptive FCFS and SJF scheduling algorithms. Compute the average turnaround time and average waiting time of each job for above algorithms.</p>	Jobs	Arrival Time	Burst Time	(in secs)			1	0.0	8	2	0.4	4	3	1.0	1	Apply	1															
Jobs	Arrival Time	Burst Time																															
(in secs)																																	
1	0.0	8																															
2	0.4	4																															
3	1.0	1																															
3	<p>Consider system with five processor P0 to P4 and 3 resources A, B and C, Resource type A has 10 instances, B has 5 instances and C has 7 instances. The snapshot at time T0 is</p> <table border="1" data-bbox="321 861 1031 1087"> <thead> <tr> <th></th> <th>A</th> <th>B</th> <th>C</th> <th>Max</th> </tr> </thead> <tbody> <tr> <td>P0</td> <td>0</td> <td>1</td> <td>0</td> <td>7</td> </tr> <tr> <td>P1</td> <td>2</td> <td>0</td> <td>0</td> <td>3</td> </tr> <tr> <td>P2</td> <td>3</td> <td>0</td> <td>2</td> <td>9</td> </tr> <tr> <td>P3</td> <td>2</td> <td>1</td> <td>1</td> <td>2</td> </tr> <tr> <td>P4</td> <td>0</td> <td>0</td> <td>2</td> <td>4</td> </tr> </tbody> </table> <p>Now the process P1 request one additional resource type A and two instances of C. Determine whether this new site is safe or not.</p>		A	B	C	Max	P0	0	1	0	7	P1	2	0	0	3	P2	3	0	2	9	P3	2	1	1	2	P4	0	0	2	4	Apply	1
	A	B	C	Max																													
P0	0	1	0	7																													
P1	2	0	0	3																													
P2	3	0	2	9																													
P3	2	1	1	2																													
P4	0	0	2	4																													
4	<p>Explain the advantage of using semaphores over Test And Set () and Swap() functions. Describe the use of wait() and signal() functions on semaphore and how these can provide the solution to the Critical section problem?</p>	Understand	1																														

5	<p>Consider the following set of processes with the length of the CPU bursttime given in milliseconds</p> <table border="1" data-bbox="406 210 990 420"> <thead> <tr> <th>Process</th> <th>BurstTime</th> <th>Priority</th> </tr> </thead> <tbody> <tr> <td>P1</td> <td>10</td> <td>3</td> </tr> <tr> <td>P2</td> <td>1</td> <td>1</td> </tr> <tr> <td>P3</td> <td>2</td> <td>3</td> </tr> <tr> <td>P4</td> <td>1</td> <td>4</td> </tr> <tr> <td>P5</td> <td>5</td> <td>2</td> </tr> </tbody> </table> <p>The processes are assumed to have arrived in the order p1, p2, p3, p4, p5 all at time 0.</p> <p>a) Draw four Gantt charts illustrating the execution of these processes using FCFS, SJF, non-pre-emptive priority (a smaller priority number implies a higher priority) and RR (quantum=1) scheduling.</p> <p>b) What is the turnaround time of each process for each of the scheduling algorithms in part?</p> <p>c) What is the waiting time of each process for each of the scheduling algorithms in part? Which of the schedules in part a results in the minimal average waiting time?</p>	Process	BurstTime	Priority	P1	10	3	P2	1	1	P3	2	3	P4	1	4	P5	5	2	Apply	1
Process	BurstTime	Priority																			
P1	10	3																			
P2	1	1																			
P3	2	3																			
P4	1	4																			
P5	5	2																			
6	<p>Consider three processes (process id 0, 1, 2 respectively) with compute time bursts 2, 4 and 8 time units. All processes arrive at time zero. Consider the longest remaining time first (LRTF) scheduling algorithm.</p> <p>In LRTF, ties are broken by giving priority to the process with the lowest process id. The average turnaround time is?</p>	Apply	2																		
7	<p>Consider three CPU-intensive processes, which require 10, 20 and 30 time units and arrive at times 0, 2 and 6, respectively. How many context switches are needed if the operating system implements a shortest remaining time first scheduling algorithm? Do not count the context switches at time zero and at the end</p>	Apply	2																		
8	<p>Explain the following process state transition diagram for a uniprocessor system, assume that there are always some processes in the ready state</p>  <pre> graph LR Start([Start]) -- A --> Ready([Ready]) Ready -- B --> Running([Running]) Running -- C --> Ready Running -- D --> Terminated([Terminated]) Running -- F --> Blocked([Blocked]) Blocked -- E --> Ready </pre>	Understand	2																		
9	<p>Explain Four jobs to be executed on a single processor system arrive at time 0 in the order A, B, C, D. their burst CPU time requirements are 4, 1, 8, 1 time units respectively. The completion time of A under round robin scheduling with time slice of one time unit is?</p>	Apply	3																		
10	<p>Explain Which scheduling algorithm allocates the CPU first to the process that requests the CPU first?</p>	Understand	3																		

UNIT – III

PART - A (Short Answer Questions)

1	Explain the main function of the memory-management unit?	Understand	2
2	Distinguish between logical address and physical address?	Understand	2

		nd	
3	Describe dynamic loading and dynamic linking?	Knowled ge	2
4	Distinguish between compile time, load time and execution time address binding?	Understa nd	2
5	Define swapping?	Knowled ge	2
6	List dynamic storage allocation strategies in contiguous memory allocation scheme?	Knowled ge	2
7	Distinguish between MFT and MVT?	Understa nd	2
8	Distinguish between internal and external fragmentation?	Understa nd	3
9	Define compaction?	Knowled ge	3
10	List and define non-contiguous memory allocation schemes?	Knowled ge	3
11	Distinguish between paging and segmentation?	Understa nd	3
12	State the purpose of TLB?	Knowled ge	2
13	Explain the basic approach of page replacement?	Understa nd	2
14	Distinguish between page table and inverted page table?	Understa nd	2
15	State the benefits of a virtual memory system?	Knowled ge	2
16	Distinguish between demand paging and pure demand paging?	Understa nd	3
17	Explain the calculation of effective access time of a demand-paged memory system?	Understa nd	3
18	Explain page fault and its effect on the performance of the demand paged memory system?	Understa nd	3
19	Explain the need for page-replacement.?	Understa nd	1
20	List various page replacement algorithms?	Knowled ge	1
21	Distinguish between local and global page replacement strategies?	Understa nd	1
22	Distinguish between equal and proportional frame allocation strategies?	Understa nd	2
23	Explain the concept of thrashing and why thrashing should be avoided in a system?	Understa nd	2
PART-B (Long Answer Questions)			

1	Describe the following? a) Virtual Memory b) Cache Memory c) Auxiliary Memory	Understand	1
2	Explain in detail the requirements that memory management technique needs to satisfy?	Understand	1
3	Explain a) Paging b) Page table structure c) Translation look-aside buffer d) Segmentation	Understand	2
4	Explain why the “principle of locality” is crucial to the use of virtual memory? What is accomplished by page buffering?	Understand	2
5	Discuss briefly the swapping concept with necessary examples?	Understand	1
6	Describe contiguous memory allocation concept with advantages and disadvantages?	Knowledge	1
7	Differentiate the main memory organization schemes of contiguous- memory allocation, segmentation, and paging with respect to the following		2
8	Differentiate between internal and external fragmentation and Which one occurs in paging scheme?	Understand	3
9	Explain briefly about paging with neat diagram?	Understand	1
10	Discuss the following a) Hierarchical paging b) Inverted page Tables	Understand	1
11	Draw and explain the working procedure of paging hardware in detail?	Understand	1
12	Explain the basic concepts of segmentation with neat diagrams?	Understand	1
13	Define page fault? When does a page fault occur? Describe the action taken by OS when page fault occurs?	Knowledge	2
14	State and explain about virtual memory concept with neat diagram?	Knowledge	2
15	Differentiate between paging and segmentation?	Understand	2
16	Explain briefly the performance of demand paging with necessary examples?	Understand	2
17	Explain the basic Scheme of page replacement and about the various page replacement strategies with examples?	Understand	3
18	Explain the Readers and Writers problem and its solution using the concept of semaphores?	Understand	1
19	Explain the uses of the following: a. Mutex object b. Semaphore object c. Waitable timer object	Understand	2
20	Write short notes about the following: a. Binary Semaphores b. Bounded Waiting	Knowledge	3

21	Explain the Readers and Writers problem and its solution using the concept of semaphores?	Understand	2
PART-C (Problem Solving and Critical Thinking)			
1	Suppose you have 16M bytes of main memory. Using the list method there is an overhead of 8B per memory block. Using the bitmap method, the allocation granularity is of 128B. How many blocks are there when the space overhead of both methods is the same? Explain the average block size for this many blocks?	Apply	3
2	Consider a computer system supports 32-bit virtual addresses as well as 32-bit physical addresses. Since the virtual address space is of the same size as the physical address space, the operating system designers decide to get rid of the virtual memory entirely.	Apply	4
3	Consider a CPU generates 32-bit virtual addresses. The page size is 4 KB. The processor has a translation look-aside buffer (TLB) which can hold a total of 128 page table entries and is 4-way set associative. The minimum size of the TLB tag is:	Apply	2
4	Consider there are 3 page frames which are initially empty. If the page reference string is 1, 2, 3, 4, 2, 1, 5, 3, 2, 4, 6, the number of page faults using the optimal replacement policy is	Apply	1
5	Consider the following page reference string 7,0,2,0,3,0,4,2,3,0,3,2,1,2,0,1,7,0 Assuming three frames, how many page faults would occur in each of the following cases? a) LRU b) FIFO c) Optimal algorithms Note that initially all frames are empty.	Apply	1
6	Analyze that we have a paging system with page table stored in memory A. If a memory reference takes 200 nanoseconds how long does it take to be apaged B. If we add associative registers and 75% of all page table references are memory reference take found in the associative registers, what is the effective memory reference time? Assume that finding a page table entry in the associative registers takes zero time, if the entry is there.	Analyze	2
7	In two level nested loops, the outer index (i) runs from 1 to 5 and the inner index (j) runs from 1 to 10. The page faults seem to occur for every 7 th innermost iterations. If it takes 0.02 micro second to load a new page what is the extra time required because of occurrence of page faults?	Apply	2
8	Given memory partitions of 100K, 500K, 200K, 300K, and 600K (in order), how would each of the First-fit, Best-fit, and Worst-fit algorithms place processes of 212K, 417K, 112K,	Apply	2

	and 426K (in order)? Explain Which algorithm makes the most efficient use of memory?		
9	Suppose we have a demand paged memory. The page table is held in registers. It takes 8 milliseconds to service a page fault if an empty frame is available or the replaced page is not modified and 20 milliseconds if the replaced page is modified. Memory access time is 100 nanoseconds. Consider that the page to be replaced is modified 70 percent of the time. What is the maximum acceptable page-fault rate for an effective access time of no more than 200 nanoseconds?	Apply	3
10	Consider a logical address space of eight pages of 1024 words each mapped onto a physical memory of 32 frames a) How many bits are in the logical address? b) How many bits are in the physical address?	Apply	3

UNIT – IV

PART - A (Short Answer Questions)

1	Define the terms – file, file path, directory?	Knowledge	2
2	Explain any four common file attributes?	Understand	2
3	Explain any four file operations?	Understand	2
4	Distinguish between shared and exclusive lock?	Understand	2
5	List any four common file types and their extensions?	Knowledge	2
6	Explain the information associated with an open file?	Understand	3
7	List the different file accessing methods?	Knowledge	3
8	Explain the operations that can be performed on a directory?	Understand	4
9	Discuss the most common schemes for defining the logical structure of a directory?	Understand	4
10	Describe UFD and MFD.?	Knowledge	4
11	Describe file system mounting?	Knowledge	2
12	Write the format of a typical file-control block?	Knowledge	3
13	List the different disk-space allocation methods?	Knowledge	2
14	List the various layers of a file system?	Knowledge	3
15	Explain the functions of virtual file system (VFS)?	Understand	3
16	Describe about different types of disk scheduling?	Knowledge	3
17	Define the terms with respect to disk I/O - seek time, latency time?	Knowledge	3

18	Explain the allocation methods of a disk space?	Understand	3
19	State the advantages of linked disk-space allocation strategy?	Knowledge	3
20	State the advantages of indexed disk-space allocation strategy?	Knowledge	2
21	List the different free disk-space management techniques?	Knowledge	2
22	Explain the bit vector method free space management on disk?	Understand	2
23	Discuss the advantages of contiguous memory allocation of disk space?	Understand	2
24	Discuss the drawbacks of contiguous allocation of disk space?	Understand	1
25	List any four secondary storage memory devices?	Knowledge	1
26	Describe about logical formatting of the disk?	Knowledge	1
27	List various disk-scheduling algorithms?	Knowledge	1
28	State the purpose of boot block?	Knowledge	2
PART-B (Long Answer Questions)			
1	a) Discuss the criteria for choosing a file organization? b) Describe indexed file and indexed sequential file organization?	Understand	3
2	Describe the file system of UNIX?	Understand	3
3	List the common file types along with their extensions and describe each file type?	Knowledge	3
4	Differentiate among the following disk scheduling algorithms? a) FCFS b) SSTF c) SCAN d) C-SCAN e) LOOK f) C-LOOK	Understand	2
5	a) Explain magnetic disk structure and its management? b) Exemplify swap space management?	Understand	1
6	Explain the following in detail with respect to disk? a) Seek time b) Latency c) Access time d) Transfer time	Understand	1
7	a) Explain in detail the interrupts and interrupt handling features? b) Explain with neat diagram the steps in DMA transfer?	Understand	1
8	a) Discuss the N-step SCAN policy for disk scheduling? b) Explain how double buffering improves the performance than a single buffer for I/O?	Understand	1

9	a) Explain the techniques used for performing I/O? b) Give an example of an application in which data in a file should be accessed in the following order: i. sequential ii. Random	Understand	2
10	Discuss in detail the performance issues of secondary storage management?	Understand	2
11	Explain how disk caching can improve disk performance?	Understand	2
12	Explain low-level formatting or physical formatting?	Understand	2
13	Define buffering, caching and spooling?	Knowledge	2
14	Discuss the following a) File system mounting b) Thrashing	Understand	2
15	Explain the following file concepts: a) File attributes b) File operations c) File types d) Internal file structure	Understand	3
16	Explain the concept of file sharing? What are the criteria to be followed in systems which implement file sharing?	Understand	3
17	Describe the following Directory Implementation methods? a) Linear List b) Hash Table	Knowledge	3
18	Explain the concept and techniques of free space management?	Understand	3
19	Discuss about a) Disk space management b) Swap -space management	Understand	3
1	Suppose we have files F1 to F4 in sizes of 7178, 572, 499 and 1195 bytes. Our disks have fixed physical block size of 512 bytes for allocation. Explain how many physical blocks would be needed to store these four files if we were to use a chained allocation strategy assuming that we need 5 bytes of information to determine the next block in the link? Which file results in the maximum internal fragmentation (measured as a percentage of the file size itself)?	Understand	1
2	Using a diagram, show how an indexed allocation of a file may be done for a disk-based system with the following characteristics. The disk size is 30 blocks each of 1024 bytes (may be modeled as 6 X 5 matrices). File f1 is 11 logical records of 112 bytes, file f2 is 890 logical records of 13 bytes, file f3 is 510 bytes of binary data stream and file f4 is 4 logical blocks of 95 bytes.	Apply	2
3	A hard disk has 63 sectors per tracks, 10 platters each with 2 recording surfaces and 1000 cylinders. The address of a sector is given as a triple <c, h, and s> where c is the cylinder number, h is the surface number and s is the sector number. Thus 0th sector is	Understand	2

	addressed as <0, 0, and 0>, the 1st sector is Addressed as <0, 0, and 1> and so on. Calculate the address of 1050th sector.		
4	Explain the maximum file size supported by a file system with 16 direct blocks, single, double, and triple indirection? The block size is 512 bytes. Disk block numbers can be stored in 4 bytes.	Understand	2
5	Discuss the reasons why the operating system might require accurate information on how blocks are stored on disk. how could operating system improves file system performance with this knowledge	Understand	2
6	Discuss how OS could maintain a free-space list for a tape-resident file system. Assume that the tape technology is append-only and that it uses EOT marks and locate, space and read position command	Understand	2
7	Is there any way to implement truly stable storage? Explain your answer	Understand	2

8	Could a RAID level 1 organization achieve better performance for read requests than RAID level 0 organization(with non redundant striping of data)? If so, how?	Understand	1
9	Compare the performance of write operations achieved by a RAID level 5 organization with that achieved by a RAID level 1 organization.	Understand	2
10	Consider that a disk drive has 5,000 cylinders, numbered 0 to 4,999. The drive is currently serving request at cylinder 143, and the previous request was at cylinder 125. The queue of pending requests, in FIFO order, is: 86, 1470, 913, 1774, 948, 1509, 1022, 1750, 130 Starting from the current head position, what is the total distance (in cylinders) that the disk arm moves to satisfy all pending requests for each of the following disk scheduling algorithms? A. FCFS B. SSTF C. SCAN D. C-SCAN E. LOOK F. C-LOOK	Apply	2

UNIT – V

PART - A (Short Answer Questions)

1	Define deadlock?	Knowledge	1
2	Define resource. List some resources that a process might need for its execution?	Knowledge	1
3	Explain the sequence in which a process may utilize the resources in normal mode of operation?	Understand	1
4	Describe the conditions under which a deadlock situation may arise?	Knowledge	1

5	Explain safe state and unsafe state?	Understand	2
6	Describe the representation of a resource-allocation graph?	Knowledge	2
7	Distinguish between deadlock avoidance and prevention strategies?	Understand	2
8	Describe the purpose of banker's algorithm?	Knowledge	2
9	List the four data structures (matrices) that must be maintained to implement banker's algorithm?	Knowledge	2
10	Describe the techniques for recovery from deadlock?	Knowledge	3
11	List the goals of protection?	Knowledge	3
12	Define the terms – object, domain, access right?	Knowledge	3
13	Write the format of an access matrix?	Knowledge	3
14	List the implementation techniques of access matrix?	Knowledge	3
15	Describe role-based access control?	Knowledge	3
16	List the schemes that implement revocation of capabilities?	Knowledge	4
17	List any two example systems that implement capability-based protection?	Knowledge	4
18	Describe any one language-based protection schemes.	Knowledge	1
19	Write the main differences between capability lists and access lists?	Knowledge	1
20	State the protection problems that may arise if a shared stack is used for parameter passing?	Knowledge	1
21	State principle of least privilege?	Knowledge	1
PART-B (Long Answer Questions)			
1	Define deadlock? what are the four conditions necessary for a deadlock situation to arise? how it can be prevented?	Knowledge	2
2	Explain briefly resource allocation graph with examples?	Understand	2
3	Differentiate the deadlock handling methods?	Understand	2
4	Discuss in detail the technique of deadlock avoidance?	Understand	2

5	Explain Banker's algorithm for deadlock avoidance with an example?	Understand	3
6	Discuss deadlock detection method in detail?	Understand	3
7	State and explain the methods involved in recovery from deadlocks?	Knowledge	3
8	Describe resource-allocation graph? Explain how resource graph can be used for detecting deadlocks?	Understand	4
9	Describe the terms. a) Race condition b) Atomic transaction c) Critical section d) Mutual exclusion	Knowledge	4
10	Describe how the access matrix facility and role-based access control facility are similar? how do they differ?	Knowledge	4
11	Explain why a capability based system such as Hydra provides greater flexibility than the ring- protection scheme in enforcing protection policies?	Understand	4
12	Explain the following. a) Goals of protection b) Principles of protection	Understand	4
13	Discuss about domain of protection?	Understand	4
14	Why do you need to provide protection to the system? Explain how access matrix can be used for the purpose?	Understand	4
15	Discuss the access matrix implementation techniques?	Understand	3
16	Compare the various access matrix implementation techniques?	Understand	3
17	Discuss the various issues that need to be considered through the process of revocation of access rights?	Understand	2
18	Explain various schemes to implement revocation for capabilities?	Understand	2
19	Explain how language-based protection scheme can be used for providing system protection at kernel level?	Understand	1
20	Explain relative merits of compiler-based enforcement based solely on a kernel, as opposed to enforcement provided largely by a compiler?	Understand	1

PART-C (Problem Solving and Critical Thinking)

1	<p>Consider the following snapshot of a system</p> <p>Answer the following questions using the banker's algorithm:</p> <p>a) What is the content of matrix "Need"?</p> <p>b) Is the system in a safe state?</p> <p>c) If a request from process P1 arrives for (0, 4, 2, 0) can the request be granted immediately?</p>	Apply	1
---	--	-------	---

2	Consider the version of the dining-philosophers problem in which the chopsticks are placed at the center of the table and any two of them can be used by a philosopher. Assume that requests for chopsticks are made one at a time. Describe a simple rule for determining whether a particular request can be satisfied without causing deadlock given the current allocation of chopsticks to philosophers.	Analyze	1
3	Consider a system consisting of m resources of the same type being shared by n processes. A process can request or release only one resource at a time. Show that the system is deadlock free if the following two conditions hold: a) The maximum need of each process is between one resource and m resources. b) The sum of all maximum needs is less than $m + n$.	Analyze	1

4	Explain How does the principle of least privilege aid in the creation of protection systems?	Analyze	2
5	Describe how the Java protection model would be compromised if a Java program were allowed to directly alter the annotations of its stack frame.	Analyze	2
6	List the Coffman's conditions that lead to a deadlock.	Understand	2
7	A system has n resources R_0, \dots, R_{n-1} , and k processes P_0, \dots, P_{k-1} . The implementation of the resource request logic of each process P_i is as follows: if ($i \% 2 == 0$) { if ($i < n$) request R_i if ($i+2 < n$) request R_{i+2}	Analyze	2
8	A system contains three programs and each requires three tape units for its operation. Explain the minimum number of tape units which the system must have such that deadlocks never arise is?	Analyze	2
9	A system has 6 identical resources and N processes competing for them. Each process can request at most 2 resources. Explain which one of the following values of N could lead to a deadlock?	Analyze	2

10	<p>Two shared resources R_1 and R_2 are used by processes P_1 and P_2. Each process has a certain priority for accessing each resource. Let T_{ij} denote the priority of P_i for accessing R_j. A process P_i can snatch a resource R_h from process P_j if T_{ih} is greater than T_{jh}. Given the following :</p> <ol style="list-style-type: none"> 1. $T_{11} > T_{21}$ 2. $T_{12} > T_{22}$ 3. $T_{11} < T_{21}$ 4. $T_{12} < T_{22}$ <p>Explain which of the following conditions ensures that P_1 and P_2 can never deadlock?</p>	Analyze	3



MARRI LAXMAN REDDY INSTITUTE OF TECHNOLOGY AND MANAGEMENT

(AN AUTONOMOUS INSTITUTION)

(Approved by AICTE, New Delhi & Affiliated to JNTUH, Hyderabad)

Accredited by NBA and NAAC with 'A' Grade & Recognized Under Section 2(f) & 12(B) of the UGC act, 1956

COMPUTER SCIENCE AND ENGINEERING

COURSE DESCRIPTION FORM

Course Title	INTELLECTUAL PROPERTY RIGHTS			
Course Code	2020024			
Regulation	R20			
Course Structure	Lectures	Tutorials	Practicals	Credits
	2	-	-	2
Course Faculty	Feroz Khan, Asst.Prof			

I. COURSE OVERVIEW:

This course introduces the importance of intellectual property and the protection of creation or innovation or ideas which are to be used to make a product or service or design layout or process which is economical called patents, utilities etc. The course emphasizes on intellectual property protection and its importance of estimating the intelligence of an individual correlates with financial advantages. It also deals with fundamentals of laws to protect and encourage the inventions and creations. The main objective of this course is to examine the laws and the procedures to protect the intellectual property rights of an intellectual or expert and make it like another property which is non tangible. This course is presented to students by power point projections, lecture notes, course handouts, assignments, objective and subjective tests.

II. PREREQUISITE(S):

Level	Credits	Periods / Week	Prerequisites
UG	-	2	-

III. MARKS DISTRIBUTION:

Sessional Marks (25 Marks)	University End Exam Marks	Total Marks
----------------------------	---------------------------	-------------

<p>Mid Semester Test</p> <p>There shall be two midterm examinations. Each midterm examination consists of essay paper.</p> <p>The essay paper is for 25 marks of 90 minutes duration and shall contain PART-A and PART-B. PART-A of 10 marks, It consists 10 questions student has to answer all questions each carries 1 Mark, PART-B of 15 marks, It contains 3 questions with internal choice, each question carries 5 marks.</p>	70	100
---	----	-----

IV EVALUATION SCHEME:

Mid Semester Test	30 marks
End Semester Examination	70 arks

V COURSE OBJECTIVES:

At the end of the course, the student will be able to:

1. Be familiar with different types of Intellectual Property (IP)
2. Be familiar with the Rights of Ownership
3. Be familiar with procedures of evaluation, registration, protection and acquisition of trademarks
4. Be familiar with Law of Intellectual Property
5. Explore knowledge in Trademarks, Copyrights, Patents and Trade Secrets
6. Adequate knowledge in New Developments in IP
7. Be familiar with auditing and advantages

IV. COURSE OUTCOMES:

At the end of the course the student will develop ability to

CO	Course outcome	Blooms taxonomy level
C319.1	Identify different types of Intellectual Properties (IPs), the right of ownership, scope of protection as well as the ways to create and to extract value from IP.	Apply
C319.2	Recognize the crucial role of IP in organizations of different industrial sectors for the purposes of product and technology development.	Understand
C319.3	Identify activities and constitute IP infringements and the remedies available to the IP owner to prevent infringement of proprietary rights in products and technology development.	Understand
C319.4	Identify critical analysis arguments relating to the development and reform of intellectual property right institutions	Evaluate

C319.5	Demonstrate a capacity to identify, apply and assess ownership rights and marketing protection under intellectual property law as applicable to information, ideas, new products and product marketing	Understand
--------	--	------------

v. HOW COURSE OUTCOMES ARE ASSESSED:

Program Outcomes		Level	Proficiency assessed by
PO1	Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems	H	Assignments
PO2	Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences	H	Assignments
PO3	Design/development of solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.	S	Mini Projects
PO4	Conduct investigations of complex problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions	H	Designing, Exercises
PO5	Modern tool usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations	S	Designing .
PO6	The Engineer and Society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice	N	--
PO7	Environment and sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development	N	--
PO8	Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice	S	Prototype Models

PO9	Individual and team work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings	N	--
PO10	Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions	S	Document Preparation, Presentation
PO11	Project Management and finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments	S	Assignments
PO12	Life-long learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change	H	Assignments

N = None

S = Supportive

H = Highly Related

SYLLABUS:

UNIT – I

INTRODUCTION TO INTELLECTUAL PROPERTY:

Introduction, Types of Intellectual Property (IP), International Organizations, Agencies and treaties, Importance of Intellectual Property Rights.

UNIT - II

TRADE MARKS:

Purpose and Function of Trademarks, Acquisition of Trademarks Rights, Protectable Matter, Selecting and Evaluating Trademark, Trademark Registration Processes

UNIT - III

LAW OF COPYRIGHTS:

Fundamentals of Copyrights Law, Originality of Material, Rights to Reproduction, Rights to Perform the Work Publicly, Copyright Ownership issues, Copyright Registration, Notice of Copyright, International Copyright Law.

LAW OF PATENTS:

Foundation of Patent Law, Patent searching Process, Ownership Rights and transfer

UNIT - IV

TRADE SECRETS:

Trade Secrets Law, Determination of trade Secrets Status, Liability for misappropriations of Trade Secrets, Protection for submission, Trade Secrets Litigation

UNFAIR COMPETITION: Misappropriation of Right of Publicly, False Advertising

UNIT – V

NEW DEVELOPMENTS OF INTELLECTUAL PROPERTY:

New Developments in Trade Law, Copyright Law, Patent Law, Intellectual Property Audits International overview of Intellectual Property, International-Trademark Law, Copyright Law, International Patent Law, International Development in Trade Secrets Law

TEXT BOOKS:

1. Deborah.E.Bouchoux, "Intellectual Property Right", Cengage Learning
2. Prabuddha Ganguli, "Intellectual Property Right", Unleashing the knowledge economy", Tata Mc.Graw Hill Publishing Company Ltd.

COURSE PLAN:

At the end of the course, the students are able to achieve the following course learning outcomes:

Lecture No.	CL O	Unit	Course Learning Outcomes	Topics to be covered	Reference
1-5	1	I	Describe different types of Intellectual Property	Introduction of Intellectual Property (IP), Types of IP	T1:1.1, T1:1.2
6-8	2		Describe the organizations	International Organizations	T1:1.4
9-11	3		List Agencies and treaties related to Intellectual Property	Agencies and Treaties	T1:1.4
12-13	4		Understand the different Laws in IP	Importance of Intellectual Property Rights	T1:1.5
14-16	5	II	Understand the purpose and function of trademarks	Purpose and function of Trademarks	T1:2.2
17-20	6		Describe acquisition of trademark rights and protectable matter	Acquisition of Trademarks Rights and Protectable Matter	T1:2.4, 2.9
21-23	7		Describe the evaluation of trademark and its selection	Selecting and Evaluating Trade Mark	T1:3.1

Lecture No.	CL O	Unit	Course Learning Outcomes	Topics to be covered	Reference
24-26	8		Elevate trademark Registration Processes	Trademark Registration Processes	T1:4.5
27-30	9	III	Understand fundamentals of Copyright Law	Fundamentals of Copyright Law	T1:10.2
31-32	10		Understand Originality of material and rights of reproduction	Originality of material and rights of Reproduction	T1:11.2
33-36	11		Explain the rights to perform the work publicly, copyright ownership and copyright registration	The Rights to perform the work publicly, Copyright ownership issues and Copyright registration	T1:11.5, T1:12.1, T1:13.4
37-40	12		Know International Copyright law and notice of copyright	Notice of copyright, International Copyright Law	T1:16
41-43	13		Explain the foundation of patent law	Foundation of patent Law	T1:17
44-46	14		Explain the patent searching process	Patent Searching Process	T1:18.1
47-48	15		Learn patent ownership rights and transfer	Ownership Rights and Transfer	T1:19
49-50	16		IV	Describe Trade Secret Law and determine trade secret status	Trade Secrets Law, Determination of Trade Secrets status
51-53	17	Identify liability for misappropriation of trade secrets		Liability for misappropriation of Trade Secrets	T1:22.2
54-56	18	Identify trade secret litigation		Protection for submission, trade secrets Litigation	T1:22.5, T1:22.8
57-59	19	Describe misappropriation right of publicity		Unfair Competition: Misappropriation of right of publicity	T1:23
60-63	20	Identify False advertising		False advertising	T1:23.3
64-65	21			Describe new developments in Trade Law	New developments in Trade Law

66-67	22	V	Describe new developments in Copyright law	New developments in Copyright Law	T1:8
68-69	23		Describe new developments in patent law	New developments in Patent Law	T1:15.7
70-71	24		Understand IP audits	Intellectual Property Audits	T1:16
72-73	25		Understand International Overview of IP	International Overview of IP	T1:21.1,2
74-75	26		Understand International Trademark Law	International Trademark Law	T1:21.1, 2
76-77	27		Understand International Copyright law	International Copy right Law	T1:24.2
78-79	28		Understand International Patent Law	International patent Law	T1:24.2
80-83	29		Understand International Trade Secrets Law	International Development in TradeSecrets Law	T1:24.2

MAPPING COURSE OBJECTIVES LEADING TO THE ACHIEVEMENT OF PROGRAMME OUTCOMES AND PROGRAM SPECIFIC OUTCOMES:

Program outcomes	1	2	3	4	5	6	7	8	9	10	11	12	PSO 1	PSO 2	PSO 3
C319.1	0	0	0	0	0	3	3	3	0	3	1	0	2	0	2
C319.2	0	0	0	0	0	3	3	3	0	3	1	0	2	0	2
C319.3	0	0	0	0	0	3	3	3	0	3	1	0	2	0	2
C319.4	0	0	0	0	0	3	3	3	0	3	1	0	2	0	2
C319.5	0	0	0	0	0	3	0	3	0	3	1	0	2	0	2
Average	0	0	0	0	0	3	3	3	0	3	1	0	2	0	2

COMPUTER SCIENCE AND ENGINEERING ASSIGNMENT

Course Name	INTELLECTUAL PROPERTY RIGHTS
Course Code	2020024
Class	III B. Tech I Semester
Branch	Computer Science and Engineering
Year	2020 – 2021
Course Faculty	Feroz Khan, Asst.Prof

OBJECTIVES

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited.

In line with this, Faculty of Institute of Aeronautical Engineering, Hyderabad has taken a lead in incorporating philosophy of outcome based education in the process of problem solving and career development. So, all students of the institute should understand the depth and approach of course to be taught through this question bank, which will enhance learner's learning process.

ASSIGNMENT-I

S. No	Question	Blooms Taxonomy Level	Course Outcome
UNIT-I			
1	Explain different types of intellectual property in detail?	Understand	1
2	Explain the functions of international intellectual property organizations?	Understand	1
3	Explain the agencies and treaties of intellectual property?	Understand	8
4	Describe the importance of intellectual property rights?	Knowledge	4
5	Describe about IPR? Do you think this is useful rights for us? Explain	Knowledge	4
6	Explain about International Organizations, Agencies, and Treaties?	Understand	4
7	Discuss whether the following items would be protectable as trademarks, copyrights, patents, or trade secrets: „Freeze You“ as the name of a new type of ice cream a company's plans for its future business operations and possible mergers a new type of rose a new slogan to be used by Burger King a new novel by Toni Morrison	Understand	4
8	Distinguish between Trademark and Trade secrets.	Understand	4
9	Explain why agencies responsible for Intellectual Property Registration with any two examples?	Understand	1
10	Describe the importance of International organisation? When it was established?	Knowledge	1
S. No	Question	Blooms Taxonomy Level	Course Outcome
UNIT – II			
1	Explain acquisition of trademark rights?	Understand	4
2	Write the procedure for Selecting and evaluating of trademark?	Apply	4
3	Discuss the functions of trademark?	Understand	1
4	Describe Protectable matter?	Knowledge	1
5	Explain trademark registration processes?	Understand	3
6	Discuss the method of protecting the prior-used trademarks in the system of acquisition-through-registration?	Understand	3
7	Explain the reasons for protecting trademarks in the system of acquisition?	Understand	5
8	Discuss new developments in Trademark Law? How do you avoid cyberspace trademark issues?	Understand	2
9	Explain how do you select and evaluate Trademark?	Understand	1

10	Explain about the process of Trademark?	Understand	1
UNIT – III			
1	Explain about copyright Law and when it was founded?	Apply	6
2	Discuss about the Rights under the 1976 copyright act?	Understand	5
3	Explain the subject matter of copyright?	Understand	9
4	Explain the fundamental of Copyright Law?	Understand	8
5	Define the originality of material and how it is identified?	Knowledge	5
6	Explain the rights afforded by copyright law?	Understand	9
7	Discuss the rights of reproduction?	Understand	9
8	Discuss about “the rights to perform the work publicly” and explain it.	Understand	5
9	Explain copyright ownership issues?	Understand	9
10	Explain when the terminations of transfers of copyrights takeplace?	Understand	8

ASSIGNMENT-II

S. No	Question	Blooms Taxonomy Level	Course Outcome
UNIT – III			
1	Explain how the ownership rights and transfers are taken place?	Understand	5
2	Write about the notice of copy right.	Apply	8
3	Describe about copy rights.	Knowledge	5
4	Explain how the patent searching process is taken place?	Understand	9
5	Discuss about copy rights.	Understand	9
6	What did you understand about Law of patents?	Understand	8
7	Write about the procedure for „the notice of the copy right“ is prepared.	Apply	7
8	Define the rights of ownership issues.	Knowledge	9
9	Write surplusage in Copyright Notice.	Apply	9
10	Describe the procedure restoration of Copyright is done.	Knowledge	8
UNIT – IV			
1	Define Trade Secrets Law? Explain about Trade Secrets Law.	Knowledge	13
2	Explain the liability for misappropriation of trade secrets?	Understand	11
3	Illustrate Trade Secret Litigation.	Understand	10
4	Discuss about trade secret protection programs. Explain?	Understand	10
5	Write about new development in International trade secrets law. What are they?	Apply	9
6	Explain about unfair competition? Write its types?	Understand	9
7	Discuss right of publicity. Explain?	Understand	9
8	Discuss Misappropriation in Trade Secrets and how the Right of Publicity help in misappropriation?	Understand	9
9	Discuss whether the New Developments in the Right of Publicity is necessary, if so in what way.	Understand	9
10	Explain false advertising with examples?	Understand	8
UNIT – V			
1	Explain about the new developments in Trademark law?	Understand	12

2	Discuss how you protect a domain name. Explain the precautionary steps to be taken for protecting domain name in trademark?	Understand	12
3	Explain how the cyber crime can control in trademark? How you hyperlink?	Understand	12
4	Explain cybersquatters and the Anticybersquatting consumer Protection Act?	Understand	12
5	Discuss new development in protecting copyright law. What are they? Explain?	Understand	12
6	Explain how a copyright protection is overcoming the cybercrime?	Understand	12
7	Describe about copyright protection act? How the copyright protection for automated database is processed?	Knowledge	13
8	Explain copyright in the electronic age?	Understand	11
9	Describe the digital millennium copyright act?	Knowledge	13
10	Explain the new developments in copyright and recent developments in copyright law?	Understand	13

TUTORIAL QUESTION BANK

Course Name	INTELLECTUAL PROPERTY RIGHTS
Course Code	2020024
Class	III B.Tech I Semester
Branch	Computer Science and Engineering
Year	2020-21
Course Faculty	Feroz Khan, Asst.Prof

OBJECTIVES

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education? The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited.

In line with this, Faculty of Institute of Aeronautical Engineering, Hyderabad has taken a lead in incorporating philosophy of outcome based education in the process of problem solving and career development. So, all students of the institute should understand the depth and approach of course to be taught through this question bank, which will enhance learner's learning process.

S.No	Questions	Blooms Taxonomy Level	Course Outcome
UNIT – I			
PART - A (SHORT ANSWER QUESTIONS)			
1	Define intellectual property?	Knowledge	1
2	Discuss intellectual property rights?	Understand	1
3	Discuss condition of purchase a book and make photocopies of it and sell, Is it violation?	Understand	8
4	Explain with an example of why intellectual properties need to be protected?	Understand	4
5	Describe how monopoly nature of owner is controlled by Patent Trademark Organization?	Knowledge	4
6	Describe how long will patent protections for the invention for which application was filed on August 10 and patent was issued on January 28, 2003 last?	Knowledge	4
7	Explain how long will the copy right last if a novel written by Moby Dick in 1851 and died in 1891?	Understand	4
8	Explain how long will protections for the song composed by bala in 1982 last?	Understand	4
9	Define trademark?	Knowledge	1
10	Define service mark?	Knowledge	1
11	Explain united states trademark law from which time trademark is considered?	Understand	3

12	Explain the time validity for registered trademark?	Understand	3
13	Explain the additional period of protection with trademark renewal?	Understand	5
14	Discuss the protection time period for utility and plant patents?	Understand	2
15	Explain the protection time period for design patents?	Understand	11
16	Define Trade Secrets?	Knowledge	13
17	Explain which type of IPR is preferable for a Jewellery design item; design patent or copyright?	Understand	11
18	Explain significant changes to US intellectual property law from General	Apply	3

	Agreement on Tariffs and Trade (GATT)?		
19	Explain the functions of united nations agency for promoting Intellectual property?	Understand	12
20	Explain Paris Convention?	Understand	4
21	Write a short note on Berne Convention?	Apply	4
22	Explain Madrid Protocol?	Understand	12
23	Write the duties of NAFTA?	Apply	4
24	Define Trademark?	Understand	12
25	Write the importance of IP?	Knowledge	11

PART - B (LONG ANSWER QUESTIONS)

1	Explain different types of intellectual property in detail?	Understand	1
2	Explain the functions of international intellectual property organizations?	Understand	1
3	Explain the agencies and treaties of intellectual property?	Understand	8
4	Describe the importance of intellectual property rights?	Knowledge	4
5	Describe about IPR? Do you think this is useful rights for us? Explain	Knowledge	4
6	Explain about International Organizations, Agencies, and Treaties?	Understand	4
7	Discuss whether the following items would be protectable as trademarks, copyrights, patents, or trade secrets: a) „Freeze You“ as the name of a new type of ice cream b) a company's plans for its future business operations and possible mergers c) a new type of rose d) a new slogan to be used by Burger King e) a new novel by Toni Morrison	Understand	4
8	Distinguish between Trademark and Trade secrets?	Understand	4
9	Explain why agencies responsible for Intellectual Property Registration with any two examples?	Understand	1
10	Describe the importance of International organisation? When it was established?	Knowledge	1

11	Explain why the International Organization, Agencies and Treaties were established? Give any Five International agreements and treaties that affect Intellectual property?	Understand	3
12	Explain the reasons for increasing importance for Intellectual Property Rights?	Understand	3
13	Explain the International organizations, Agencies and treaties?	Understand	5
14	Explain Federal Registration of Trademarks?	Understand	2
15	Describe why Trade Secrets are necessary? how do they function?	Knowledge	5
16	Explain the functions of INTA, WIPO?	Knowledge	1
17	Express your views about the Intellectual Property Rights necessity for the countries?	Understand	1
18	Explain about patent?	Understand	8
19	Explain about different types of Intellectual property??	Understand	4
20	Write about the following terms: a) Trademark and Service marks b) Copyrights c) Patent d) Trade Secrets	Apply	4
21	Explain the scope of searching in Trademark?	Understand	5

S.No	Questions	Blooms Taxonomy Level	Course Outcome
22	Write the procedure for “use of mark” owned by Third parties?	Understand	2
23	Write the New Development in Assignment of Domain Names under Trademark	Knowledge	5
24	Explain cybersquatters and the dilution doctrine under protecting a Domain name in Trademark?	Knowledge	1
25	Explain Cybersquatters and the Anticybersquatting consumer Protection Act?	Understand	1
Part – C (Problem Solving and Critical Thinking)			
1	Categories whether the following items would be protectable as trademark, Copyrights, Patents or Trade Secrets: a) a vacuum cleaner (the name of a new type of ice cream) b) a company’s plans for its future business operations and possible mergers c) a new type of rose d) a new slogan to be used by Burger King e) a new novel by Toni Morrison	Apply	1
2	Analyze Mc Donald’s Corporation has filed a trademark application for MCMAGIC MIXERS for new condiment blends, will the mark is protectable if so explain?	Analyze	1
3	Discriminate types of copyrights in cinema autography in India?	Understand	8
4	Estimate the time period for the protection of son “Allentown” was composed Billy Joel in 1982?	Analyze	4
5	Calculate the loss occurred to the US for infringement in IP and counterfeiting of goods and piracy	Analyze	4
UNIT – II			
PART - A (SHORT ANSWER QUESTIONS)			
1	Explain the purpose of Trademark?	Understand	3
2	Define goodwill?	Knowledge	2
3	Explain the origin function of trademark?	Understand	2
4	Explain the trademark rights arise in law of United states?	Understand	3
5	Explain the Quality guarantee in function of trademark?	Understand	5
6	Explain the Advertising function of trademark?	Understand	4
7	Write about the procedure for recognizing trademark in France?	Apply	4
8	Define the uses of acquisition of Trademark rights?	Knowledge	3
9	Give examples for acquisition of Trademark rights taken place?	Understand	4
10	Explain how protectable matter did rises and on what basis it is adopted?	Understand	4
11	Define evaluating trademark?	Knowledge	4

		e	
12	Evaluate the trademark?	Analyze	3
13	Explain how the trademarks and service marks properly identified and used?	Understand	7
14	Classify the types of marks?	Understand	6
15	Give examples for trade mark selection?	Understand	7
16	Write about Indian Trade mark law?	Apply	7
17	Write the scope for searching the state trademark?	Apply	6
18	Discuss the conflicts of trademarks?	Understand	8
19	Explain the procedure for evaluating Trademark?	Understand	6
20	Write the classes in Service mark?	Understand	1
21	Write the types of Marks?	Knowledge	6
22	Write the procedure of Trademark search?	Understand	7

S.No	Questions	Blooms Taxonomy Level	Course Outcome
23	Explain duty to search for Trademark?	Understand	6
24	Discuss types of searching process?	Understand	7
25	Write the duty of an applicant in selecting a Trademark?	Knowledge	9
PART - B (LONG ANSWER QUESTIONS)			
1	Explain acquisition of trademark rights?	Understand	4
2	Write the procedure for Selecting and evaluating of trademark?	Apply	4
3	Discuss the functions of trademark?	Understand	1
4	Describe Protectable matter?	Knowledge	1
5	Explain trademark registration processes?	Understand	3
6	Discuss the method of protecting the prior used trademarks in the system of acquisition-through-registration?	Understand	3
7	Explain the reasons for protecting trademarks in the system of acquisition?	Understand	5
8	Discuss new developments in Trademark Law? how do you avoid cyberspace trademark issues?	Understand	2
9	Explain how do you select and evaluate Trademark?	Understand	1
10	Explain about the process of Trademark?	Understand	1
11	Explain how the investigation is taken place in resolving conflicts?	Understand	8
12	Explain the methods used in preparing the application in Trademark registration?	Understand	4
13	Explain the Principal and Supplemental Registers?	Understand	4
14	Write the procedure of the trademark registration?	Apply	4
15	Explain the Post registration procedures?	Understand	4
16	Discuss about the advantages of Trademark use and compliance policies?	Knowledge	4
17	Describe the Procedure for transfer of ownership in Trademarks?	Understand	1
18	Explain about Inter partes and inter partes proceedings? What is the role of Interpartes?	Understand	1
19	Explain Infringement of Trademarks?	Understand	3
20	Discuss about the methods of preparing the Trademark application?	Understand	3
21	Write the Rights afforded by Copyright Law?	Knowledge	1
22	Discuss the Rights to display the work publically?	Understand	3
23	Explain the effects of works made for hire?	Understand	3
24	Write the different types of Application Forms in Copyright?	Knowledge	1
25	Explain the searching process in copyright office records?	Understand	3

Part – C (Problem Solving and Critical Thinking)

1	Devise an application for registration of different types of marks in PTO and an Indian IPR organization?	Understand	3
2	Distinguish the register mark AVALON BAY PERFUME and AVALAR BAY PERFUME? Discuss whether the marks are confusingly similar and will they accepted by the PTO, explain?	Knowledge	2
3	Illustrate the basis for filing application and methods of use with appropriate acts	Analyze	2
4	Describe the type of specimen that would support use of the following marks: PLAYROOM (for child care center services) AQUARIUM (for restaurant services)	Understand	3
5	Explain if an application for INTEGRA COMPUTER SERVICES (for computer consulting services) is refused registration on the basis that the mark is merely descriptive, how the applicant should respond?	Understand	5

S.No	Questions	Blooms Taxonomy Level	Course Outcome
UNIT – III			
PART A (SHORT ANSWER QUESTIONS)			
1	Define the law of copyrights?	Knowledge	6
2	Write the Fundamental of Copyrights laws was formulated	Apply	5
3	Discuss the originality of material in copyrights?	Understand	9
4	Explain the rights of reproduction in copy rights?	Understand	8
5	Write the procedure of „rights to perform the work publicly“ in copy rights?	Apply	5
6	Explain how the copy right ownership issues are solved?	Understand	9
7	Explain how the copy rights are registered?	Understand	9
8	Discuss the Foundation of patent law?	Understand	5
9	Describe the advantages of Law of patent?	Knowledge	9
10	Illustrate patent searching process?	Analyze	8
11	Explain how the ownership rights and transfers are taken place?	Understand	5
12	Write about the notice of copy right?	Apply	8
13	Describe about copy rights?	Knowledge	5
14	Explain how the patent searching process is taken place?	Understand	9
15	Discuss about copy rights?	Understand	9
16	What did you understand about Law of patents?	Understand	8
17	Write about the procedure for „the notice of the copy right“ is prepared?	Apply	7
18	Define the rights of ownership issues?	Knowledge	9
19	Write surplusage in Copyright Notice?	Apply	9
20	Describe the procedure restoration of Copyright is done?	Knowledge	8
21	List out the copyright excluded from protection?	Knowledge	8
22	Explain “Works made for Hire”?	Apply	7
23	Write the types of Application?	Knowledge	7
24	Write the procedure of filing the application?	Understand	8
25	Write the importance of Copyright Notice?	Apply	7
PART - B (LONG ANSWER QUESTIONS)			
1	Explain about copyright Law and when it was founded?	Apply	6
2	Discuss about the Rights under the 1976 copyright act?	Understand	5
3	Explain the subject matter of copyright?	Understand	9
4	Explain the fundamental of Copyright Law?	Understand	8
5	Define the originality of material and how it is identified?	Knowledge	5

		e	
6	Explain the rights afforded by copyright law?	Understand	9
7	Discuss the rights of reproduction?	Understand	9
8	Discuss about “the rights to perform the work publicly” and explain it?	Understand	5
9	Explain copyright ownership issues?	Understand	9
10	Explain when the terminations of transfers of copyrights take place?	Understand	8
11	Explain when the duration of copyright act come into force?	Understand	5
12	Explain the procedure for fill the application and registration of copyright?	Understand	8
13	Explain the copyright notice and when it is issued?	Understand	5
14	Discuss about copyright infringement? Explain?	Understand	9
15	Differentiate Contributory Infringement and Vicarious Infringement?	Understand	9
16	Discuss about new developments in copyright law? What are they?	Understand	8
17	Explain the international copy right law?	Understand	7

S.No	Questions	Blooms Taxonomy Level	Course Outcome
18	Define Patentability? Explain the utility of patents?	Knowledge	9
19	Write about the need of patent searching? Explain?	Apply	9
20	Explain the process of the Patent Application?	Understand	8
21	Explain the Digital Millennium Copyright Act?	Understand	8
22	Discuss New development in Copyright?	Understand	7
23	Discuss New development in Patent?	Knowledge	9
24	Explain Vessel Hull Protection in Copyright?	Understand	
25	Write the Gray Market Goods?	Knowledge	9
Part – C (Problem Solving and Critical Thinking)			
1	Classify the following as likely copyrightable or not copyrightable: a) a live broadcast of a radio program; b) a speech written for the secretary of defence; c) the artwork for the cover of a CD; d) a new method of calculating the value of business;	Analyze	6
2	Analyze a highly stylized electric mixer be copyrightable? Discuss?	Understand	5
3	Analyze if two artists each paint an oil painting of Niagara Falls, which painting receives copyrights protection? Discuss?	Understand	9
4	Describe the principles governing while a purchased book is later sold to others?	Knowledge	8
5	Explain the violation of copyrights in dramatic performances on television channels and cinema autography?	Knowledge	5
UNIT – IV			
PART - A (SHORT ANSWER QUESTIONS)			
1	Write about Trade secrets?	Apply	9
2	Explain the determination of trade secret status?	Understand	9
3	Determine the affect for misappropriations of trade secrets?	Apply	12
4	Write the procedure to be followed for protection for submission?	Apply	11
5	Discuss about trade secrets?	Understand	11
6	Explain liability for misappropriation of trade secrets?	Understand	12
7	Discuss about the protection for submission?	Understand	11
8	Explain defences to Trade Secret Misappropriation? Give to remedies for Misappropriation?	Understand	12
9	Define trade secret protection programs?	Knowledge	12
10	Describe trade secret protection program	Understand	12
11	Explain about the new developments in International Trade secrets law?	Understand	12
12	Write five physical protections in trade secret protection program?	Apply	12

13	Write four written agreements? Briefly explain them?	Apply	12
14	Discuss unfair competition?	Understand	12
15	Discuss about unfair competition act? When it came into existence?	Understand	12
16	Describe the unfair competition act is useful in the trademarks?	Understand	8
17	Write about two unfair competitions?	Apply	11
18	Write about misappropriation under unfair competition?	Apply	12
19	What is Right of Publicity?	Understand	12
20	Discuss about false advertising?	Understand	12
21	Discuss whether written agreement is compulsory or not in Trade secret?	Understand	12
22	Write the relationship between Employer and Employee in a Trade Secret?	Understand	8

S.No	Questions	Blooms Taxonomy Level	Course Outcome
23	List out the defences to trade secret misappropriation?	Apply	11
24	Write four examples for False advertising?	Apply	12
25	Explain five New International Development in Trade secrets?	Understand	12
PART - B (LONG ANSWER QUESTIONS)			
1	Define Trade Secrets Law? Explain about Trade Secrets Law?	Knowledge	13
2	Explain the liability for misappropriation of trade secrets?	Understand	11
3	Illustrate Trade Secret Litigation?	Understand	10
4	Discuss about trade secret protection programs? Explain?	Understand	10
5	Write about new development in International trade secrets law? What are they?	Apply	9
6	Explain about unfair competition? Write its types?	Understand	9
7	Discuss right of publicity? Explain?	Understand	9
8	Discuss Misappropriation in Trade Secrets and how the Right of Publicity help in misappropriation?	Understand	9
9	Discuss whether the New Developments in the Right of Publicity is necessary, if so in what way?	Understand	9
10	Explain false advertising with examples?	Understand	8
11	Discuss about the regulations taken by the Federal Trade Commission?	Understand	8
12	Define product disparagement? Explain them	Knowledge	8
13	Explain how the infringement of trade dress is involved in trade mark?	Understand	8
14	Describe defences to secret misappropriation?	Knowledge	8
15	Explain about the remedies for misappropriation in Trade Secrets?	Understand	8
16	Discuss about trade secret litigation?	Understand	9
17	List out the new developments in International Trade Secrets?	Knowledge	9
18	Explain the liability for misappropriation of trade secrets taken place?	Understand	9
19	Describe the determination of trade secret status?	Knowledge	9
20	Explain the product disparagement in unfair competition?	Understand	9
21	Explain with suitable examples about patentable subject matter?	Understand	10
22	Write the methods of Patent searching process?	Apply	9
23	Explain about patent infringement Litigation?	Understand	9
24	Write five new developments in International Patent?	Understand	9
25	Write the remedies in patents infringement?	Understand	9
Part – C (Problem Solving and Critical Thinking)			

1	Explain the action taken by PepsiCo? On a competitor selling another type of cola beverage in Pepsi bottles?	Knowledge	11
2	Discuss what type of trademark dilution is involved for each of the following: a) Nestle pens; b) Lexus photocopiers c) Mattel's Head Shop (for a shop selling drug paraphernalia)	Knowledge	13
3	Classify the liability for misappropriation of trade secrets?	Analyze	10
4	Explain different types of remedies for misappropriation from a court?	Knowledge	10
5	Discuss the remedies for Mr Woods for using his photograph in the following: a) an advertisements for golf clubs b) a new story about young golfers; and c) an advertisement for pizza	Understand	9
UNIT – V			

S.No	Questions	Blooms Taxonomy Level	Course Outcome
PART - A (SHORT ANSWER QUESTIONS)			
1	Discuss New Developments in Patent Law?	Understand	13
2	Write about International patent protection?	Apply	11
3	Explain how the International patent protection act is used?	Understand	10
4	Discuss about International Patent protection?	Understand	10
5	Explain about the Paris convention?	Understand	9
6	When did Paris convention established and for what?	Understand	9
7	Explain why the Paris convention is introduced?	Understand	9
8	Explain copy write law?	Understand	9
9	Define the copy write law is useful?	Knowledge	9
10	Describe the reasons for introducing copyright law?	Knowledge	8
11	Explain about intellectual property audit?	Understand	8
12	Write the duties of IP audit?	Apply	8
13	Discuss about the International trade mark Law?	Understand	8
14	Discuss about the International patent law?	Understand	8
15	Describe the advantages of International Patent law?	Knowledge	8
16	Explain trade secrets Law?	Understand	9
17	Write the advantages about trade secrets law?	Apply	9
18	Discuss why the trade secrets law is developed internationally?	Understand	9

		d	
19	Explain the patent law treaty?	Understand	9
20	Discuss about patent cooperation treaty?	Understand	9
21	Discuss about Dilution?	Understand	12
22	Write about Trade dress?	Understand	12
23	Explain about Post audit activity?	Understand	8
24	List out the liabilities for misapplication of Trade Secrets?	Apply	11
25	Write the determination of trade secret statues?	Apply	12
PART - B (LONG ANSWER QUESTIONS)			
1	Explain about the new developments in Trademark law?	Understand	12
2	Discuss how do you protect a domain name? Explain the precautionary steps to be taken for protecting domain name in trademark?	Understand	12
3	Explain how the cyber crime can control in trademark? how you hyperlink?	Understand	12
4	Explain cybersquatters and the Anticybersquatting consumer Protection Act?	Understand	12
5	Discuss new development in protecting copyright law? what are they? Explain?	Understand	12
6	Explain how a copyright protection is overcoming the cyber crime?	Understand	12
7	Describe about copyright protection act? how the copyright protection for automated database is processed?	Knowledge	13
8	Explain copyright in the electronic age?	Understand	11
9	Describe the digital millennium copyright act?	Knowledge	13
10	Explain the new developments in copyright and recent developments in copyright law?	Understand	13
11	Define Vessel Hull protection? How it is useful in copyrights act?	Knowledge	13
12	Explain semiconductor chip protection?	Understand	
13	Discuss new developments in international patent law? How can you analyze them?	Understand	13
14	Explain the International patent protection?	Understand	13

S.No	Questions	Blooms Taxonomy Level	Course Outcome
15	Discuss about patent cooperation treaty?	Understand	13
16	Discuss about European patent organization and what are its duties?	Understand	13
17	Explain about patent law treaty with suitable examples?	Understand	13
18	Discuss new developments in trade secrets law?	Understand	13
19	Discuss about international developments in trade secrets law?	Understand	13
20	Discuss about intellectual property audits?	Understand	13
	Discuss what type of Trademark Dilution is involved for each of the following and why it is in Trademark Dilution? a. Lexuz photocopiers b. Nestle pens c. Barbie's Toys d. Mattle's Head shop	Knowledge	13
22	Write the advantages and disadvantages of TRIPs?	Understand	12
23	Explain EPO?	Knowledge	13
24	Write the Digital Millennium Copyright Act?	Understand	12
25	Write recent Developments in Copyright law?	Knowledge	13
Part – C (Problem Solving and Critical Thinking)			
1	Explain new developments in the copyright protection for following: a) Computer programs b) Video games c) Piracy of software	Analyze	12
2	Describe the new development in patent law relating for the: a) Business method b) Software patents c) Biotechnology patents	Understand	12
3	Illustrate the importance of IP audit in different business organisation?	Knowledge	12
4	Explain the practical aspects of IP audits and process of conducting audit?	Knowledge	12
5	Distinguish International trademark law and copy right law?	Understand	12



MARRI LAXMAN REDDY INSTITUTE OF TECHNOLOGY AND MANAGEMENT

(AN AUTONOMOUS INSTITUTION)

(Approved by AICTE, New Delhi & Affiliated to JNTUH, Hyderabad)

Accredited by NBA and NAAC with 'A' Grade & Recognized Under Section 2(f) & 12(B) of the UGC act, 1956

COMPUTER SCIENCE AND ENGINEERING

COURSE DESCRIPTION FORM

Course Title	COMPUTER NETWORKS			
Course Code	2050511			
Regulation	R20			
Course Structure	Lecture s	Tutoria ls	Practic al	Credit s
	3	-	-	3
Course Faculty	G Anitha, Asst.Prof			

I. COURSE OVERVIEW:

The growing importance of Internetworking in recent years and their use in every field has made Computer Networks a central issue for modern systems. The main objective of the course is to know the functions of various layers of a network model. Topics to be covered include: data communication concepts and techniques in a layered network architecture, communications switching and routing, types of communication, network congestion, network topologies, network configuration and management, network model components, layered network models (OSI reference model, TCP/IP networking architecture) and their protocols, various types of networks (LAN, MAN, WAN and Wireless networks) and their protocols.

PREREQUISITE(S):

Level	Credits	Periods/ Week	Prerequisites
UG	3	3	Data Structures, Data Communications, Computer Organization, Linux Operating Systems

II. MARKS DISTRIBUTION:

Sessional Marks	University End Exam marks	Total marks
Midterm Test There shall be two midterm examinations. Each midterm examination consists of essay paper. The essay paper is for 25 marks of 90 minutes duration and shall contain PART-A and PART-B. PART-A of 10 marks, It consists 10 questions student has to answer all questions each carries 1 Mark, PART-B of 15 marks, It contains 3 questions with internal choice, each question carries 5 marks.	70	100

VALUATION SCHEME:

S. No	Component	Duration	Marks
1.	I Mid Examination	90 minutes	25
2.	I Assignment	-	5
3.	II Mid Examination	90 minutes	25
4.	II Assignment	-	5
5.	External Examination	3 hours	70

III. COURSE OBJECTIVES:

At the end of the course, the students will be able to:

- I. Build an understanding of the fundamental concepts of computer networking.
- II. Familiarize with the basic taxonomy and terminology of the computer networking area.
- III. Introduced to advanced networking concepts, preparing for entry to advanced courses in computernetworking.
- IV. Allow to gain expertise in some specific areas of networking such as the design and maintenance of individual networks.

IV. COURSE OUTCOMES:

1. Students should be understand and explore the basics of Computer Networks and Various Protocols. He/She will be in a position to understand the World Wide Web concepts.
2. Students will be in a position to administrate a network and flow of information further he/she can understandeasily the concepts of network security, Mobile, and ad hoc networks.

HOW PROGRAM SPECIFIC OUTCOMES ARE ASSESSED:

	Program Specific Outcomes	Level	Proficiency assessed
PSO1	Applications of Computing: Ability to use knowledge in various domains to provide solution to new ideas and innovations.	H	Lectures, Assignments
PSO2	Programming Skills: Identify required data structures, design suitable algorithms, develop and maintain software for real world problems.	H	Projects

V. HOW PROGRAM OUTCOMES ARE ASSESSED:

	Program Outcomes	Level	Proficiency assessed by
PO1	Engineering knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.	H	Lectures
PO2	Problem analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.	H	Lectures, Assignments, Exams
PO3	Design/development of solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.	H	Problem Solving Seminars, Exercises
PO4	Conduct investigations of complex problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.	H	Lectures, Assignments, Exams
PO5	Modern tool usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.	H	Lectures, Assignments, Workshops

PO6	The engineer and society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.	S	--
PO7	Environment and sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.	N	--
PO8	Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.	S	--
PO9	Individual and team work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.	H	Assessments Discussions,
PO10	Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.	N	--
PO11	Project management and finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary	S	--
PO12	Life-long learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.	S	--

SYLLABUS:

UNIT-I

Overview of the Internet: Protocol, Layering Scenario, TCP/IP Protocol Suite: The OSI Model, Internet history standards and administration. Comparison of the OSI and TCP/IP reference model.

Physical Layer: Guided transmission media, wireless transmission media.

Data Link Layer-design issues, CRC Codes, Elementary Data link Layer protocols, sliding window protocol.

UNIT-II

Multiple Access Protocols- ALOHA, CSMA, Collision free protocols, Ethernet-Physical Layer, Ethernet MacSub layer, data link layer switching & use of bridges, learning bridges, spanning tree bridges, repeaters, hubs, bridges, switches, routers and gateways.

UNIT-III

Network Layer: Network Layer Design issues, store and forward packet switching connection less and connection oriented networks-routing algorithms-optimality principle, shortest path, flooding, Distance Vector Routing, Count to Infinity Problem, Hierarchical Routing, Congestion control algorithms, admission control.

UNIT-IV

Internetworking: Tunneling, Internetwork Routing, Packet fragmentation, IPv4, IPv6 Protocol, IP addresses CIDR, ICMP, ARP, RARP, DHCP.

Transport Layer: Services provided to the upper layers elements of transport protocol-addressing connection establishment, connection release, Crash Recovery.

UNIT-V

The Internet Transport Protocols UDP-RPC, Real Time Transport Protocols,

The Internet Transport Protocols-Introduction to TCP, The TCP Service Model, The TCP SegmentHeader, The Connection Establishment, The TCP Connection Release, The Connection Management Modeling, The TCP Sliding Window, The TCP Congestion Control, The future of TCP.

Application Layer-Introduction, providing services, Application layer paradigms, Client server model, Standard client-server application-HTTP, FTP, electronic mail, TELNET, DNS,SSH.

Text Books:

1. Behrouz A. Forouzan, "Data Communications and Networking", 5e TMH, 2013.
2. Andrew S Tanenbaum, "Computer Networks", 4e, Pearson Education.

Reference Books:

1. S. Keshav, "An Engineering Approach to Computer Networks", 2e, Pearson Education.
-

2. W. A. Shay, "Understanding communications and Networks", 3e, Cengage Learning.
3. Chwan-Hwa(John)Wu, J.David Irwin, "Introduction to Computer Networks and Cyber Security", CRC Press.
4. L. L. Peterson and B. S. Davie, "Computer Networks", 4e, Elsevier.
5. James F. Kurose, K. W. Ross, "Computer Networking: A Top-Down Approach Featuring the Internet", 3e, Pearson Education.

VI. COURSE PLAN:

LectureNo.	Topics to be covered	Course Learning Outcomes	Reference
1	Protocols and layering scenario	Understand and explore the basics of computer networks and various network protocols.	T1:2.1
2	OSI model	Demonstrate guidelines for the development of universally compatible networking protocols using OSI model.	T1:2.3
3	Internet history standards and administration and comparison of the OSI and TCP/IP reference model	Recognize knowledge on previous versions of internet and demonstrate that TCP/IP protocol is not replacement for OSI model.	T1:2.3.1
4-8	Guided and wireless transmission media	Illustrate guided and unguided medium.	T1:7.2,7.3
9	Design issues of CRC codes	Illustrate the purpose of error detection and correction techniques.	T1:10.3.1
10-19	Elementary data link layer protocol: sliding window protocol ALOHA, CSMA and collision free protocols	Design and implement data link layer protocol with in a simulated networking environment.	T1:11.2, 12.1.1,12.1.2,
20-21	Ethernet-physical layer and MAC sub layer	Describe how networked devices can format data for transmission to other network devices on the same network segment using Ethernet.	T1:13.3.2,13.4.1

22-24	Data link layer switching & use of bridges, learning bridges, spanning tree bridges, repeaters, hubs, switches, routers and gateways	Understand the working concepts of the switching devices.	T1:17.1.1,17.1.3
25 - 27	Network layer design issues, store and forward packet switching, connection-less and connection-oriented networks	Identify global addressing system and routing procedures	T1:18.1, 18.2.1
28-30	Routing algorithms	Understand various routing algorithms and analyze the shortest path between any two stations.	T1:20.2
31-34	Congestion control algorithms and admission control	Understand the mechanisms to handle congestion scenarios on networks.	T1:18.3.4,18.3.4.1
35-36	Tunneling, internetworking and packet fragmentation	Illustrate the pros and cons of tunneling.	T1:22.12,19.1.2

Lecture No.	Topics to be covered	Course Learning Outcomes	Reference
37-40	IPv4, IPv6 Protocol and IP addresses CIDR	Compare popular internet protocols IPV4 and IPV6.	T1:18.4,18.4.3
41-43	ICMP, ARP, RARP and DHCP	Understand various address related protocols.	T1:19.2,18.4.4
44-46	Services provided to the upper layers elements of transport protocol and addressing connection establishment, connection release, crash recovery	Describe how transport Layer protocol provides process-process delivery and evaluate the recovery of crashed data packets.	T1:23.1.1,23.1.3
47-49	UDP-RPC and Real Time Transport Protocols(RTP)	Describe the practical use of UDP and RTP protocols.	T1:24.2,28.4
50-54	Introduction to TCP, TCP service model, segment header, connection establishment, release and management modeling	Explain three way handshaking procedure of TCP.	T1:24.3.1, 24.3.3,24.3.4

55-58	The TCP sliding window, congestion control and future of TCP	Understand the packet transmission mechanism of TCP.	T1:24.3.6, 24.3.9
59-60	Introduction, providing services, application layer paradigms and client server model, standard client-server application	Apply latest client – server technologies to configure and manage web servers.	T1:25.1,25.1.2
61-64	HTTP, FTP, electronic mail TELNET and SSH	Explain purpose of FTP for file transfer and access remote system through remote login.	T1:26.1.2,26.2, 26.3, 26.4,26.5
65-67	DNS	Define name space, Domain Name Space and explain how to assign the domain for different organization.	T1:26.6

VII. MAPPING COURSE OBJECTIVES LEADING TO THE ACHIEVEMENT OF PROGRAM OUTCOMES AND PROGRAM SPECIFIC OUTCOMES:

Program outcomes	1	2	3	4	5	6	7	8	9	10	11	12	PSO 1	PSO 2	PSO 3
C312.1	3	1	0	0	0	0	0	0	0	0	0	0	2	0	0
C312.2	3	2	2	2	0	0	0	0	0	0	0	0	3	0	2
C312.3	3	1	1	1	0	0	0	0	0	0	0	0	3	0	2
C312.4	3	2	2	2	0	0	0	0	0	0	0	0	3	0	2
C312.5	3	1	1	1	0	0	0	0	0	0	0	0	3	0	2
Average	3	1.4	1.5	1.5	0	0	0	0	0	0	0	0	2.8	0	2

ASSIGNMENT

Course Name	COMPUTER NETWORKS
Course Code	2050511
Class	III B. Tech I Semester
Branch	Computer Science and Engineering
Year	2020– 21
Course Faculty	G Anitha, Asst.Prof

OBJECTIVES:

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited.

In line with this, Faculty of Institute of Aeronautical Engineering, Hyderabad has taken a lead in incorporating philosophy of outcome based education in the process of problem solving and career development. So, all students of the institute should understand the depth and approach of course to be taught through this question bank, which will enhance learner's learning process.

ASSIGNMENT – I & II

S. No	Questions	Blooms Taxonomy Level	Course Outcome
UNIT – I			
1.	List two advantages of layering principle in computer networks?	Knowledge	2
2.	Explain the role of ARPANET in computer networks?	Knowledge	2
3.	Distinguish between baseband transmission and broadband transmission?	Understand	
4.	Suggest two points to improve the performance of network?	Understand	1
5.	Write the responsibilities of the data link layer in the Internet model?	Understand	2
6.	Distinguish between baseband transmission and broadband transmission?	Understand	2
7.	Define topology and explain the topologies of the network?	Understand	2
8.	Consider a 1 km 10Mbps channel. What would be the utilization of this channel when 100 nodes are connected in an Ethernet configuration? If the channel is converted to a ring, running token ring, what would be the utilization of the channel? Assume fixed frame size of 1024 bits in both cases?	Understand	2
9.	Explain in detail the different transmission media and compare and contrast them of cost, speed, security, attenuation and other in terms of relevant characteristics?	Understand	1
10.	Explain why sliding window flow control is considered to be more efficient than stop and wait flow control?	Understand	2
UNIT- II			
1.	Define vulnerable period? How it affects the performance in MAC protocols?	Understand	1
2.	Define parameter „a“? How does it affect the performance of the CSMA protocol?	Understand	1
3.	Explain how throughput is improved in slotted ALOHA over pure ALOHA?	Understand	1
4.	Distinguish between FDMA and TDMA?	Understand	1
5.	Explain how a Token Ring LAN operates? Discuss that can be used to setup wireless LAN's?	Understand	1
6.	Name the four basic network topologies and explain them giving all the Relevant features?	Understand	1
7.	Explain the frame format, operation and ring maintenance feature of IEEE 802.5 MAC protocol?	Understand	1
8.	Assume that a portion of every transmitted packet is overhead (e.g., address, sync bits, etc.). 1. What will be the throughput delay characteristic of an FDMA channel? 2. What will be the throughput delay characteristic of a TDMA channel?	Apply	1

9.	Compare the first two moments of the distribution of the queuing time of FDMA with that of TDMA (Note: the queuing time does not include the actual transmission time)?	Understand	1
10.	Derive the steady-state distribution and the first two moments of the number of messages in a TDMA system where $L(z)$ is the generating function of the number of packets in a message?	Understand	2
UNIT – III			
1.	List out network support layers and user support layers?	Knowledge	2
2.	Explain internet protocol with the neat block diagram of IP header?	Understand	2
3.	Describe two groups of multicast routing protocol?	Understand	2
4.	Describe the routing information protocol and distance vector routing protocol?	Understand	2
5.	Explain Link State Routing algorithm with an example?	Understand	2
6.	Define BGP protocol. Describe its routing functionality in detail?	Knowledge	1
7.	Explain Distance Vector algorithm. Mention the limitation of Distance Vector routing algorithm?	Understand	1
8.	Compare circuit switched, datagram and virtual circuit network	Understand	1
9.	Write short notes on a) X.25 b) ARP	Understand	1
10.	Show a routing table for a host that is connected to a LAN without being connected to internet? Explain?	Understand	1
UNIT - IV			
1.	Explain the TCP Connection establishment and termination using Time-linediagram?	Understand	2
2.	Illustrate data units at different layers of the TCP / IP protocol suite?	Apply	2
3.	Explain how an application process running in one host is addressed by another process through TCP?	Understand	2
4.	Differentiate between network layer delivery and the transport layer delivery?	Understand	2
5.	Describe the three way handshake protocol to establish the transport level connection?	Understand	2
6.	Discuss about the TCP sliding window algorithm for flow control?	Understand	
7.	Find the class of the following IP addresses? a) 237.14.2.1 b) 208 35.54.12 c) 129.14.6.8 d) 114.34.2.8	Apply	2
8.	An IPV4 datagram arrives with fragmentation offset of 0 and an M bit (more fragment bit) of 0. Is this a first fragment middle fragment or last fragment Explain?	Understand	2
9.	A router with IPV4 address 123.45.21.12 and Ethernet physical address 23:45: BA: 00:67: CD has received a packet for a host destination with IP address 124.10.78.10. Show the entries in the ARP request packet sent by the router. Assume no subnetting?	Apply	2

10.	Write the following MASKS in slash notation (/n)? a) 255.0.0.0 b) 255.255.224.0 c) 255.255.255.0 d) 255.255.240.0	Understand	2
UNIT – V			
1.	Describe the role of the local name server and the authoritative name server in DNS?	Understand	1
2.	Discuss how the Simple Mail Transfer Protocol (SMTP) is useful in electronic mail?	Understand	1
3.	Explain the specific purposes of the DNS, HTTP, SMB, and SMTP/POP application layer protocols?	Understand	1
4.	Define Domain Name Service (DNS) and explain in detail about the domain hierarchy and name servers?	Knowledge	1
5.	Compare and contrast client/server with peer-to-peer data transfer over networks?	understand	1
6.	Describe in detail about the World Wide Web (WWW)?	Understand	1
7.	Interpret the following sequences of characters (In hexadecimal) received by a TELNET client or server? a) FFFB01 b) FFFE01 c) FFF4 d) FFF9	Apply	2
8.	A client uses UDP to send data to a server. The data are 15 bytes. Calculate the efficiency of this transmission at the UDP level (ratio of useful bytes to total bytes)?	Understand	2
9.	Determine the sequence of bits sent from a client TELNET for the binary transmission of 11110011 00111100 11111111	Understand	2
10.	Determine which of the following is an FQDN and which is a PQDN? a) mil b) edu c) xxx.yyy.net d) zzz.yyy.xxx.edu	Understand	2

TUTORIAL QUESTION BANK

Course Name	COMPUTER NETWORKS
Course Code	2050511
Class	III B. Tech I Semester
Branch	Computer Science and Engineering
Year	2020 – 21
Course Faculty	G Anitha, Asst.Prof

OBJECTIVES:

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited.

In line with this, Faculty of Institute of Aeronautical Engineering, Hyderabad has taken a lead in incorporating philosophy of outcome-based education in the process of problem solving and career development. So, all students of the institute should understand the depth and approach of course to be taught through this questionbank, which will enhance learner's learning process.

UNIT – I			
PART - A (SHORT ANSWER QUESTIONS)			
S. No.	Question	Blooms Taxonomy Level	Course Outcome
1.	Define Network?	Knowledge	1
2.	Explain different types of networks?	Understand	2
3.	Describe Why are protocols needed?	Understand	2
4.	Describe Access point?	Understand	1
5.	State the goals of networks?	Knowledge	2
6.	Describe the importance of networking?	Understand	1
7.	List two advantages of layering principle in computer networks?	Knowledge	2
8.	Classify different types of Layers?	Understand	2
9.	Define the responsibilities of data link layer?	Knowledge	1
10.	Enumerate the types of errors?	Knowledge	1
11.	Explain the role of ARPANET in computer networks?	Understand	2
12.	Discuss two points to improve the performance of network?	Understand	1
13.	Define redundancy?	Knowledge	2
14.	List different types of Transmission Media?	Knowledge	2

		ge	
15.	Describe Why are standards needed?	Understand	1
16.	Explain briefly about MAN?	Understand	1
17.	Explain about Sliding Window Protocol?	Understand	2
18.	Explain briefly about WAN?	Understand	2
19.	Define peer-to-peer process?	Knowledge	1
20.	Describe an internet?	Understand	2
21.	Define Intranet?	Knowledge	3
22.	Define Extranet?	Knowledge	1
23.	Explain briefly about LAN?	Understand	1
24.	Describe the advantages of a multipoint connection over a Point-to-point connection?	Understand	2
25.	List out the available detection methods?	Knowledge	2
26.	Discuss the responsibilities of the data link layer in the Internet model?	Understand	1
27.	Differentiate four basic topologies?	Understand	1
28.	List the advantages of CN?	Knowledge	1
29.	List the networks Applications?	Knowledge	1
30.	Define checksum?	Knowledge	2

PART – B (LONG ANSWER QUESTIONS)

1.	Explain how are OSI and ISO related to each other?	Understand	1
2.	Illustrate some of the factors that determine	Apply	2
3.	List the responsibilities of the data link layer in the Internet	Knowledge	2
4.	Calculate the hamming distance for each of the following code words? a) d(10000, 01000) b) d(10101, 10010) c) d(1111, 1111) d) d(0000, 00,00)	Understand	1
5.	List three types of transmission impairment?	Knowledge	1
6.	Distinguish between baseband transmission and	Understand	2
7.	Explain the categories of networks?	Understand	2
8.	Explain ISO/OSI Reference model with neat diagram?	Understand	1
9.	Define topology and explain the topologies of the network?	Knowledge	2
10.	Explain error detection and error correction techniques?	Understand	1
11.	Explain the flow control mechanism?	Understand	2
12.	Explain about HDLC?	Understand	1
13.	Explain the timers and time registers in FDDI?	Understand	1
14.	Explain error control mechanism?	Understand	2
15.	Explain about SONET and Bridges?	Understand	1
16.	Describe the advantages of a multipoint connection	Understand	1

17.	Define VRC, LRC, and CRC?	Understand	1
18.	Discuss how do the layers of the Internet model	Understand	1
19.	Explain about Guided media?	Understand	1
20.	Describe the Unguided Media?	Understand	1
PART – C (CRITICAL THINKING QUESTIONS)			
1.	Calculate the following consider an 1 km 10Mbps channel. What would be the utilization of this channel when 100 nodes are connected in an Ethernet configuration? If the channel is converted to a ring, running token ring, what would be the utilization of the channel? Assume fixed frame size of 1024 bits in both cases.	Understand	1
2.	Describe in detail about the concept of data transmission and its terminology with necessary example?	Understand	2
3.	For P = 110011 and M = 1100011, find CRC ?	Understand	2
4.	Discuss For each of the following four networks, the consequences if a connection fails? a) Six devices arranged in a bus topology b) Four devices arranged in a ring topology c) five devices arranged in a mesh topology d) Seven devices arranged in a star topology	Understand	1

5.	Explain the following for Suppose a computer sends a frame to another computer on a bus topology LAN. The physical destination address of the frame is corrupted during the transmission. What happens to the frame? how can the sender be informed about the situation?	Understand	1
6.	Design the autonomous system with the following specifications : a. There are 8 networks (N1 to N8) b. There are 8 routers (R1 to R8) c. N1, N2, N3, N4, N5 and N6 are Ethernet LANs d. N7 and N8 are point to point WANs	Apply	1
7.	Design an organization with one primary and four secondary stations uses polling. The size of a data frame is 1000 bytes. The size of the poll, ACK, and NACK frames are 20 bytes each. Each station has 5 frames to send. How many total bytes are exchanged if there is no limitation on the number of frames a station can send in response to a poll?	Apply	1

UNIT – II

PART - A (SHORT ANSWER QUESTIONS)

S. No.	Question	Blooms Taxonomy Level	Course Outcome
1.	Define ALOHA?	Knowledge	1
2.	List out advantage of token passing protocol over CSMA/CD Protocol?	Knowledge	1
3.	Define MAC?	Knowledge	1
4.	List the drawbacks of token ring topology?	Knowledge	1
5.	Define Ethernet?	Knowledge	1
6.	Illustrate in what way the MAC protocol of FDDI differs from that of token ring?	Apply	1
7.	Explain how FDDI offers higher reliability than token ring Protocol?	Understand	2
8.	Explain the two techniques for implementing Ethernet switches?	Understand	2
9.	Define Bridge?	Knowledge	2
10	Define Hub?	Knowledge	2
11	Define Router?	Knowledge	2
12	Explain in what situations contention based MAC protocols are suitable?	Understand	2
13	Illustrate what is vulnerable period? how it affects the performance in MAC protocols?	Apply	2
14	List three categories of multiple access protocols?	Knowledge	1
15	Define CSMA and CDMA?	Knowledge	1
16	Define parameter „a“? how does it affect the performance of the CSMA protocol?	Knowledge	1
17	Explain how performance is improved in CSMA/CD protocol compared to CSMA protocol?	Understand	1
18	Explain Vulnerable Time?	Understand	2
19	Distinguish between FDMA and TDMA?	Understand	2
20	Define Bandwidth?	Knowledge	1
PART – B (LONG ANSWER QUESTIONS)			
1.	State the functions of MAC?	Knowledge	1

2.	Explain how performance is improved in CSMA/CD protocol compared to CSMA protocol?	Understand	1
3.	Explain in brief? how CSMA/CA differs from CSMA/CD.	Understand	1
4.	Explain in details about the access method and frame format used in Ethernet and token ring?	Understand	1
5.	Explain the working of carrier sense multiple access protocol?	Understand	1
6.	Discuss the MAC layer functions of IEEE 802.11?	Understand	1
7.	Explain in details the types of bridges?	Understand	1
8.	Discuss that can be used to set up wireless LAN's? How a Token Ring LAN does operate?	Understand	1
9.	List and briefly discuss the two different basic transmission technologies?	knowledge	1
10.	List the four basic network topologies and explain them giving all the Relevant features?	knowledge	1
11.	Explain the frame format, operation and ring maintenance feature of IEEE 802.5 MAC protocol?	Understand	2
12.	Define key requirements and functioning of wireless LANs?	Knowledge	2
13.	Explain why collision is an issue in a random access protocol controlled access or channelizing protocols ?	Understand	2
14.	Compare and contrast a controlled access protocol with a channelizing protocol?	Understand	2
15.	Explain do we need a multiple access protocol when we use the local loop of the telephone company to access the internet?	Understand	1
16.	List out advantage of token passing protocol over CSMA/CD protocol?	Understand	1
17.	Explain how performance is improved in CSMA/CD protocol compared to CSMA protocol?	Understand	2
18.	Explain how throughput is improved in slotted ALOHA over pure ALOHA protocol?	Understand	2
19.	Define key requirements and functioning of wireless LANs?	Knowledge	2
20.	Explain why collision is an issue in a random access protocol but controlled access or channelizing protocols ?	Understand	1
PART -C (CRITICAL THINKING QUESTIONS)			
1.	Derive the Laplace transform of the message delay in FDMA in which every message contains a random number of packets. Compare the expected message delay with that of TDMA?	Understand	1
2.	Assume a network with one primary and four secondary stations uses polling. The size of a data frame is 1000 bytes. The size of the poll, ACK, and NAK frames are 32 bytes each. Each station has 5 frames to send. How many total bytes are exchanged if there is no limitation on the number of frames a	Understand	1

	station can send in response to a poll?		
3.	Derive the steady-state distribution and the first two moments of the number of messages in a TDMA system where $L(z)$ is the generating function of the number of packets in a message?	Understand	1
4.	Find the throughput if each station is sending 10 frames/sec? One hundred stations on a pure ALOHA network share a 1-Mbps channel. if frames are 1000 bits long,	Understand	1

5.	Assume that a portion y of every transmitted packet is overhead (e.g., address, sync bits, etc.). 1. What will be the throughput delay characteristic of an FDMA channel? 2. What will be the throughput delay characteristic of a TDMA channel?	Understand	2
6.	Find the class of the following IP addresses? a) 237.14.2.1 b) 208..35.54.12 c) 129.14.6.8 d) 114.34.2.8	Understand	2
7.	Assume A router with IPV4 address 123.45.21.12 and Ethernet physical address 23:45: BA: 00:67: CD has received a packet for a host destination with IP address 124.10.78.10. Show the entries in the ARP request packet sent by the router. Assume no subnetting?	Understand	2

UNIT – III

PART - A (SHORT ANSWER QUESTIONS)

S. No.	Question	Blooms Taxonomy Level	Course Outcome
1.	Explain Design Issues Of Network layer?	Understand	1
2.	List network support layers and the user support layers?	Knowledge	1
3.	Define the functions of LLC?	Knowledge	1
4.	Illustrate shortest path?	Apply	1
5.	Define Flooding?	Knowledge	1
6.	Explain Optimality principle?	Understand	1
7.	Define the functions of MAC?	Knowledge	1

		ge	
8.	Define protocol data unit?	Knowled ge	1
9.	Explain Congestion Control?	Understa nd	2
10.	Define virtual circuit?	Knowled ge	2
11.	List out responsibilities of network layer?	Knowled ge	2
12.	Define datagram“s?	Knowled ge	2
13.	Explain how broadcast and multicast address is representeaddressing scheme?	Understa nd	2
14.	List some of the uni-cast routing protocols?	Knowled ge	2
15.	Differentiate between Datagram and datagram networks?	Understa nd	1
16.	Define routers?	Knowled ge	1
17.	Differentiate between virtual circuit and virtual circuit networks?	Understa nd	1
18.	List out functions of IP?	Knowled ge	1
19.	Explain what is meant by routing algorithm?	Understa nd	2
20.	Define session routing?	Understa nd	2
21.	Define Flooding?	Knowled ge	2
22.	Define Link state Routing?	Knowled ge	1
23.	State Leaky bucket?	Knowled ge	1
24.	Explain Choke packet?	Understa nd	1
25.	Define packet switching?	Knowled ge	1
26.	State circuit switching?	Knowled ge	1

PART – B (LONG ANSWER QUESTIONS)

1.	Define switching? Explain Virtual circuit switching techniques?	Knowled ge	1
2.	Explain Packet switching technique in detail?	Understand	1
3.	Explain Internet Protocol with the neat block diagram of IPheader format?	Understand	1
4.	Discuss about Address Resolution Protocol?	Understand	1
5.	Explain about Internet Control Message Protocol?	Understand	1
6.	Define BGP Protocol. Describe its routing functionality	Knowledge	2
7.	Write short notes on a) X.25 b) ARP?	Knowledge	2
8.	Explain the various congestion control mechanism in detail?	Understand	2
9.	Explain the Link State routing algorithm with an example?	Understand	2
10.	Describe the Routing Information protocol and Distance vector routing protocol?	Understand	2
11.	Explain the Datagram delivery and Forwarding in Internet Protocol?	Understand	2

12.	Explain the two approaches of packet switching techniques?	Understand	1
13.	Define Routers and explain the type of routers?	Knowledge	1
14.	Explain IP addressing method?	Understand	1
15.	Describe two groups of multicast routing protocols?	Understand	1
16.	Illustrate the routing strategies?	Understand	1
17.	Explain how check sum is calculated in TCP?	Knowledge	1
18.	Explain CODE BITS in TCP header?	Understand	1
19.	Explain how connection Establishment is acquiring?	Understand	2
20.	Explain how to release a connection from the network?	Understand	2
PART -C (CRITICAL THINKING QUESTIONS)			
1.	Find out the contents of the table if the router received the following RIP message from router C? Net 1 2 Net 2 2 Net 3 4 Net 4 3 A router has the following RIP routing table: Net 1 5 B Net 2 1 C Net 3 2 F Net 4 4 G	Understand	1
2.	Design a router using DVMRP receives a packet with source address 10.14.17.2 From interface 2.If the router forwards the packet, what are the contents of the entry related to this address in the uni-cast routing table?	Understand	1
3.	Explain a frame goes from A to B. There is congestion in both directions. Is the FECN bit set? Is the BECN bit set?	Understand	1
4.	Explain a routing table for a host that is connected to a LAN without being connected to a internet?	Understand	1
5.	Design the autonomous system with the following specifications : There are 8 networks (N1 to N8) There are 8 routers (R1 to R8) a. N1,N2,N3,N4,N5 and N6 are Ethernet LANs b. N7 and N8 are point to point WANs c. R1 connects N1 and N2 d. R2 connects N1 and N7 e. R3 connects N2 and N8	Understand	1
6.	Explain in what situations contention based MAC protocols are suitable?	Apply	1
7.	Explain in what way the MAC protocol of FDDI differs from that of token ring?	Apply	1

UNIT – IV

PART - A (SHORT ANSWER QUESTIONS)

S. No.	Question	Blooms Taxonomy Level	Course Outcome
1.	List out functions of transport layer?	Knowledge	1
2.	Define Multi-protocol router?	Knowledge	1
3.	List out duties of the transport layer?	Knowledge	1
4.	Define BGP?	Knowledge	1
5.	Differentiate between network layer delivery and the transport layer delivery?	Understand	1
6.	Define IP Address?	Knowledge	1
7.	Define quality of service?	Knowledge	1
8.	Explain Subnet Mask?	Understand	1
9.	Define Payload?	Knowledge	1
10.	Explain how an application process running in one host is addressed by another process through TCP?	Understand	2
11.	Describe Datagram Format of UDP?	Understand	1
12.	Define ICMP?	Knowledge	1
13.	State two protocols available at transport layer?	Knowledge	1
14.	List out various congestion avoidance techniques?	Knowledge	1
15.	Distinguish between Contention and Congestion?	Understand	1
16.	Define Tunneling?	Knowledge	1
17.	State the four major aspects of reliable delivery at the transport layer?	Knowledge	1
18.	State the use of SYN and FIN bits in TCP?	Knowledge	1
19.	Define RARP?	Knowledge	1
20.	Explain DHCP?	Understand	2
21.	Explain about Transport Layer Services?	Understand	2

PART -B (LONG ANSWER QUESTIONS)

1.	Explain the real transport protocol of UDP and how will you calculate checksum in UDP?	Understand	1
2.	Explain the TCP segment format?	Knowledge	1
3.	Write short notes on Wrap around time (8)?	Knowledge	1
4.	Describe the Adaptive retransmission policy in	Understand	1
5.	Explain the TCP Connection establishment and termination using Timeline diagram?	Understand	1
6.	Describe the three way handshake protocol to establish the transport level connection?	Understand	1
7.	Explain TCP state Transition diagram?	Understand	1
8.	Explain the connection establishment?	Understand	1
9.	Discuss about the TCP sliding window algorithm for flow control?	Understand	1
10.	Explain congestion control algorithms in detail?	Understand	1
11.	Explain leaky bucket and token bucket algorithm?	Understand	1
12.	Explain UDP & TCP?	Understand	1
13.	Explain congestion avoidance techniques in detail?	Understand	1
14.	List major types of networks and explain?	Knowledge	1
15.	Illustrate data units at different layers of the TCP / IP protocol	Apply	2
16.	Discuss Types of Payload?	Understand	2
17.	Define Multiplexing?	Understand	2
18.	Explain how connection Establishment is acquiring?	Understand	2
19.	Explain how to release a connection from the	Understand	2

	network?		
20.	Explain congestion avoidance techniques in detail?	Understand	

PART -C (CRITICAL THINKING QUESTIONS)1

1.	Write the following MASKS in slash notation (/n)? a) 255.0.0.0 b) 255.255.224.0 c) 255.255.255.0 d) 255.255.240.0	Understand	1
2.	Find the class of the following IP addresses? a) 237.14.2.1 b) 208..35.54.12 c) 129.14.6.8 d) 114.34.2.8	Understand	1
3.	Design a router with IPV4 address 123.45.21.12 and Ethernet physical address 23:45: BA: 00:67: CD has received a packet for a host destination with IP address 124.10.78.10. Show the entries in the ARP request packet sent by the router. Assume no sub netting?	Understand	1
4.	Explain an IPV4 datagram arrives with fragmentation offset of 0 and an M bit (more fragment bit) of 0. Is this a first fragment, middle Fragment or last fragment?	Understand	1
5.	Describe an IPV4 fragment has arrived with an offset value of 100. How many bytes of the data were originally sent by the source before the data in this fragment?	Understand	1
6.	Explain the basic difference between IEEE 802.3 Ethernet, as far as implementation is concerned.	Apply	1
7.	Explain the two techniques for implementing Ethernet switches.	Apply	1

UNIT - V

PART - A (SHORT ANSWER QUESTIONS)

S. No.	Question	Blooms Taxonomy Level	Course Outcome
1.	Explain Internet Transport Protocols?	Understand	1
2.	Define UDP?	Knowledge	1
3.	State advantages of stateless server of HTTP?	Knowledge	1
4.	Define message Formatting?	Knowledge	1
5.	Define TCP?	Knowledge	1
6.	Differentiate between FTP & HTTP?	Understand	1
7.	Explain TCP segment Header?	Understand	1
8.	Explain Sliding Window Protocol?	Understand	1
9.	List two applications of Application Layer?	Knowledge	1
10.	Explain DNS Name Space?	Understand	1
11.	List the advantages of Email?	Knowledge	2

12.	Define SMTP?	Knowledge	2
13.	Explain the concept of Telnet?	Understand	2
14.	Define FTP?	Knowledge	2
15.	Explain MIME?	Understand	1
16.	Illustrate the use of MIME Extension?	Apply	1
17.	Explain WWW?	Understand	2
18.	Define Lossy Compression and Lossless Compression?	Knowledge	1
19.	List two applications of Application Layer?	Remember	2
20.	Define SNMP?	Understand	1

PART -B (LONG ANSWER QUESTIONS)

1.	List different Data types used for Presentation formatting?	knowledge	1
2.	Define two methods of HTTP?	knowledge	1
3.	Define Big-endian format and little-endian format?	knowledge	1
4.	Describe the role of the local name server and the authoritative name server in DNS?	Understand	1
5.	Define Domain Name Service (DNS) and explain in detail about the domain hierarchy and name servers?	knowledge	1
6.	Explain in detail about the working principles of Simple Network Management Protocol (SNMP) ?	Understand	1
7.	Discuss how the Simple Mail Transfer Protocol (SMTP)	Understand	1
8.	Describe in detail about the World Wide Web (WWW)?	Understand	1
9.	Explain the working principle of FTP in detail with neat diagram?	Understand	1
10.	Explain the WWW in detail?	Understand	1
11.	Differentiate between ARP and RARP?	Understand	1
12.	Explain the specific purposes of the DNS, HTTP, SMB, and SMTP/POP application layer protocols?	Understand	1
13.	Compare and contrast client/server with peer-to-peer data transfer over networks?	Understand	1
14.	Explain three domains of the Domain Name Space?	Understand	1
15.	Differentiate between primary server and secondary server?	Understand	1
16.	Differentiate between FTP & HTTP?	Understand	1
17.	Differentiate between FTP & HTTP?	Understand	1
18.	Define Lossy Compression and Lossless Compression?	Understand	1
19.	Explain the specific purposes of the SMTP/POP application layer protocols?	Understand	1
20.	Define Domain Name Service (DNS) and explain in detail about the domain hierarchy and name servers?	Understand	1

PART -C (CRITICAL THINKING QUESTIONS)

1.	Calculate the efficiency of this transmission at the UDP level (ratio of useful bytes to total bytes)? A client uses UDP to send data to a server. The data are 15 bytes.	Understand	2
2.	Design a diagram to show the situation of the window before and after? A TCP connection is using a window size of 12000 bytes and the previous acknowledgement number was 22001. It receives assignment with acknowledgment number 24001 and	Understand	2

	windowsizeadvertisement of 12000.		
3.	<p>Determine which of the following an FQDN is and which is aPQDN?</p> <ul style="list-style-type: none"> a) mil b) edu c) xxx.yyy.net d) zzz.yyy.xxx.edu 	Understand	2
4.	<p>Interpret the following sequences of characters (In hexadecimal) received by a TELNET client or server?</p> <ul style="list-style-type: none"> a) FFFB01 b) FFFE01 c) FFF4 d) FFF9 	Understand	2
5.	<p>Show the sequence of bits sent from a client TELNET for thebinary transmission of 11110011 00111100 11111111</p>	Understand	2
6.	<p>State the main rules that should be used when installing a cable. Show that maximum cabling area for LAN for horizontal cabling runs is approximately 200m.What do you understand by</p>	Understand	2
7.	<p>Calculate the maximum number of class A, B and C network ids.What is the various classes of IP addressing?</p>	Understand	2

COMPUTER SCIENCE AND ENGINEERING

COURSE DESCRIPTION FORM

Course Title	SOFTWARE ENGINEERING			
Course Code	2050513			
Regulation	R20			
Course Structure	Lecture s	Tutoria ls	Practical s	Credits
	3	-	-	3
Course Faculty	M Pallavi, Asst.Prof			

COURSE OVERVIEW:

Software Engineering comprises the core principles consistent in software construction and maintenance: fundamental software processes and life-cycles, mathematical foundations of software engineering, requirements analysis, software engineering methodologies and standard notations, principles of software architecture and re-use, software quality frameworks and validation, software development, and maintenance environments and tools. An introduction to object-oriented software development process and design.

PREREQUISITE(S):

Level	Credit s	Periods/ Week	Prerequisit es
UG	3	5	OOAD

MARKS DISTRIBUTION:

Sessional Marks	Universi tyEnd Exam mark s	Total marks
Midterm Test There shall be two midterm examinations. Each midterm examination consists of essay paper. The essay paper is for 25 marks of 90 minutes duration and shall contain PART-A and PART-B. PART-A of 10 marks, It consists 10 questions student has to answer all questions each carries 1 Mark, PART-B of 15 marks, It contains 3 questions with internal choice, each question carries 5 marks.	70	100

EVALUATION SCHEME:

S. No	Component	Duration	Marks
1.	I Mid Examination	90 minutes	25
2.	I Assignment	-	5
3.	II Mid Examination	90 minutes	25
4.	II Assignment	-	5
5.	External Examination	3 hours	70

COURSE OBJECTIVES:

- I Be familiar with basic Software engineering methods and practices, and its applications.
- II Master the implementation of software engineering layered technology and Process frame work.
- III Be familiar with software measurement and software risks.
- IV Be familiar with software requirements and the SRS documents.
- V Be familiar with role of project management including planning, scheduling, risk management.
- VI Master the implementation of different software architectural styles.

COURSE OUTCOMES:

At the end of the course the student will develop ability to

CO	Course outcome	Blooms taxonomy level
C314.1	Translate end-user requirements into system and software requirements	Understand
C314.2	Understand structure the requirements in a Software Requirements Document (SRD).	Analyse
C314.3	Identify and apply appropriate software architectures and can assessment of the problem	Analyse
C314.4	Develop a simple testing report	Apply
C314.5	Design the high level design of a system and be able to critically compare alternative choices.	Apply

HOW PROGRAM SPECIFIC OUTCOMES ARE ASSESSED:

Program Specific Outcomes		Level	Proficiency assessed
PSO1	Applications of Computing: Ability to use knowledge in various domains to provide solution to new ideas and innovations.	H	Lectures, Assignments
PSO2	Programming Skills: Identify required data structures, design suitable algorithms, develop and maintain software for real world problems.	H	Projects

1. **HOW PROGRAM OUTCOMES ARE ASSESSED:**

Program Outcomes		Level	Proficiency assessed by
PO1	Engineering knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.	H	Assignments, Tutorials
PO2	Problem analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.	H	Assignments
PO3	Design/development of solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.	S	Mini Projects
PO4	Conduct investigations of complex problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.	S	Projects
PO5	Modern tool usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.	S	Mini Projects
PO6	The engineer and society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.	N	--

PO7	Environment and sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.	N	--
PO8	Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.	N	--
PO9	Individual and team work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.	S	Mini Projects
PO10	Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.	N	--
PO11	Project management and finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.	H	Mini Projects
PO12	Life-long learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.	S	Projects

N - None S - Supportive H - Highly Related

VIII. SYLLABUS:

UNIT-I

Introduction to Software Engineering: The evolving role of software, Changing Nature of Software, legacy software, Software Myths.

A Generic View of Process: Software engineering-A layered technology, a process framework, The CapabilityMaturity Model Integration (CMMI), Process Patterns, Process Assessment, personal and team process models. **Process Models:** The Waterfall model, Incremental process models, Evolutionary Process Models, SpecializedProcess Models, The Unified Process.

UNIT-II

Software Requirements: Functional and non-Functional Requirements, User Requirements, SystemRequirements, Interface Specification, the software requirement document.

Requirement engineering process: Feasibility studies, Requirements elicitation and analysis, requirementsvalidation, Requirements management.

System models: Context Models, behavioral models, Data models, object models, structured method.

UNIT-III

Design Engineering: Design process and design quality, Design concepts, the design model, pattern based software design.

Creating an Architectural Design: Software architecture, Data design, Architectural Styles and patterns, Architectural design, assessing alternative architectural designs, mapping data flow into software architecture. **Modeling Component-level design:** designing class –based components, conducting component-level design, object constraint language, designing conventional components.

Performing User interface design: Golden rules, User interface analysis and design, interface analysis, interface design steps, Design evaluation.

UNIT-IV

Testing Strategies: A strategic approach to software testing, test strategies for conventional software, Black-Box and White-Box testing, Validation testing, system testing, the art of debugging.

Product metrics: Software Quality, Frame work for product metrics, Metrics for Analysis Model, Metrics forDesign Model, metrics for source code, metrics for testing, metrics for maintenance.

Metrics for process and products: Software Measurement, Metrics for software quality.

UNIT-V

Risk management: Reactive vs. Proactive Risk strategies, software risks, Risk identification, Risk projection, Risk refinement, RMMM, RMMM plan.

Quality Management: Quality concepts, software quality assurance, Software Reviews, Formal technical Reviews, Statistical Software quality Assurance, Software reliability, The ISO 9000 quality standards.

Text books:

1. Software engineering a practitioner's approach, Roger S Pressman, sixth edition Mc Graw HillInternational Edition.
2. Software Engineering, Ian Sommerville, seventh edition, Pearson education.

References:

1. Software Engineering, a Precise Approach, PankajJalote, Wiley India, 2010.
 2. Software Engineering: A primer, Waman S Jawadekar, Tata McGraw-Hill, 2008.
 3. Fundamentals of Software Engineering, Rajib Mall, PHI, 2005.
-

IX. COURSE PLAN:

At the end of the course, the students are able to achieve the following course learning outcomes.

Lecture No.	Topics to be covered	Course Learning Outcomes	Reference
1-4	The evolving role of software, Changing Nature of Software. Legacy software, Software Myths.	Explain the evolution of software	T1:1.1 T1:1.4
5	Software engineering-A layered technology, a process framework.	Explain process frame work	T1:2.1
6	The Capability Maturity Model Integration(CMMI).	Illustrate CMMI	T1:2.3
7-9	Process Patterns, Process Assessment, personal and team process models.	Explain process patterns	T1:2.4
10-15	The Waterfall model, Incremental process models, Evolutionary Process Models, Specialized Process Models, The Unified Process.	Demonstrate waterfall model, incremental evolutionary, specialized models	T1:3.2
16-18	Functional and non-Functional Requirements	Distinguish between Functional and non-Functional Requirements	T2:6.1
19-22	User Requirements, System Requirements. Interface Specification, the software requirement document	Discuss user and system requirements, Explain software requirement document	T2:6.2
23-25	Requirements elicitation and analysis, requirements validation, Requirements management	Demonstrate requirement management	T2:7.2
26-32	Context Models, behavioral models, Datamodels, object models, structured method	Demonstrate Design Engineering	T2:8.1
33-35	Design process and design quality, Design concepts	Explain design concepts	T1:9.2
36-37	The design model, pattern based software design	Explain software design	T1:9.4
38-41	Software architecture, Data design, Architectural Styles and patterns, Architectural design	Demonstrate Architectural Styles and patterns	T1:10.1
42-44	Assessing alternative architectural designs, mapping data flow into software architecture.	Illustrate data flow in software architecture	T1:10.5
45-46	Designing class –based components, conducting component-level design, object constraint language, designing conventional components	Explain component level design	T1:9.3

47	Golden rules, User interface analysis and design, interface analysis	Summarize golden rules	T1:12.1
48	Interface design steps, Design evaluation.	Explain interface design	T1:12.3.4
49-50	A strategic approach to software testing, test strategies for conventional software, Black- Box and White-Box testing, Validation testing, system testing, the art of debugging.	Demonstrate testing techniques	T1:13.1
51-52	Software Quality, Frame work for product metrics, Metrics for Analysis Model, Metrics for Design Model	Explain software quality	T1:15.1

53	Metrics for source code, metrics for testing, metrics for maintenance	Demonstrate metrics for testing	T1:15.5
54	Metrics for process and products: Software Measurement, Metrics for software quality	Explain metrics of software quality	T1:22.1
55	Reactive vs. Proactive Risk strategies, software risks, Risk identification, Risk projection, Risk refinement, RMMM, RMMM plan.	Demonstrate RMMM	T1:25.1
56-58	Quality concepts, software quality assurance, Software Reviews, Formal technical Reviews	Explain quality concepts	T1:26.1
59-60	Statistical Software quality Assurance, Software reliability, The ISO 9000 quality standards	Demonstrate quality standards	T1:26.6

IX. MAPPING COURSE OBJECTIVES LEADING TO THE ACHIEVEMENT OF PROGRAM OUTCOMES AND PROGRAM SPECIFIC OUTCOMES:

Program outcomes	1	2	3	4	5	6	7	8	9	10	11	12	PSO 1	PSO 2	PSO 3
C314.1	3	1	1	1	3	0	0	0	0	0	3	2	3	0	2
C314.2	3	2	1	1	3	0	0	0	0	1	2	2	3	0	2
C314.3	3	2	2	1	3	0	0	0	0	0	0	2	3	0	2
C314.4	3	2	2	1	3	0	0	0	0	0	0	2	3	0	2
C314.5	3	2	2	1	3	0	0	0	0	0	0	2	3	0	2
Average	3	1.83333	1.66667	1	3	0	0	0	0	1	1	2	3	0	2

COMPUTER SCIENCE AND ENGINEERING

ASSIGNMENT

Course Name	: SOFTWARE ENGINEERING
Course Code	: 2050513
Class	: III B. Tech I Semester
Branch	: Computer Science and Engineering
Year	: 2020 – 2021
Course Faculty	: M Pallavi, Asst.Prof

OBJECTIVES

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited.

In line with this, Faculty of Institute of Aeronautical Engineering, Hyderabad has taken a lead in incorporating philosophy of outcome based education in the process of problem solving and career development. So, all students of the institute should understand the depth and approach of course to be taught through this question bank, which will enhance learner's learning process.

S. No	Question	Blooms Taxonomy Level	Course Outcome
UNIT – I			
1	Describe “Software myth”? Discuss on various types of software myths and the true aspects of these myths?	Remember	1
2	Explain software Engineering? Explain the software engineering layers?	Understand	1
3	Explain in detail the capability Maturity Model Integration (CMMI)?	Understand	1
4	Describe with the help of the diagram discuss in detail waterfall model. Give certain reasons for its failure?	Understand	1
5	Explain briefly on (a) the incremental model (b) The RAD Model?	Understand	1
6	Explain the Spiral model in detail?	Understand	1
7	Explain unified process? Elaborate on the unified process work products?	Remember	1
8	Explain product and process are related?	Understand	1
9	Explain changing nature of software in detail?	Understand	1
10	Explain and contrast perspective process models and iterative process models?	Remember	1
11	Explain about the evolutionary process models ?	Remember	1
UNIT – II			
1	Compare functional requirements with nonfunctional requirements?	Remember	1
2	Explain requirement engineering process?	Remember	1
3	Discuss briefly how requirement validation is done?	Remember	1

4	Discuss your knowledge of how an ATM is used, develop a set of usecases that could serve as a basis for understanding the requirements for an ATM system?	Understand	2
5	Describe four types of non-functional requirements that may be placed on a system. Give examples of each of these types of requirement?	Understand	2
6	Explain SRS document and explain along with its contents?	Understand	2
7	Explain interface specification in detail?	Understand	2
8	Discuss how requirements are elicited and validated in software project?	Remember	2
9	Discuss how feasibility studies are important in requirement engineering process?	Remember	2
10	Demonstrate class hierarchy for library by using interface specification?	Remember	2
UNIT – III			
1	Explain a two level process? Why should system design be finished before the detailed design, rather starting the detailed design after the requirements specification? Explain with the help of a suitable example	Understand	2
2	Discuss briefly the following fundamental concepts of software design: i) Abstraction, ii) Modularity, iii) Information hiding	Understand	2
3	Explain briefly the following: i) Coupling between the modules, ii) The internal Cohesion of a module	Understand	2
4	Explain software design? Explain data flow oriented design?	Understand	2
5	Explain the goals of the user interface design?	Remember	2
6	Discuss briefly about the golden rules for the user interface design?	Remember	2
7	Discuss architectural styles and patterns?	Remember	2
8	Explain with a neat diagram of architectural design?	Understand	2
9	Explain the guide lines of component level design?	Understand	2
10	Describe the way of conducting a component level design?	Understand	2
UNIT – IV			
1	Explain about the importance of test strategies for conventional software?	Remember	3
2	Discuss black box testing in a detailed view?	Remember	3
3	Compare black box testing with white box testing?	Understand	3
4	Compare validation testing and system testing?	Remember	3

5	Discuss software quality factors? Discuss their relative importance?	Understand	3
6	Explain about Product metrics?	Understand	3
7	Explain in detail about Software Measurement?	Remember	3
8	Explain strategic approach to software testing	Understand	4
9	Describe test strategies for conventional software	Remember	3
10	Discuss a framework for product metrics	Understand	3
UNIT – V			
1	Explain about software risks?	Remember	3
2	Elaborate the concepts of Risk management Reactive Vs Proactive Risk strategies?	Understand	3
3	Explain about RMMM Plan?	Remember	3
4	Explain about Quality concepts?	Understand	3
5	Explain software quality assurance?	Understand	3
6	Explain about formal technical reviews?	Understand	3
7	Explain in detail ISO 9000 quality standards?	Understand	3
8	Explain six sigma for software engineering?	Remember	2
9	Explain quality management with their terms?	Understand	3
10	Demonstrate risk identification?	Remember	3

COMPUTER SCIENCE AND ENGINEERING

TUTORIAL QUESTION BANK

Course Name	:	SOFTWARE ENGINEERING
Course Code	:	2050513
Class	:	III B. Tech I Semester
Branch	:	Computer Science and Engineering
Year	:	2020 – 2021
Course Faculty	:	M Pallavi, Asst.Prof

OBJECTIVES

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited.

In line with this, Faculty of Institute of Aeronautical Engineering, Hyderabad has taken a lead in incorporating philosophy of outcome based education in the process of problem solving and career development. So, all students of the institute should understand the depth and approach of course to be taught through this question bank, which will enhance learner's learning process.

S No	QUESTION	Blooms taxonom ylevel	Course Outcome s
UNIT – I			
INTRODUCTION TO SOFTWARE ENGINEERING			
Part – A (Short Answer Questions)			
1	Explain is legacy software?	Knowledg e	1
2	Demonstrate all the applications of software	Knowledg e	1
3	List the types of software myths?	Knowledg e	1
4	Discuss the architecture of layered technology	Understan d	1
5	List all the umbrella activities in process framework	Understan d	1
6	Explain process pattern?	Knowledg e	1
7	List the types of software models	Understan d	1

8	Explain the types other software process models	Understand	1
9	Explain software component? Explain its uses	Understand	1
10	Explain process assessment?	Knowledge	1
11	Explain the models in CMMI	Knowledge	1
12	Explain the levels in continuous model in CMMI	Understand	1
13	Explain the differences between perspective and iterative processmodels	Understand	1
14	Explain staged model in CMMI	Knowledge	1
15	Explain waterfall model and who invented waterfall model	Understand	1
16	Explain boehm model?	Understand	1
17	List the phases in unified process model	Understand	1
18	List the types of patterns	Knowledge	1
19	Explain PSP and TSP	Knowledge	1
20	Explain high speed adaptation model	Understand	1
Part – B (Long Answer Questions)			
1	Explain the evolving role of software	Knowledge	1
2	Define software and explain the various characteristics of software	Knowledge	2
3	Explain “Software myth”? Discuss on various types of software myths andthe true aspects of these myths	Knowledge	2
4	Discuss about software Engineering? Explain the software engineering layers?	Understand	2
5	Explain in detail the capability Maturity Model Integration (CMMI)	Understand	2
6	Describe with the help of the diagram discuss in detail waterfall model. Give certain reasons for its failure	Knowledge	2
7	Explain briefly on (a) the incremental model (b) The RAD Model	Understand	2
8	Explain the Spiral model in detail?	Understand	2
9	Describe With the help of the diagram explain the concurrent development model	Understand	2
10	Explain unified process? Elaborate on the unified process work products	Knowledge	3
11	Explain specialized process models	Knowledge	3
12	Explain different software applications?	Knowledge	3
13	Explain the paradigms do you think would be most effective? Why?	Understand	3
14	Explain product and process are related?	Understand	3
15	Explain personal and team process models	Understand	3

16	Explain process frame work activities	Knowledg e	3
17	Explain the purpose of process assessment	Knowledg e	3
18	Explain changing nature of software in detail	Knowledg e	3
19	Explain and contrast perspective process models and iterative processmodels	Understan d	3
20	Explain about the evolutionary process models	Understan d	3
Part – C (Problem Solving and Critical Thinking Questions)			
1	Describe the law of conservation of familiarity in your own words	Knowledg e	1
2	Suggest a few ways to build software to stop deterioration due to change	Knowledg e	1
3	Try to develop a task set for the communication activity	Apply	2
4	Explain the purpose of process assessment? Why has SPICE beendevloped as a standard for process assessment?	Knowledg e	2
5	Discuss the meaning of “cross-cutting concerns” in your words	Knowledg e	2

NIT – II

SOFTWARE REQUIREMENTS

Part – A (Short Answer Questions)

1	Explain the kinds of system requirements	Knowledge	3
2	Explain functional requirement	Knowledge	3
3	Explain non-functional requirement	Understand	3
4	Explain domain requirements	Understand	3
5	What are kinds of non-functional requirements	Knowledge	3
6	Explain example of functional requirement	Understand	3
7	Explain user requirements in detail.	Understand	3
8	Explain system requirement in detail	Understand	3
9	Explain interface and list out how many types of there and what are they	Knowledge	3
10	Explain the term stake holder	Knowledge	3
11	Explain use case	Knowledge	3
12	Explain requirement validation	Understand	3
13	Explain requirement review	Understand	2
14	Explain data dictionary?	Understand	2
15	Discuss data flow model	Knowledge	2
16	Explain state machine model of a microwave oven	Knowledge	2
17	List kinds of behavioural and object models	Knowledge	2
18	Design class hierarchy for library by using in inheritance model	Knowledge	2
19	Describe ethnography	Understand	2
20	Explain viewpoints and types of view points	Understand	2

Part – B (Long Answer Questions)

1	Write short notes on user requirements. What is requirements	Knowledge	3
2	Compare functional requirements with non-functional requirements	Knowledge	3
3	Discuss system requirements in a detail manner	Understand	3
4	Explain requirement engineering process.	Understand	3
5	Discuss briefly how requirement validation is done?	Knowledge	3

6	Discuss your knowledge of how an ATM is used , develop a set of use-cases that could serve as a basis for understanding the requirements for an ATM system.	Understand	3
7	Describe four types of non-functional requirements that may be placed on a system. Give examples of each of these types of requirement.	Understand	3
8	Explain how requirements are managed in software project management	Understand	3
9	Explain context models	Knowledge	3
10	Explain Behavioural models.	Knowledge	3
11	Explain Data models.	Knowledge	3
12	Explain Object models	Understand	2
13	Explain in which circumstances would you recommend using structured methods for system development?	Understand	2
14	Explain SRS document and explain along with its contents	Understand	2
15	Explain interface specification in detail	Knowledge	2
16	Discuss how requirements are elicited and validated in software project	Knowledge	2
17	Discuss how feasibility studies are important in requirement engineering process.	Knowledge	3
18	Demonstrate class hierarchy for library by using interface specification	Understand	3
19	Explain inheritance model	Understand	3
20	Explain state machine model with a suitable example	Understand	3
Part – C (Problem Solving and Critical Thinking)			
1	Identify and briefly describe four types of requirements that may be defined for computer based system	Knowledge	3
2	List out plausible user requirements for the following functions a) cash dispensing function in a bank ATM b) spelling check and correcting function in a word processor	Knowledge	3
3	Suggest how an engineer responsible for drawing up a system requirements specification might keep track of the relationship between functional and non-functional requirements.	Knowledge	3
4	Suggest who might be stakeholders in a university student record system. Explain why it is almost inevitable that the requirements of different stakeholders will conflict in some way.	Knowledge	3
5	Explain who should be involved in requirements review? Draw a process model showing how a requirements review might be organized.	Apply	3

UNIT-III

DESIGN ENGEERING

Part – A (Short Answer Questions)

1	Explain why design is important in design engineering	Knowledg e	3
2	Discuss analysis and design model	Understan d	3
3	Describe quality attributes and its guidelines	Understan d	3
4	List the design concepts	Knowledg e	3
5	Justify the importance of refactoring	Understan d	3
6	Give a short notes on low coupling	Understan d	3
7	Define software architecture with its importance	Understan d	3
8	Explain taxonomy of architectural styles	Knowledg e	3
9	Write a short notes on architecture patterns	Knowledg e	3
10	Define archetypes	Understan d	3
11	Define component	Knowledg e	2
12	Write a short notes on coupling	Knowledg e	2
13	List out the steps for conducting component level design	Knowledg e	2
14	Write a short notes on cohesion	Knowledg e	2
15	Design the class based components	Understan d	2
16	List out the golden rules for interface design	Understan d	1
17	Write a short notes on interface design steps	Knowledg e	1
18	Describe design evaluation	Knowledg e	1
19	List out all the design issues	Understan d	1
20	Explain process in user interface design	Understan d	2

Part – B (Long Answer Questions)

1	Explain a two level process? Why should system design be finished before the detailed design, rather starting the detailed design after the requirements specification? Explain with the help of a suitable example.	Knowledg e	3
2	Discuss briefly the following fundamental concepts of software design: i) Abstraction ii) Modularity iii) Information hiding.	Understan d	3
3	Explain briefly the following: a. Coupling between the modules b. The internal Cohesion of a module.	Understan d	3
4	Discuss the fundamental principles of structured design. Write notes on transform analysis.	Knowledg e	2
5	Explain software architecture in a detail manner	Understan d	2

6	Explain software design? Explain data flow oriented design	Understand	2
7	What are the goals of the user interface design	Understand	2
8	Discuss briefly about the golden rules for the user interface design	Knowledge	1
9	Discuss interface design steps in a brief manner	Knowledge	1
10	Explain how the design is evaluated	Understand	1
11	Explain design processing along with its quality	Knowledge	2
12	What are the design concepts in software engineering	Understand	2
13	Explain pattern based software design in a detail manner	Understand	2
14	Elaborate model for the design	Understand	1
15	Discuss architectural styles and patterns	Knowledge	1
16	Explain with a neat diagram of architectural design	Knowledge	1
17	Elaborate modeling component level design	Knowledge	1
18	Describe mapping data flow into a software architecture	Understand	2
19	Explain the guide lines of component level design	Understand	1
20	Describe the way of conducting a component level design	Understand	1
Part – C (Problem Solving and Critical Thinking)			
1	State how do we assess quality of a software design?	Knowledge	2
2	Suggest a design pattern that you encounter in a category of everyday things.	Apply	2
3	Provide examples of three data abstractions and the procedural abstractions that can be used to manipulate them	Apply	2
4	Explain the difference between a data base that services one or more conventional business applications and data warehouse	Knowledge	2
5	Demonstrate the architecture of a house or building as a metaphor, draw comparison with software architecture. How are the disciplines of classical architecture and software architecture similar? How do they differ?	Apply	2
UNIT-IV			
TESTING STRATEGIES			
Part – A (Short Answer Questions)			
1	Compare verification and validation	Knowledge	1
2	Write a short notes on unit testing	Knowledge	2
3	Describe smoke testing	Knowledge	2
4	List out the steps for bottom-up integration	Knowledge	2
5	List out the steps for top-down integration	Understand	2

6	Write short note on integration testing	Understand	2
7	Define alpha testing	Knowledge	2
8	Define beta testing	Knowledge	3
9	Write a short notes on validation testing	Knowledge	3
10	Explain art of debugging	Understand	2
11	Describe regression testing	Knowledge	2
12	List out the steps for integration step documentation	Knowledge	2

13	Describe performance testing	Knowledge	2
14	Write a short notes on glass box testing	Knowledge	2
15	Explain behavioral testing	Understand	2
16	List the quality factors of McCall's	Understand	2
17	List the quality factors of ISO 9126	Knowledge	2
18	Define the following terms measures, metrics, indicators	Understand	2
19	Give a short notes on product metric land scape	Understand	2
20	List out the metrics for analysis model	Understand	2

Part – B (Long Answer Questions)

1	Explain about the importance of test strategies for conventional software	Knowledge	1
2	Discuss black box testing in a detailed view	Apply	1
3	Compare black box testing with white box testing	Apply	1
4	Compare validation testing and system testing	Knowledge	1
5	Discuss software quality factors? Discuss their relative importance	Understand	1
6	Discuss an overview of quality metrics	Understand	1
7	Explain should we perform the Validation test – the software developer or the software user? Justify your answer	Apply	1
8	Explain about Product metrics	Knowledge	1
9	Explain about Metrics for maintenance	Knowledge	1
10	Explain in detail about Software Measurement?	Understand	1
11	Explain about Metrics for software quality?	Knowledge	2
12	Explain strategic approach to software testing	Understand	2
13	Describe test strategies for conventional software	Understand	2
14	Describe validation testing	Understand	2

15	Write a long notes on system testing	Knowledge	2
16	Demonstrate art of debugging	Knowledge	2
17	Discuss a framework for product metrics	Knowledge	2
18	Demonstrate metrics for analysis model	Understand	2
19	Briefly list the metrics for the design model	Understand	2
20	Describe metrics for source code and for testing	Understand	1
Part – C (Problem Solving and Critical Thinking)			
1	Provide a few examples that illustrate why response time variability can be an issue.	Knowledge	2
2	Develop two additional design principles “place the user in control”	Apply	2
3	Develop two additional design principles “make the interface consistent”	Apply	2
4	Develop a complete test strategy for the safe home system. Document it in a test specification.	Apply	2
5	Provide examples for unit testing.	Apply	2
UNIT-V			
RISK MANAGEMENT			
Part – A (Short Answer Questions)			
1	Define reactive and proactive risk strategies	Knowledge	3
2	List out the generic subcategories of predictable risks	Understand	3
3	Define risk components	Understand	3
4	List out the conditions for risk refinement	Knowledge	3
5	Demonstrate quality concepts	Understand	3
6	Give a short notes on formal technical reviews	Understand	3
7	List out review guidelines	Understand	3
8	Describe six sigma for software	Knowledge	3
9	Define SQA plan	Knowledge	3
10	Write a short notes on ISO 9000 quality standards	Understand	2
11	Give the formulae for measures of reliability and availability	Knowledge	2
12	Define software safety	Knowledge	2
13	Define risk projection	Knowledge	2
14	Define software risks and what are the types of software risks	Knowledge	2

15	Describe risk components and drivers	Understand	2
16	Define risk refinement	Understand	2
17	What does RMMM stands in RMMM plan	Knowledge	2
18	Define software reliability	Understand	2
19	Define quality and quality control in quality management	Understand	2
20	Give a short notes on risk identification	Understand	3
Part – B (Long Answer Questions)			
1	Explain about software risks?	Knowledge	2
2	Elaborate the concepts of Risk management Reactive vs Proactive Riskstrategies	Understand	2
3	Explain about RMMM Plan?	Understand	2
4	Explain about Quality concepts?	Knowledge	2
5	Explain software quality assurance	Understand	2
6	Explain about formal technical reviews	Understand	2
7	Explain in detail ISO 9000 quality standards	Understand	2
8	Discuss risk refinement?	Knowledge	2
9	Compare reactive with proactive risk strategies	Knowledge	2
10	Discuss software reliability?	Understand	2
11	Briefly explain about formal approaches to SQA	Knowledge	3
12	Demonstrate statistical SQA	Understand	3
13	Define software reliability along with its terms	Understand	3
14	Explain risk projection in detail	Understand	3
15	Explain seven principals of risk management	Knowledge	3
16	Explain software reviews in brief	Knowledge	2
17	Explain six sigma for software engineering	Knowledge	2
18	Explain quality management with their terms	Understand	2
19	Demonstrate risk identification	Understand	2
20	Describe developing a risk table	Understand	1
Part – C (Problem Solving and Critical Thinking)			
1	Quality and reliability are related concepts but are fundamentally different innumber of ways. Discuss them	Apply	2
2	Expalain you have been given the responsibility for improving quality of software across your organization. What is the first thing that you should do?what“s next	Apply	2

3	Some people argue that an FTR should assess programming style as well as correctness is this a good idea? Discuss why?	Apply	2
4	Demonstrate is it possible to assess the quality of software if the customer keeps changing what it is supposed to do?	Apply	2
5	Create a risk table for the project that if you are the project manager for a major software company. you have been asked to lead a team that's developing "next generation" word-processing software.	Apply	1



MARRI LAXMAN REDDY INSTITUTE OF TECHNOLOGY AND MANAGEMENT

(AN AUTONOMOUS INSTITUTION)

(Approved by AICTE, New Delhi & Affiliated to JNTUH, Hyderabad)

Accredited by NBA and NAAC with 'A' Grade & Recognized Under Section 2(f) & 12(B) of the UGC act, 1956

COMPUTER SCIENCE AND ENGINEERING

COURSE DESCRIPTION FORM

Course Title	FORMAL LANGUAGES AND AUTOMATA THEORY			
Course Code	2050512			
Regulation	R20 – JNTUH			
Course Structure	Lectures	Tutorials	Practicals	Credits
	3	-	-	3
Course Faculty	D SHIVA RAMA KRISHNA, Asst.Prof			

I. COURSE OVERVIEW:

Formal languages and automata theory deals with the concepts of automata, formal languages, grammar, computability and decidability. The reasons to study Formal Languages and Automata Theory are Automata Theory provides a simple, elegant view of the complex machine that we call a computer. Automata Theory possesses a high degree of permanence and stability, in contrast with the ever-changing paradigms of the technology, development, and management of computer systems. Further, parts of the Automata theory have direct bearing on practice, such as Automata on circuit design, compiler design, and search algorithms; Formal Languages and Grammars on compiler design; and Complexity on cryptography and optimization problems in manufacturing, business, and management. Last, but not least, research-oriented students will make good use of the Automata theory studied in this course.

II. PREREQUISITES:

Level	Credits	Periods / Week	Prerequisites
UG	3	5	Discrete mathematics, data structures and algorithms

III. MARKS DISTRIBUTION:

Sessional Marks	University End Exam marks	Total marks
Midterm Test There shall be two midterm examinations. Each midterm examination consists of essay paper. The essay paper is for 25 marks of 90 minutes duration and shall contain PART-A and PART-B. PART-A of 10 marks, It consists 10 questions student has to answer all questions each carries 1 Mark, PART-B of 15 marks, It contains 3 questions with internal choice, each question carries 5 marks.	70	100

IV. EVALUATION SCHEME:

S. No	Component	Duration	Marks
1	I Mid Examination	90 minutes	25
2	I Assignment	-	05
3	II Mid Examination	90 minutes	25
4	II Assignment	-	05
5	External Examination	3 hours	70

V. COURSE OBJECTIVE :

Understand an overview of the theoretical foundations of computer science from the perspective of formal languages

II. Illustrate finite state machines to solve problems in computing

- III. Understand the hierarchy of problems arising in the computer sciences.
- IV. Understand Regular grammars, context free grammar.
- V. Construct the model of Push down Automata, Turing Machines.

VI. COURSE OUTCOMES:

At the end of the course the student will develop ability to

CO	Course outcome	Blooms taxonomy level
C313.1	Understand the concept of abstract machines and their power to recognize the languages.	Remember
C313.2	Employ finite state machines for modeling and solving computing problems.	Analyse
C313.3	Design context free grammars for formal languages.	Analyse
C313.4	Gain proficiency with mathematical tools and formal methods.	Create
C313.5	Classify machines by their power to recognize languages.	Understand

VIII. HOW PROGRAM SPECIFIC OUTCOMES ARE ASSESSED:

Program Specific Outcomes	Level	Proficiency assessed by
Applications of Computing: Ability to use knowledge in various domains to provide solution to new ideas and innovations.	H	Lectures, Assignments
Programming Skills: Identify required data structures, design suitable algorithms, develop and maintain software for real world problems.	H	Projects

\

IX.SYLLABUS:

UNIT I:

Fundamentals:Strings, Alphabets, Language, Operations, Finite state machine, definitions, finite automaton model, acceptance of strings, and languages, deterministic finite automation and non deterministic finite automaton, transition diagrams and language recognizers.

Finite automata:NFA with ϵ transitions – Significance, acceptance of languages. Conversions and Equivalence : Equivalence between NFA with and without ϵ – transitions. NFA to DFA conversion, minimization of FSM, equivalence between two FSM's, Finite Automata with output – Moore and Melay machines.

UNIT II:

Regular Languages:Regular sets, regular expressions, identify rules, Constructing finite Automata for a given regular expressions, Conversion of Finite Automata to Regular expressions. Pumping lemma of regular sets, closure properties of regular sets(proofs not required)

Grammar Formalism:Regular grammars – right linear and left linear grammars, equivalencebetween regular linear grammar and FA, inter conversion, Context free grammar , derivationtrees, sentential forms. Right most and left most derivation of strings.

UNIT III:

Context Free Grammars :Ambiguity in context free grammars. Minimization of Context Free Grammars. Chomsky normal form, Greiback normal form, Pumping Lemma for Context Free Languages. Enumeration of properties of CFL (proofs omitted).

Push Down Automata:Push down automata, definition , model, acceptance of CFL, Acceptanceby final state and acceptance by empty state and its equivalence. Equivalence of CFL and PDA, interconversion.(Proofs not required). Introduction to DCFL and DPDA.

UNIT IV:

Turing Machine :Turing Machine, definition, model , design of TM, Computable functions, recursively enumerable languages. Church's hypothesis , counter machine , types of Turing machines(proofs not required).linear bounded automata and context sensitive language.

UNIT V:

Computability Theory :Chomsky hierarchy of languages, decidability of problems, Universal Turing Machine, undecidability of posts. Correspondence problem, Turing reducibility, Definitionof P and NP roblems, N complete and NP hard problems.

TEXT BOOKS:

1. "Introduction to Automata Theory Languages and Computation".Hopcroft H.E. and UllmanJ.D.Pearson Education.

2. Introduction to Theory of Computation –Sipser 2nd edition Thomson

REFERENCES

1. Theory of Computation – Vivek Kulkarni - OXFORD
2. Introduction to Computer Theory, Daniel I.A. Cohen, John Wiley.
3. Introduction to languages and the Theory of Computation ,John C Martin, TMH
4. Theory of Computer Science – Automata languages and computation – Mishra and Chandrashekar, 2nd edition, PHI
5. “Elements of Theory of Computation”, Lewis H.P. & Papadimition C.H. Pearson /PHI

X. COURSE PLAN:

The course plan is meant as a guideline. There may probably be changes.

Lecture No.	Topics to be covered	Course Learning Outcomes	Reference
1 – 2	Fundamentals : Strings, Alphabet, Language, Operations	Understand Fundamentals	T1: 1.1-1.2 R1: 1.2 – 1.3
3	Finite state machine, definitions, finite automaton model, acceptance of strings, and languages	Understand Finite state machine	T1:2.1 -2.2 R1: 2.2 – 2.3
4 – 5	Deterministic finite automaton.	Illustrate Deterministic finite automaton	T1:2.2 R1: 2.4
6 -7	Non deterministic finite automaton	Illustrate Non deterministic finite automaton	T1:2.3 R1: 2.5
8	Transition diagrams and Language recognizers	Illustrate Transition diagrams	T1:2.2 R1: 2.2 -2.3
9 – 10	Finite Automata : Non deterministic finite automaton with ϵ transitions - Significance, acceptance of languages.	Illustrate Non deterministic finite automaton with ϵ transitions	T1:2.4 R1: 2.7
11	Conversions and Equivalence : Equivalence between NFA with and without ϵ transitions	Illustrate NFA with ϵ to NFA conversions	T1:2.4 R1: 2.8
12 – 13	NFA to DFA conversion	Illustrate NFA to DFA conversion	T1:2.3 R1: 2.6.1
14 – 15	Minimization of Finite state machine	Understand Minimization of Finite state machine	T1:3.4 R1: 2.6.2 , 2.13
16	Equivalence between two Finite state machine's	Illustrate Equivalence between two Finite state machine's	T1:3.4 R1: 2.12
17 – 18	Finite Automata with output- Moore and Melay machines	Illustrate Finite Automata without output machines	T1:2.7 R1: 2.10
19	Regular Languages : Regular sets, regular	Understand Regular languages	T1:2.5

	expressions, identity rules,		R1: 3.2 -3.3
20 – 21	Constructing finite Automata for a given regular expressions	Illustrate Constructing Finite	T1:2.5 R1: 3.4
22	Conversion of Finite Automata to Regular expressions.	Illustrate Conversion of finite automaton to Regular expressions	T1:2.5 R1: 3.4
23	Pumping lemma of regular sets	Understand Pumping lemma	T1:3.1 R1: 3.6
24	Closure properties of regular sets (proofs not required).	Understand Closure properties	T1:3.2 R1:3.5.2
25	Grammar Formalism : Regular grammars-right linear and left linear grammars	Understand Regular Grammars	T1:9.1 R1: 5.11.4
26 – 27	Equivalence between regular linear grammar and Finite Automata, inter conversion	Illustrate Equivalence of regular linear grammar & Finite Automata	T1:9.1 R1: 5.12 – 5.13
28	Context free grammar, derivation trees	Understand Context free grammar	T1:4.2 R1: 5.6 , 5.7
29	Sentential forms, Right most and leftmost derivation of strings	Illustrate Derivation of strings	T1:4.3 R1: 5.5
30	Context Free Grammars: Ambiguity in context free grammars.	Understand Ambiguity in context free grammars	T1:4.3 R1: 5.8
31	Minimization of Context Free Grammars.	Understand Minimization	T1:4.4 R1: 5.9
32	Chomsky normal form	Understand Chomsky normal form	T1:4.5 R1: 5.10.1
33	Greiback normal form	Understand Greiback normal form	T1:4.6 R1: 5.10.2
34	Pumping Lemma for Context Free Languages.	Understand Pumping Lemma	T1:6.1 R1: 5.14
35	Enumeration of properties of CFL (proofs	Understand Context Free Language	T1:6.2

	omitted).	properties	R1: 6.8
36 -40	Push Down Automata Push down automata, definition, model, acceptance of CFL. Acceptance by final state and acceptance by empty state and its equivalence.	Understand Push down automata	T1:5.2 R1: 6.2 – 6.3 T1:5.2 R1: 6.5
40 – 41	Equivalence of CFL and PDA, inter conversion. (Proofs not required).	Understand Equivalences	T1:5.3 R1: 6.7
42	Introduction to DCFL and DPDA	Illustrate DCFL,DPDA	T1:10.1 – 10.2 R1: 6.6
43- 46	Turing Machine : Turing Machine, definition, Model, design of TM	Understand Turing machines	T1:7.2 R1: 4.2 – 4.3 T1:7.2 R1: 4.4 – 4.5
47 -49	Computable functions	Illustrate Computable functions	T1:7.3 R1: 4.6
50	Recursively enumerable languages.	Understand Recursively enumerable languages	T1:7.3 , 8.2 R1: 4.15
51	Church's hypothesis, counter machine	Understand Church's hypothesis	T1:7.6 R1: 4.17
52	Types of Turing machines (proofs not required)	Illustrate Types of Turing machines	T1:7.5 R1: 4.8 – 4.12
53 – 54	Computability Theory : Chomsky hierarchy of languages, Linear bounded automata and context sensitive languages	Understand Chomsky hierarchy	T1:9.1 – 9.4 R1: 5.11 T1:9.3 R1: 4.20, 5.11.2
55 – 56	LR(0) grammar, decidability of, problems	Illustrate LR(0)	T1:10.6

			R1: 7.5.1
57	Universal Turing Machine	Understand Universal Turing Machine	T1:8.3 R1: 4.9
58 – 60	Undecidability of posts. Correspondence problem, Turing reducibility, Definition of P and NP problems, NP complete and NP hard	Understand PCP, P, NP, NPcomplete problems	T1:8.5 R1: 4.18 T1:13.1 T1:13.2

XI. MAPPING COURSE OBJECTIVES LEADING TO THE ACHIEVEMENT OF PROGRAM S:

Program outcomes	1	2	3	4	5	6	7	8	9	10	11	12	PSO 1	PSO 2	PSO 3
C313.1	3	3	1	1	0	0	0	0	0	0	0	0	2	0	0
C313.2	3	3	3	3	3	0	0	0	0	0	0	0	3	1	2
C313.3	3	3	2	3	0	0	0	0	0	0	0	0	3	1	2
C313.4	3	3	2	3	3	0	0	0	0	0	0	0	3	1	2
C313.5	3	3	3	3	3	0	0	0	0	0	0	0	3	1	2
Average	3	3	2.2	2	3								2.8	1	2

ASSIGNMENT

Course Name	: FORMAL LANGUAGES AND AUTOMATA THEORY
Course Code	: 2050512
Class	: III B. Tech I Semester
Branch	: Computer Science and Engineering
Year	: 2020 – 2021
Course Faculty	: D SHIVA RAMA KRISHNA, Asst.Prof

OBJECTIVES

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited.

In line with this, Faculty of Institute of Aeronautical Engineering, Hyderabad has taken a lead in incorporating philosophy of outcome based education in the process of problem solving and career development. So, all students of the institute should understand the depth and approach of course to be taught through this question bank, which will enhance learner's learning process.

S. No.	Question	Blooms Taxonomy Level	Course Outcome
UNIT – I			
1	Construct NFA for $(0+1)^*0(0+1)0(0+1)^*$ and convert to DFA.	Apply	2
2	Construct NFA for $(0+1)^*010(0+1)^*$ and Convert to DFA.	Apply	2
3	Construct NFA with ϵ for $0^*1^*2^*$ and Convert to NFA .	Apply	2
4	Explain the steps for the minimization of given DFA with an example.	Understand	2
5	Construct Mealy Machine for Residue Modulo of 5 for the ternary number system and convert to Moore Machines.	Apply	2
6	Define language over an alphabet with examples. Write a DFA to accept set of all strings ending with 010.	Remember	2
7	Give example for Minimize the DFA .	Understand	2
8	Construct a Moore machine to accept the following language. $L = \{ w \mid w \bmod 3 = 0 \}$ on $\Sigma = \{ 0,1,2 \}$	Apply	3
9	Write any four differences between DFA and NFA	Apply	2
10	Convert NFA with ϵ to NFA with an example.	Understand	2

UNIT – II

1	Explain Identity rules . Give an example using the identity rules for the simplification	Remember	3
2	Construct Regular grammar for the given Finite Automata	Apply	3
3	Convert given Finite Automata to Regular Expression using standard method(R_{ij}^k method)	Understand	3
4	Convert Regular Expression $ab^* + b$ to Finite Automata.	Understand	3
5	Convert given Finite Automata to Regular Expression using Arden's theorem.	Understand	1
6	<p>Use G be the grammar</p> <p>$S \rightarrow aB \mid bA$</p> <p>$A \rightarrow a \mid aS \mid bAA \quad B \rightarrow b \mid bS \mid aBB$</p> <p>For the string $aaabbabbba$,</p> <p>Find</p> <ol style="list-style-type: none"> Leftmost Derivation. Rightmost Derivation. Derivation Tree. 	Apply	1
7	Convert Regular Expression $(bb + a)(aa + b)^*$ to NFA with ϵ .	Understand	1
8	Construct Regular Grammars for Finite Automata $a^*(b(a + b))^*$.	Apply	1
9	<p>Construct Finite Automata for</p> <p>$A0 \rightarrow aA1$</p> <p>$A1 \rightarrow bA1$</p> <p>$A1 \rightarrow a$</p> <p>$A1 \rightarrow bA0$.</p>	Apply	2
10	Convert Regular Expression $(a + b)(aa + bb)(a + b)^*$ to DFA.	Understand	2

UNIT - III

1	Discuss the Pumping lemma for Context Free Languages concept with example.	Understand	3
2	Show that the following grammar is ambiguous with respect to the string aaabbabbba. $S \rightarrow aB \mid bA$ $A \rightarrow aS \mid bAA \mid a$ $B \rightarrow bS \mid aBB \mid b$	Understand	3
3	Use the following grammar : $S \rightarrow ABC \mid BbB,$ $A \rightarrow aA \mid BaC \mid aaa$ $B \rightarrow bBb \mid aD$ $C \rightarrow CA \mid AC$ $D \rightarrow \epsilon$ Eliminate ϵ -productions. Eliminate any unit productions in the resulting grammar. Eliminate any useless symbols in the resulting grammar. Convert the resulting grammar into Chomsky Normal Form (CNF).	Apply	4
4	Convert the following grammar to GNF $A1 \rightarrow A2 A3$ $A2 \rightarrow A3 A1 /b$ $A3 \rightarrow A1 A2 /a$	Understand	4
5	Write the procedure to convert CFG to PDA and also convert the following CFG to PDA. PDA. $S \rightarrow aABB \mid aAA$ $A \rightarrow aBB \mid a$ $B \rightarrow bBB \mid A$ $C \rightarrow a$	Apply	3
6	Construct PDA for equal number of x's and y's	Apply	2
7	Convert the following PDA to CFG $\delta(q_0, 0, z_0) = \{q_0, xz_0\}$ $\delta(q_0, 0, x) = \{q_0, xx\}$	Understand	1

	$\delta(q_0, 1, x) = (q_1, \epsilon)$ $\delta(q_1, 1, x) = (q_1, \epsilon)$ $\delta(q_1, \epsilon, x) = (q_1, \epsilon)$ $\delta(q_1, \epsilon, z_0) = (q_1, \square)$		
8	Construct a PDA to accept the language $L = \{a^n b^n \mid n \geq 1\}$ by a final state. Draw the graphical representation of the PDA. Also show the moves made by PDA for the string aaabbb	Apply	1
9	Construct NPDA for $L = \{W W^R \mid W \in (X + Y)^*\}$ M = ($\{q_1, q_2\}, \{0, 1\}, \{R, B, G\}, \delta, q_1, R, \square$)	Apply	2
10	Show that the following CFG ambiguous. $S \rightarrow iCtS \mid iCtSeS \mid a$ $C \rightarrow b$	Understand	2
UNIT – IV			
1	Construct a Turing Machine to accept the language $L = \{ww^R \mid w \in (0 + 1)^*\}$	Apply	3
2	Construct Turing Machine that accepts the language $L = \{a^n b^n \mid n \geq 1\}$. Give the transition diagram for the Turing Machine obtained	Apply	3
3	Construct a Turing Machine which shift non block symbols 2 cells to the right.	Apply	1
4	Construct a Turing Machine that accepts the language $L = \{0^n 1^n \mid n \geq 1\}$. Give the transition diagram for the Turing Machine obtained and also show the moves made by the Turing machine for the string 000111.	Apply	1
5	Define a Turing Machine. With a neat diagram explain the working of a Turing Machine.	Remember	1
6	Define Recursive and Recursively Enumerable languages? Write the properties of recursive and recursively enumerable languages.	Remember	1
7	Construct Turing Machine that gives two's complement for the binary	Apply	2

	representation.		
8	Construct a Turing Machine that accepts the language $L = \{0^{2n}1^n \mid n \geq 0\}$. Give the transition diagram for the Turing Machine obtained.	Apply	2
9	Construct a Turing Machine that accepts the language $L = \{1^n 2^n 3^n \mid n \geq 1\}$. Give the transition diagram for the Turing Machine obtained and also show the moves made by the Turing machine for the string 111222333.	Apply	2
10	Construct a Turing Machine to implement Subtraction (m-n).	Apply	3
UNIT – V			
1	Explain the concept of undecidability problems about Turing Machine	Remember	3
2	Write a short notes on Context sensitive language and linear bounded automata	Apply	2
3	Explain individually classes P and NP	Remember	2
4	Write a shot notes on post's correspondence problem	Apply	2
5	Explain the Halting problem with an example. Write a short notes on universal Turing machine.	Apply	1
6	Construct LR(0) for $A \rightarrow aAa/B$ $B \rightarrow b$	Apply	1
7	Write a short notes on Chomsky hierarchy	Apply	1
8	Write a note on Modified PCP and Multi stack Turing machine.	Apply	2
9	Write a short notes on NP complete , NP hard problems	Apply	2
10	Construct LR(0) for $S \rightarrow E$ $E \rightarrow E*B$	Apply	1

	$E \square E + B$		
--	-------------------	--	--

TUTORIAL QUESTION BANK

Course Name	: FORMAL LANGUAGES AND AUTOMATA THEORY
Course Code	: 2050512
Class	: III B. Tech I Semester
Branch	: Computer Science and Engineering
Year	: 2020-21
Course Faculty	: D SHIVA RAMA KRISHNA, Asst.Prof

OBJECTIVES

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited.

In line with this, Faculty of Institute of Aeronautical Engineering, Hyderabad has taken a lead in incorporating philosophy of outcome based education in the process of problem solving and career development. So, all students of the institute should understand the depth and approach of course to be taught through this question bank, which will enhance learner's learning process.

Group - A (Short Answer Questions)

S. No.	Questions	Blooms Taxonomy Level	Course Outcomes
UNIT - I			
1.	Explain transition diagram, transition table with example.	Understand	1
2.	Define transition function of DFA.	Remember	2
3.	Define ϵ –transitions.	Remember	2
4.	Construct a DFA to accept even number of 0's.	Apply	2
5.	Define Kleene closure.	Remember	1
6.	Construct a DFA to accept empty language.	Apply	2
7.	Explain power of an alphabet (Σ^*)?	Understand	1
8.	Write transition diagram for DFA accepting string ending with 00.	Apply	2
9.	Write transition diagram for DFA to accept exactly one a.	Apply	2
10.	Define the language of NFA.	Remember	2
11.	Explain the different Operations on the languages.	Understand	
12.	Construct a finite automaton accepting all strings over $\{0, 1\}$	Apply	2

	having even number of 0's		
13.	Define Moore Machines.	Remember	3
14.	Define Mealy Machines.	Remember	3
15.	Write DFA for odd number of 1's.	Apply	2
16.	Write NFA for $(0+1)^*101(0+1)^*$.	Apply	2
17.	Write DFA for $(0+1)^*10(0+1)^*$.	Apply	2
18.	Define ϵ - closure.	Remember	2
19.	Write NFA for $(0+1)^*001(0+1)^*$.	Apply	2
20.	Write DFA for $(0+1)^*00(0+1)^*$.	Apply	2
UNIT – II			
1.	Define Regular Languages.	Remember	1
2.	Define Pumping Lemma for Regular Languages.	Remember	1
3.	Write the applications of pumping lemma for regular languages.	Apply	1
4.	List any two applications of regular expression.	Remember	1
5.	Define Context Free Grammars.	Remember	1
6.	Define Left linear derivation.	Remember	1
7.	Write regular expression for denoting language containing empty string.	Apply	1
8.	Differentiate left linear and right linear derivations.	Understand	2
9.	Write the Context free grammar for palindrome.	Remember	2
10.	Define right linear grammars.	Remember	2
11.	Define Regular grammars.	Remember	2
12.	Write regular expressions for the Set of strings over $\{0, 1\}$ whose last two symbols are the same.	Apply	2
13.	Define right linear derivation.	Remember	3
14.	Define left linear grammars.	Remember	3
15.	Write the regular language generated by regular expression $(0+1)^*001(0+1)^*$.	Apply	3
16.	Write the Regular Expression for the set of binary strings.	Apply	3
17.	Write the derivation of the aaa string a from CFG –	Apply	4

	$S \rightarrow a \quad A \rightarrow a$ S/A		
18.	Write the derivation of the string 110 from CFG – $S \rightarrow A0/B \quad A \rightarrow 0/12/B \quad B \rightarrow A/11$	Apply	1
19.	Write the Regular Expression to generate atleast one b over $\Sigma = \{a,b\}$	Apply	1
20.	Write the Context free grammar for equal number of a's and b's.	Apply	1
UNIT – III			
1.	Define Greibach normal form.	Remember	1
2.	Define nullable Variable.	Remember	1
3.	Write the minimized CFG for the following grammar $S \rightarrow ABCa \mid bD$ $A \rightarrow BC \mid b$ $B \rightarrow b \mid \epsilon$ $C \rightarrow D \mid \epsilon$ $\epsilon D \rightarrow d$	Remember	2
4.	Convert the grammar to CNF - $S \rightarrow bA/aB \quad A \rightarrow aS/a \quad B \rightarrow bS/b$.	Understand	2
5.	Explain the elimination of UNIT production.	Understand	3
6.	Explain the elimination of useless symbols in productions.	Understand	4
7.	Define CNF.	Remember	3
8.	Write the minimization of CFG – $S \rightarrow a \mid S/AA \mid a \mid B \mid aa$	Understand	3
9.	Define the ambiguity in CFG.	Remember	3
10.	What is the use of CNF and GNF.		3
11.	Write the minimization of CFG - $S \rightarrow aS1b \mid S1 \rightarrow aS1b/\epsilon$.	Understand	3
12.	Write the minimization of CFG - $S \rightarrow A \mid A \rightarrow aA/\epsilon$.	Understand	3
13.	Write the minimization of CFG - $S \rightarrow AB \mid a \mid A \rightarrow a$.	Understand	3
14.	Write the minimization of CFG - $S \rightarrow aS/A/C \mid a \mid B \rightarrow aa \mid C \rightarrow aCb$.	Understand	3
15.	Write the minimization of CFG - $S \rightarrow AbA \mid A \rightarrow Aa/\epsilon$.	Understand	3
16.	Write the minimization of CFG - $S \rightarrow aSa \mid S \rightarrow bSb \mid S \rightarrow a/b/\epsilon$.	Understand	3

17.	Write the minimization of CFG - $S \rightarrow A^0/B$ $A \rightarrow 0/12/B$ $B \rightarrow A/11$.	Understand	3
18.	Convert the grammar to CNF - $S \rightarrow aSa/aa$ $S \rightarrow bSb/bb$ $S \rightarrow a/b$.	Understand	2
19.	Convert the grammar to CNF - $S \rightarrow aAbB$ $A \rightarrow aA/a$ $B \rightarrow bB/a$.	Understand	2
20.	Define PDA.	Remember	2
21.	Define NPDA.	Remember	2
22.	Differentiate between deterministic and nondeterministic PDA.	Understand	2
23.	Define the language of DPDA.	Remember	2
	List the steps to convert CFG to PDA.	Remember	2
25.	Explain – acceptance of PDF by final state.	Understand	2
26.	Explain – acceptance of PDF by empty stack.	Understand	2
27.	Convert the following PDA to CFG $\delta(q_0, b, z_0) = \{q_0, zz_0\}$	Apply	2
28.	Convert the following PDA to CFG $\delta(q_0, b, z) = (q_0, zz)$	Apply	1
29.	Convert the following PDA to CFG $\delta(q_0, \epsilon, z_0) = (q_0, \epsilon)$	Apply	1
30.	Convert the following PDA to CFG $\delta(q_0, a, z) = (q_1, z)$	Apply	1
31.	Convert the following PDA to CFG $\delta(q_1, b, z) = (q_1, \epsilon)$	Apply	2
32.	Convert the following PDA to CFG $\delta(q_1, a, z_0) = (q_0, z_0)$	Apply	2
33.	Convert the following PDA to CFG $\delta(q_0, 0, z_0) = \{q_0, xz_0\}$	Apply	2
34.	Convert the following PDA to CFG $\delta(q_0, 0, x) = (q_0, xx)$	Apply	2
35.	Convert the following PDA to CFG $\delta(q_0, 1, x) = (q_1, \epsilon)$	Apply	3
36.	Convert the following PDA to CFG $\delta(q_1, 1, x) = (q_1, \epsilon)$	Apply	4
37.	Convert the following PDA to CFG $\delta(q_1, \epsilon, x) = (q_1, \epsilon)$	Apply	1
38.	Convert the following PDA to CFG $\delta(q_1, \epsilon, z_0) = (q_1, \epsilon)$	Apply	1
39.	Convert the following PDA to CFG $\delta(q_1, \epsilon, z) = (q_0, \epsilon)$	Apply	1
40.	Convert the following CFG to PDA $S \rightarrow ABC \mid BbB$	Apply	1
41.	Convert the following CFG to PDA $A \rightarrow aA \mid BaC \mid aaa$	Apply	1
42.	Convert the following CFG to PDAC $C \rightarrow CA \mid AC$	Apply	1
43.	Convert the following CFG to PDAS $S \rightarrow aS/A$	Apply	1

UNIT-IV

1.	Define Turing Machine	Apply	2
2.	Explain the moves in Turing Machine.	Understand	2
3.	Define an ID of a Turing Machine.	Remember	2
4.	Define the Language of Turing Machine.	Remember	3
5.	List types of TM.	Remember	3
6.	Define Computable Functions by Turing Machines .	Remember	3
7.	Write the difference between Pushdown Automata and TuringMachine.	Apply	4
8.	Explain Church's Hypothesis.	Understand	1
9.	Define Context sensitive language.	Remember	1
10.	Define multi head Turing Machine.	Remember	1
11.	Define multi dimensional Turing Machine.	Remember	2
12.	Define multiple tapes Turing Machine.	Remember	2
13.	Define Recursive languages.	Remember	3
14.	Define Recursively enumerable languages.	Remember	3
15.	Define Two way infinite Turing Machine.	Remember	4
16.	Define Non deterministic Turing Machine.	Remember	4
17.	Define Counter machine .	Remember	1
18.	Construct Turing Machine for $(0+1)^*$.	Remember	2
19.	Construct Turing Machine for 1's complement for binary numbers.	Remember	4
20.	Differentiate Recursive languages and Recursively enumerable languages.	Remember	2

UNIT V

1.	Define Chomsky hierarchy of languages.	Remember	3
2.	Define Universal Turing Machine	Remember	3
3.	Define MPCP.	Remember	3
4.	Define decidability.	Remember	1
5.	Define P problems.	Remember	1
6.	Define Universal Turing Machines	Remember	4
7.	Give examples for Undecidable Problems	Understand	4
8.	Define Turing Machine halting problem.	Remember	4
9.	Define Turing Reducibility	Remember	4
10.	Define PCP.	Remember	4
11.	Define Type 0 grammars .	Remember	3
12.	Define Type 1 grammars .	Remember	3
13.	Define Type 2 grammars .	Remember	3
14.	Define Type 3 grammars .	Remember	3
15.	Define NP problems.	Remember	2
16.	Define NP complete problems	Remember	2
17.	Define NP Hard problems	Remember	2
18.	Define undecidability.	Remember	1
19.	Define Reducibility.	Remember	2
20.	List the types of grammars.	Remember	4

2. Group - II (Long Answer Questions)

S. No.	Questions	Blooms Taxonomy Level	Course Outcomes
10 Marks Questions			
UNIT - I			
1.	Construct a DFA to accept set of all strings ending with 010. Define language over an alphabet and write for the above DFA .	Apply	2

2.	Construct a Moore machine to accept the following language. $L = \{ w \mid w \bmod 3 = 0 \}$ on $\Sigma = \{ 0,1,2 \}$	Apply	3
3.	Write any four differences between DFA and NFA	Apply	2
4.	Write NFA with ϵ to NFA conversion with an example.	Understand	2
5.	Construct NFA for $(0 + 1)^*(00 + 11)(0 + 1)^*$ and Convert to DFA.	Apply	2
6.	Construct NFA for $(0 + 1)^*(00 + 11)(0 + 1)^*$ and Draw the transition table and transition diagram and example strings.	Apply	2
7.	Construct Mealy machine for $(0 + 1)^*(00 + 11)$ and convert to Moore machine.	Apply	3
8.	Convert NFA with $\epsilon - a^*b^*$ to NFA.	Understand	2
9.	Construct NFA for $(0 + 1)^*101$ and Convert to DFA.	Apply	2
10.	Convert Moore machine to Mealy machine with an example.	Understand	3
11.	Construct a DFA, the language recognized by the Automaton being $L = \{ a^n b / n \geq 0 \}$. Draw the transition table.	Apply	2
12.	Construct the DFA that accepts/recognizes the language $L(M) = \{ w \mid w \in \{ a, b, c \}^* \text{ and } w \text{ contains the pattern } abac \}$. Draw the transition table.	Apply	2
13.	Differentiate between DFA and NFA with an example.	Understand	2
14.	Construct a finite automaton accepting all strings over $\{0, 1\}$ having even number of 0's and even number of 1's.	Apply	2
15.	Construct a Moore Machine to determine the residue mod 5 for each binary string treated as integer. Sketch the transition table.	Apply	3
16.	Convert Mealy machine for $(0 + 1)^*(00 + 11)$ to Moore machine.	Understand	3
UNIT - II			
1.	Convert Regular Expression $01^* + 1$ to Finite Automata.	Understand	1
3.	Construct Right linear , Left linear Regular Grammars for 01^*+1 .	Apply	2
4.	Explain Identity rules . Simplify the Regular Expression - $\epsilon + 1^*(011)^*(1^*(011))^*$	Understand	1
5.	Construct Regular grammar for the given Finite Automata. $(a+b)^*ab^*$.	Apply	3
6.	Construct Leftmost Derivation. , Rightmost Derivation, Derivation Tree for the following grammar $S \rightarrow aB \mid bA$	Apply	4

	$A \rightarrow a \mid aS \mid bAA$ $B \rightarrow b \mid bS \mid aBB$ For the string aaabbabbba .		
7.	Explain the properties, applications of Context Free Languages	Understand	1
8.	Construct right linear and left linear grammars for given Regular Expression.	Apply	1
9.	Construct a Transition System M accepting L(G) for a given Regular Grammar G.	Apply	1
10.	Discuss the properties of Context free Language. Explain the pumping lemma with an example.	Understand	2
12.	Construct a NFA with ϵ equivalent to the regular expression $10^+(0+11)^*0^*1$	Apply	2
13.	Construct Leftmost Derivation. , Rightmost Derivation, Derivation Tree for the following grammar $G = (V, T, P, S)$ with $N = \{E\}, S = E, T = \{id, +, *, (\cdot)\}$ $E \rightarrow E+E$ $E \rightarrow E * E$ $E \rightarrow (E)$ $E \rightarrow id$ Obtain $id+id*id$ in right most derivation, left most derivation	Apply	2
14.	Write a CFG that generates equal number of a's and b's.	Apply	2
15.	Convert $G = (\{S\}, \{a\}, \{ S \rightarrow aS / a \}, \{S\})$ into FA	Understand	3
16.	Construct a Regular expression for the set all strings of 0's and 1's with at least two consecutive 0's	Apply	1
17.	Construct context free grammar which generates palindrome strings $\Sigma = \{a,b\}$	Apply	1
18.	Construct equivalent NFA with ϵ for the given regular expression $0^*(1(0+1))^*$.	Apply	2
20.	Write 12 identity rules for regular expressions	Apply	2
UNIT – III			
1.	Write a short notes on Chomsky Normal Form and Griebach Normal Form.	Apply	1
2.	Show that the following grammar is ambiguous with respect to the	Understand	1

	<p>string aaabbabbba.</p> $S \rightarrow aB \mid bA$ $A \rightarrow aS \mid bAA \mid a$ $B \rightarrow bS \mid aBB \mid b$		
3.	<p>Use the following grammar :</p> $S \rightarrow ABC \mid BbB$ $A \rightarrow aA \mid BaC \mid aaa$ $B \rightarrow bBb \mid a \mid D$ $C \rightarrow CA \mid AC$ $D \rightarrow \epsilon$ <p>Eliminate ϵ-productions.</p> <p>Eliminate any unit productions in the resulting grammar.</p> <p>Eliminate any useless symbols in the resulting grammar.</p> <p>Convert the resulting grammar into Chomsky Normal Form</p>	Apply	1
4.	<p>Illustrate the construction of Griebach normal form with an example.</p>	Apply	1
5.	<p>Show that the following CFG ambiguous.</p> $S \rightarrow iCtS \mid iCtSeS \mid a$ $C \rightarrow b$	Apply	1
6.	<p>Discuss the Pumping lemma for Context Free Languages concept with example $\{a^n b^n c^n \mid n > 0\}$</p>	Understand	1
7.	<p>Write the simplified productions in $S \rightarrow a S1b$ CFG</p> $S1 \rightarrow a S1b \mid \epsilon$	Apply	1
8.	<p>Convert the following CFG into GNF.</p> $S \rightarrow AA/a \quad A \rightarrow SS/b$	Understand	1
9.	<p>Explain unit production? Explain the procedure to eliminate unit production.</p>	Understand	2
10.	<p>Explain the procedure to eliminate ϵ-productions in grammar.</p>	Understand	2
11.	<p>Convert the following grammar into GNF</p> $G = (\{A1, A2, A3\}, \{a, b\}, P, A)$ $A1 \rightarrow A2A3$ $A2 \rightarrow A3A1/b$ $A3 \rightarrow A1A2/a$	Understand	2
12.	<p>Write simplified CFG productions from the following grammar</p>	Apply	2

	$A \rightarrow aBb/bBa$ $B \rightarrow aB/bB/\epsilon$		
13.	Convert the following grammar into GNF $S \rightarrow ABA/AB/BA/AA/B$ $A \rightarrow aA/a$ $B \rightarrow bB/b$	Understand	2
14.	Convert the following grammar into CNF $S \rightarrow aAbB$ $A \rightarrow aA/a$ $B \rightarrow bB/b$	Understand	1
15.	Write the GNF equivalent to the following grammar $S \rightarrow XA/BB$ $B \rightarrow b/SB$ $X \rightarrow b$ $A \rightarrow a$	Apply	2
16.	State the following grammar is ambiguous. $S \rightarrow AB aaB$ $A \rightarrow a / Aa$ $B \rightarrow b$	Remember	1
17.	Construct NPDA for $L = \{ W W^R / W \in (0 + 1)^* \}$ $M = (\{q_1, q_2\}, \{0, 1\}, \{R, B, G\}, \delta, q_1, R, \phi)$	Apply	1
18.	Write the procedure to convert from the given PDA to a CFG. Convert the following example. $\delta(q_0, b, z_0) = \{q_0, zz_0\}$ $\delta(q_0, b, z) = (q_0, zz)$ $\delta(q_0, \epsilon, z_0) = (q_0, \epsilon)$ $\delta(q_0, a, z) = (q_1, z)$ $\delta(q_1, b, z) = (q_1, \epsilon)$ $\delta(q_1, a, z_0) = (q_0, z_0)$	Apply	1
19.	Write the procedure to convert CFG to PDA and also convert the following CFG to PDA.	Apply	3

	$S \rightarrow B aAA$ $A \rightarrow aBB a$ $B \rightarrow bBB A$ $C \rightarrow a$		
20.	<p>Construct a PDA to accept the language $L = \{ a^n b^n \mid n \geq 1 \}$ by a final state. Give the graphical representation of the PDA. Draw the state transition diagram.</p> <p>Also show the moves made by the PDA for the string aaabbb</p>	Apply	3
UNIT – IV			
1.	Define a Turing Machine. With a neat diagram explain the working of a Turing Machine.	Remember	4
2.	Construct a Transition table for Turing Machine which shift non blank symbols 3 cells to the right.	Apply	4
3.	Construct a Transition diagram for Turing Machine to accept the following language. $L = \{ 0^n 1^n 0^n \mid n \geq 1 \}$	Apply	4
4.	Construct Transition diagram for Turing Machine that accepts the language $L = \{ 0^n 1^n \mid n \geq 1 \}$. Give the transition diagram for the Turing Machine obtained and also show the moves made by the Turing machine for the string 000111.	Apply	4
5.	Construct a Transition diagram for Turing Machine to accept the language $L = \{ w \# w^R \mid w \in (a + b)^* \}$	Apply	3
6.	Write short notes on Recursive and Recursively Enumerable languages.	Apply	2
7.	Write the properties of recursive and recursively enumerable languages.	Apply	2
8.	Construct a Turing Machine to accept strings formed with 0 and 1 and having substring 000.	Apply	2
9.	Construct a Turing Machine that accepts the language $L = \{ 1^n 2^n 3^n \mid n \geq 1 \}$. Give the transition diagram for the Turing Machine obtained and also show the moves made by the Turing machine for the string 111222333.	Apply	1
10.	Construct a Transition Table for Turing Machine to implement Subtraction (m-n).	Apply	1
11.	Design Turing machine to increment the value of any binary number	Create	1

	by 1.The output should also be a binary number with value one more the number given.		
S. No.	Questions	Blooms Taxonomy Level	Course Outcomes
12.	Construct Transition diagram for TM - $L = \{a^n b^n c^n / n \geq 1\}$	Apply	2
13.	Construct a Transition diagram for Turing Machine to implement Subtraction (m-n).	Apply	2
14.	Construct a Transition table for Turing Machine to accept the language $L = \{ w \# w^R \mid w \in (a + b)^* \}$	Apply	2
15.	Construct a Transition diagram for Turing Machine which shift non block symbols 3 cells to the right.	Apply	2
16.	Construct Transition table for Turing Machine that accepts the language $L = \{ 0^n 1^n \mid n \geq 1 \}$. Give the transition diagram for the Turing Machine obtained and also show the moves made by the Turing machine for the string 000111.	Apply	3
17.	Construct a Transition table for Turing Machine to accept the following language. $L = \{ 0^n 1^n 0^n \mid n \geq 1 \}$	Apply	3
18.	Construct a Transition diagram for Turing Machine to accept the language $L = \{ w w^R \mid w \in (a + b)^* \}$	Apply	4
19.	Construct Transition table for TM - $L = \{a^n b^n c^n / n \geq 1\}$	Apply	4
20.	Construct a Transition table for Turing Machine to accept the language $L = \{ w w^R \mid w \in (a + b)^* \}$	Apply	4
UNIT – V			
1.	Explain the concept of undecidability problems about Turing Machines.	Understand	3

2.	Write a note on Modified PCP and Multi tape Turing machine.	Apply	3												
3.	Explain individually classes P and NP	Understand	2												
4.	<p>Write a shot notes on post's correspondence problem and check the following is PCP or not.</p> <table border="1"> <thead> <tr> <th>I</th> <th>A</th> <th>B</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>11</td> <td>111</td> </tr> <tr> <td>2</td> <td>100</td> <td>001</td> </tr> <tr> <td>3</td> <td>111</td> <td>11</td> </tr> </tbody> </table>	I	A	B	1	11	111	2	100	001	3	111	11	Apply	2
I	A	B													
1	11	111													
2	100	001													
3	111	11													
5.	Explain the Halting problem and Turing Reducibility.	Understand	2												
6.	Write a short notes on universal Turing machine.	Apply	3												
7.	Write a short notes on Chomsky hierarchy.	Apply	2												
8.	Write a short notes on Context sensitive language and linear bounded automata.	Apply	3												
9.	Write a short note on NP complete	Apply	4												
10.	Write a short note on NP hard problems.	Apply	4												
11.	<p>Write a shot notes on post's correspondence problem and check the following is PCP or not.</p> <table border="1"> <thead> <tr> <th>I</th> <th>A</th> <th>B</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>100</td> <td>1</td> </tr> <tr> <td>2</td> <td>0</td> <td>100</td> </tr> <tr> <td>3</td> <td>1</td> <td>0</td> </tr> </tbody> </table>	I	A	B	1	100	1	2	0	100	3	1	0	Apply	4
I	A	B													
1	100	1													
2	0	100													
3	1	0													
12.	<p>Write a shot notes on post's correspondence problem and check the following is PCP or not.</p> <table border="1"> <thead> <tr> <th>I</th> <th>A</th> <th>B</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>00</td> <td>0</td> </tr> <tr> <td>2</td> <td>001</td> <td>11</td> </tr> <tr> <td>3</td> <td>1000</td> <td>011</td> </tr> </tbody> </table>	I	A	B	1	00	0	2	001	11	3	1000	011	Apply	3
I	A	B													
1	00	0													
2	001	11													
3	1000	011													

3. Group - III (Analytical Questions)

S. No.	Questions	Blooms Taxonomy Level	Course Outcomes
PROBLEM SOLVING/ANALYTICAL/CRITICAL THINKING QUESTIONS			
UNIT - I			
1	Construct NFA for $(0 + 1)^*0(0 + 1)0(0 + 1)^*$ and convert to DFA.	Apply	2
2	Construct NFA for $(0 + 1)^*010(0 + 1)^*$ and Convert to DFA.	Apply	2
3	Construct NFA with ϵ for $0^*1^*12^*$ and Convert to NFA .	Apply	2
4	Construct Mealy Machine for Residue Modulo of 5 for the ternary number system and convert to Moore Machines.	Apply	2
5	Write the DFA that will accept those words from $\{a, b\}^*$ where the number of a's is divisible by two and the number of b's is divisible by three. Sketch the transition table of the finite Automaton M .	Apply	2
6	Construct DFA for the given NFA as shown in fig. below	Apply	2
UNIT - II			
1	Convert Regular Expression $(11 + 0)^*(00 + 1)^*$ to NFA with ϵ .	Understand	1
2	Convert Regular Expression $(a + b)^*(aa + bb)(a + b)^*$ to DFA.	Understand	1
3	Construct Regular Grammars for Finite Automata $0^*(1(0 + 1))^*$.	Apply	1
4	Construct Finite Automata for $A0 \rightarrow aA1$ $A1 \rightarrow bA1$ $A1 \rightarrow a$ $A1 \rightarrow bA0$	Apply	2

UNIT - III

1	Construct PDA for equal number of x's and y's	Apply	3
2	Convert the following grammar into GNF $A1 \rightarrow A2 A3$ $A2 \rightarrow A3 A1 / b$ $A3 \rightarrow A1 A2 / a$	Understand	4
3	Convert the following PDA to CFG $\delta(q_0, 0, z_0) = \{q_0, xz_0\}$ $\delta(q_0, 0, x) = \{q_0, xx\}$ $\delta(q_0, 1, x) = \{q_1, \epsilon\}$ $\delta(q_1, 1, x) = \{q_1, \epsilon\}$ $\delta(q_1, \epsilon, x) = \{q_1, \epsilon\}$ $\delta(q_1, \epsilon, z_0) = \{q_1, \epsilon\}$	Understand	1
4	Write the PDA with only one state that accepts the language $\{a^m b^n : n > m\}$	Apply	1
5	Design a PDA for the following grammar $S \rightarrow 0A$ $A \rightarrow 0AB/1$ $B \rightarrow 1$	Create	1
6	Convert the following PDA to CFG $M = (\{q_0, q_1\}, \{a, b\}, \{z_0, z_a\}, \mu, q_0, z_0, \Phi)$ δ is given by, $\delta(q_0, a, z_0) = \{q_0, zz_0\}$ $\delta(q_0, a, z) = \{q_0, zz_0\}$ $\delta(q_0, b, z) = \{q_1, \epsilon\}$ $\delta(q_1, b, z) = \{q_1, \epsilon\}$ $\delta(q_1, \epsilon, z_0) = \{q_1, \epsilon\}$	Understand	2
UNIT - IV			
1	Construct a Turing Machine that accepts the language	Apply	2

	$L = \{a^{2^n}b^n \mid n \geq 0\}$. obtained.	Give the transition diagram for the Turing Machine		
2	Construct a Turing Machine that gives two's complement for the given binary representation.		Apply	2
3	Construct a Turing Machine to accept the following language. $L = \{w^n x^n y^n z^n \mid n \geq 1\}$		Apply	3
4	Construct a Turing Machine which shift non block symbols 2 cells to the right.		Apply	3
UNIT - V				
1	Explain PCP and MPCP with examples.		Understand	4
2	Explain Turing theorem, Halting problems, Turing Reducibility.		Understand	4
3	Explain Type 3 and Type 2 grammars with example.		Apply	4
4	Explain Type 1 and Type 0 grammars with example.		Apply	4



MARRI LAXMAN REDDY **INSTITUTE OF TECHNOLOGY AND MANAGEMENT**

(AN AUTONOMOUS INSTITUTION)

(Approved by AICTE, New Delhi & Affiliated to JNTUH, Hyderabad)

Accredited by NBA and NAAC with 'A' Grade & Recognized Under Section 2(f) & 12(B) of the UGC act, 1956

COMPUTER SCIENCE AND ENGINEERING

COURSE DESCRIPTION FORM

Course Title	INFORMATION RETREVAL SYSTEM			
Course Code	2050544			
Regulation	R20 - JNTUH			
Course Structure	Lectures	Tutorials	Practical's	Credits
	3	-	-	3
Course Faculty	Dr. Arun Kumar			

I. COURSE OVERVIEW:

The main objective of this course is to present the scientific support in the field of information search and retrieval. This course explores the fundamental relationship between information retrieval, hypermedia architectures, and semantic models, thus deploying and testing several important retrieval models such as vector space, Boolean and query expansion. It discusses implementation and evaluation issues of new algorithms like clustering, pattern searching, and stemming with advanced data/file structures, indirectly facilitating a platform to implement comprehensive catalogue of information search tools while designing an e-commerce web site.

II. PREREQUISITE(S):

Level	Credits	Periods/ Week	Prerequisites
UG	3	4	Computer Programming

III. COURSE ASSESSMENT METHODS:

Session Marks	University End Exam marks	Total marks
Midterm Test There shall be two midterm examinations. Each midterm examination consists of essay paper. The essay paper is for 25 marks of 90 minutes duration and shall contain PART-A and PART-B. PART-A of 10 marks, It consists 10 questions student has to answer all questions each carries 1 Mark, PART-B of 15 marks, It contains 3 questions with internal choice, each question carries 5 marks.	70	100

I. EVALUATION SCHEME:

S. No	Component	Duration	Marks
1.	I Mid Examination	90 minutes	25
2.	I Assignment	-	5
3.	II Mid Examination	90 minutes	25
4.	II Assignment	-	5
5.	External Examination	3 hours	70

II. COURSE OBJECTIVES:

At the end of the course, the students will be able to:

- I. Be familiar with genesis and diversity of information retrieval situations for text and hypermedia.
- II. Provide hands-on experience store, and retrieve information from www using semantic approaches
- III. Be Familiar with various indexing and pattern search techniques of information retrieval.
- IV. Master the usage of different data/file structures in building computational search engines.
- V. Master and evaluate the performance of information retrieval using advanced techniques such as classification, clustering, and filtering over multimedia.
- VI. Be familiar with ranked retrieval of a very large number of documents with hyperlinks between
- VII. Master Information visualization technologies like Cognition and perception in the Internet or Web search engine.

III. COURSE OUTCOMES:

At the end of the course the student will develop ability to

CO	Course outcome	Blooms taxonomy level
C315.1	Apply IR principles to locate relevant information large collections of data	Apply
C315.2	Design different document clustering algorithms	Apply
C315.3	Implement retrieval systems for web search tasks and can Understand the important concepts and algorithms in IRS	Analyse
C315.4	Understand the data/file structures that are necessary to design, and implement information retrieval (IR) systems	Analyse
C315.5	Design an Information Retrieval System for web search tasks.	Evaluate

IV. HOW PROGRAM OUTCOMES ARE ASSESSED:

Program Outcomes		Level	Proficiency assessed by
PO1	Engineering knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.	H	Assignments, Tutorials
PO2	Problem analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.	H	Assignments
PO3	Design/development of solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.	S	Mini Projects
PO4	Conduct investigations of complex problems: Use research-based knowledge and research including design of experiments, methods analysis and interpretation of data, and synthesis of the information to provide valid conclusions.	S	Projects
PO5	Modern tool usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.	S	Mini Projects
PO6	The engineer and society: Apply reasoning informed by the		

	contextual knowledge societal, health, safety, to assess and legal cultural issues and the consequent responsibilities relevant to the professional engineering practice.	S	Assignments
PO7	Environment and sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.	N	--
PO8	Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.	N	--
PO9	Individual and team work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.	N	--
PO10	Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.	S	Assignments
PO11	Project management and finance: Demonstrate knowledge and understanding the engineering and principles of management and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.	N	--
PO12	Life-long learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.	S	Projects

N - None

S - Supportive

H - Highly Related

VI. HOW PROGRAM SPECIFIC OUTCOMES ARE ASSESSED:

Program Specific Outcomes		Level	Proficiency assessed by
PSO1	Applications of Computing: Ability to use knowledge in various domains to provide solution to new ideas and innovations.	H	Lectures, Assignments
PSO2	Programming Skills: Identify required data structures, design suitable algorithms, develop and maintain software for real world problems.	H	Projects

N - None S - Supportive H - Highly Related

VII. SYLLABUS:

UNIT - I

Introduction: Retrieval Strategies : Vector Space Model , Probabilistic retrieval strategies : Simpleterm weights, Non binary independence model, Language models.

UNIT – II

Retrieval Utilities : Relevance feedback , Clustering , N-grams , Regression analysis , Thesauri.

UNIT – III

Retrieval Utilities : Semantic networks , Parsing.

Cross-Language Information Retrieval : Introduction, Crossing the Language barrier.

UNIT – IV

Efficiency : Inverted Index , Query Processing ,Signature files , Duplicate document detection.

UNIT – V

Integrated Structured Data and Text: A Historical progression , Information retrieval as a relationalapplication , Semi-structured search using a relational schema.

Distributed Information retrieval: A Theoretical model of distributed retrieval ,Web search.

Text Books:

David A. Grossman,Ophir Frieder,Information Retrieval- Algorithms and Heuristic, Springer , 2nd edition(Distributed by Universities Press),20004.

Reference Books:

1. Gerald J. Kowalski, Mark T. Maybury.Information Storage and Retrieval Systems Springer2000
2. Soumen Chakrabarti, Mining the Web: Discovering Knowledge from Hypertext Data, Morgan-Kaufmann Publishers, 2002.
3. Christopher D. Manning, Prabhakar Raghavan, Hinrich. Schütze, Introduction to Information Retrieval, Cambridge University Press, Cambridge, England, 2009.

Reference/Suggested Papers:

Douglass R. Cutting, David R. Karger, Jan O. Pedersen, John W. Tukey: Scatter/Gather: a cluster-based approach to browsing large document collections – 1992 Cited 423 times.

Jay M. Ponte, W. Bruce Croft: A language modeling approach to information retrieval - 1998 Cited 721 times.

Thomas Hofmann: Probabilistic latent semantic indexing - 1999 Cited 768 times.

Jinxi Xu, W. Bruce Croft: Query expansion using local and global document analysis - 1996 Cited 412 times.

Yiming Yang, Xin Liu: A re-examination of text categorization methods - 1999 Cited 643 Times.

Kalervo Jarvelin, Jaana Kekalanin: IR evaluation methods for retrieving highly relevant documents - 2000 Cited 379 times.

Jaime Carbonell, Jade Goldstein: The use of MMR, diversity-based reranking for reordering documents and producing Summaries - 1998 Cited 478 times.

Jonathan L. Herlocker, Joseph A. Konstan, Al Borchers, and John Riedl: An algorithmic framework for performing collaborative filtering - 1999 Cited 578 times.

Chengxiang Zhai, John Lafferty: A study of smoothing methods for language models applied to Ad Hoc information Retrieval - 2001 Cited 451 time.

VIII. COURSE PLAN:

At the end of the course, the students are able to achieve the following course learning outcomes:

Lecture No.	Topics to be covered	Course Learning Outcomes	Reference
1-2	Introduction to Information Retrieval Systems. Precision and Recall.	Understand the Functional overview of IRS	T1: 1
3-4	Retrieval Strategies: Vector space model.	Illustrate the model for a query with different documents.	T1: 2.1
5-7	Probabilistic retrieval strategies: simple term weights.	Applying weights to terms.	T1: 2.2 – 2.2.1
8	Non binary independence model	Illustrate normalization of document length.	T1: 2.2.2
9-11	Language models: Smoothing	Understand probability for each term with smoothing.	T1: 2.3
12-14	Retrieval Utilities: Relevance feedback in the vector space model and probabilistic model	Understand relevance feedback	T1: 3.1
15-18	Clustering	Understand different clustering algorithms.	T1: 3.2
19-20	N grams	Understand the N gram data structure.	T1: 3.4
21	Regression Analysis	Understand the Probability of relevance.	T1: 3.5
22-25	Thesauri	Understand the Construction of and generating thesauri.	T1: 3.6
26-27	Retrieval Utilities: Semantic networks	Illustrate about different distance measures	T1: 3.7
28-29	Parsing	Understand different parses	T1: 3.8
30	Cross-Language Information retrieval: Introduction	Understand the evaluation of Cross-Language Information retrieval	T1: 4.1
31-33	Crossing the language barrier	Understand query and	T1: 4.2

COMPUTER SCIENCE AND ENGINEERING

ASSIGNMENT

Course Name	INFORMATION RETRIEVAL SYSTEM
Course Code	2050544
Class	III B. Tech I Semester
Branch	Computer Science and Engineering
Year	2020 – 21
Course Faculty	Dr. Arun Kumar

OBJECTIVES:

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited.

In line with this, Faculty of Institute of Aeronautical Engineering, Hyderabad has taken a lead in incorporating philosophy of outcome based education in the process of problem solving and career development. So, all students of the institute should understand the depth and approach of course to be taught through this question bank, which will enhance learner's learning process.

ASSIGNMENT – I & II

S. No	Questions	Blooms Taxonomy Level	Course Outcomes
UNIT – I			
1	Differentiate DBMS with information retrieval system?	Understand	2
2	Explain IRS browse capabilities?	Understand	1
3	List 3 differences between data retrieval and information retrieval?	Remember	2
4	Explain Precision and Recall?	Understand	1
5	Define similarity coefficient in vector space model?	Apply	2
6	Differentiate relevant retrieved and non-relevant retrieved?	Apply	2
7	Differentiate browsing vs. Searching?	Understand	1
8	Differentiate digital libraries and data warehouses?	Understand	1
9	List 5 challenges of searching for information on the web?	Remember	1
10	Explain about the objectives of IRS?	Apply	2
UNIT – II			

1	Explain N-gram data structure?	Remember	3
2	Describe regression analysis?	Apply	3
3	Define term co-occurrence?	Remember	2
4	Explain the concept of information extraction?	Remember	2
5	Explain top-down and bottom-up procedure used in hierarchically clustered collections?	Understand	2
6	List six different sort orders to expand initial query in probabilistic model?	Remember	3
7	Explain relevance feedback?	Remember	2
8	Discuss about clustering algorithms?	Understand	2
9	Discuss efficiency uses in clustering?	Understand	3
10	Define regression analysis?	Understand	3
UNIT – III			
1	Define K-distance?	Apply	2
2	Discuss translation?	Apply	2
3	Explain clustering?	Understand	3
4	Define cross language information retrieval?	Remember	2
5	Define query translation?	Remember	3
6	Define phrase translation?	Apply	3
7	Define document translation	Remember	3
8	Define unbalanced approach of choosing translation?	Understand	3
9	Discuss about structured queries?	Remember	3
10	Define cross language information retrieval?	Remember	2
UNIT – IV			
1	Define is term clustering?	Remember	3
2	Describe are various types of automatic term clustering techniques?	Remember	1
3	Describe hypertext linkages?	Understand	2
4	Describe document clustering?	Understand	2
5	Define about hierarchy of clusters with example?	Remember	1
6	Describe the technique for term clustering?	Understand	2
7	Describe the process of thesaurus generation?	Understand	2
8	Describe Cliques?	Apply	1
9	Define single link?	Understand	1
10	Differentiate Cliques and single link?	Remember	1
UNIT – V			

1	Describe various information visualization technologies?	Remember	2
2	Describe in short about searching the internet?	Understand	2
3	Define relevance feedback?	Understand	2
4	Define Rocchio algorithm for relevance method?	Understand	1
5	Describe about relevance feedback techniques?	Understand	2
6	Define the features related to cognitions and perception?	Understand	2
7	Describe search statements and binding?	Understand	2
8	Define Similarity measures?	Understand	3
9	Define ranking?	Understand	3
10	Describe Similarity measures and ranking?	Understand	3

COMPUTER SCIENCE AND ENGINEERING

TUTORIAL QUESTION BANK

Course Name	INFORMATION RETRIEVAL SYSTEM
Course Code	2050544
Class	III B. Tech I Semester
Branch	Computer Science and Engineering
Year	2020-21
Course Faculty	Dr. Arun Kumar

OBJECTIVES:

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited.

In line with this, Faculty of Institute of Aeronautical Engineering, Hyderabad has taken a lead in incorporating philosophy of outcome-based education in the process of problem solving and career development. So, all students of the institute should understand the depth and approach of course to be taught through this question bank, which will enhance learner's learning process.

PART - A (SHORT ANSWER QUESTIONS)

S No	Question	Blooms Taxonomy Level	Course Outcome
UNIT - I			
Part - A (Short Answer Questions)			
1	Define information retrieval system?	Knowledge	1
2	Differentiate DBMS with information retrieval system?	Understand	1
3	Differentiate browsing vs. Searching?	Knowledge	1
4	Explain your answer with relevant example Can information retrieval system be related to a database management system?	Knowledge	1
5	Define briefly terms 1. Precision 2. Recall	Knowledge	1
6	List 5 challenges of searching for information on the web?	Knowledge	1
7	List 3 differences between data retrieval and information retrieval?	Knowledge	1
8	Differentiate the terms relevant and retrieved?	Understand	1
9	Advantages of information retrieval system?	Understand	1
10	Define vector space model?	Knowledge	2
11	Define Retrieval Strategies?	Knowledge	2

12	Define Smoothing?	Understand	2
13	Define similarity coefficient to compute similarity between query and document?	Understand	2
14	Explain the following statement In order to evaluate the effectiveness of a web search engine for general users, Would it generally be more Important to measure precision or recall?	Understand	1
15	Differentiate digital libraries and data warehouses?	Knowledge	1
Part - B (Long Answer Questions)			
1	Explain the differences between Information Retrieval Systems and DBMS?	Apply	1
2	Explain similarity coefficient and determine the ranking of following documents Q:gold silver truck D1:shipment of gold damaged in a fire D2:delivery of silver arrived in a silver truck D3:shipment of gold arrived in a truck	Knowledge	2
3	Explain the concept of simple term weights for the above query and documents?	Understand	2
4	Explain inverse document frequency?	Evaluate	1
5	Explain about the objectives of IRS?	Understand	1
6	Discuss term frequencies? with an example?	Evaluate	2
7	Explain , How the information retrieval system is related to database Management system?	Understand	2
8	Explain about the objectives of IRS?	Understand	2
9	Explain the concept of non binary independence model for the above query and documents?	Understand	1
10	Explain the concept smoothing for the above query and Documents	Understand	2
11	Discuss Similarities between vector space model and probabilistic retrieval Strategy?	Understand	1
12	Explain the construction of vector document?	Knowledge	2
13	Explain similarity coefficient and determine the ranking of following documents in Probabilistic retrieval strategy? Q:gold silver truck D1:shipment of gold damaged in a fire D2:delivery of silver arrived in a silver truck D3:shipment of gold arrived in a truck	Evaluate	2

14	Discuss the term Frequencies for the following Q:new new times D1:new York times D2:new York posts D3:loss angels times	Evaluate	2
15	Define IDF and calculate the same for the above query and documents?	Knowledge	2
Part - C (Problem Solving and Critical Thinking Questions)			
1	Explain the Estimation of Document Vectors for the following 3 documents D1:New York Times D2:New York Post D3: Los Angeles Times Q:New New Times	Understand	2
2	Explain the use of invert index in vector space model?	Apply	1
3	Define Term weight?	Understand	1
4	Explain inverse document frequency?	Apply	2
5	Discuss about vector space model?	Understand	2
6	Discuss about Retrieval Strategies?	Apply	2
7	Calculate the precision and recall scores for the search A Database contain 9 Records .A Search was Conducted on that Topic and 7 Records were retrieved .Of the 7 records retrieved,4 were relevant?	Apply	1
8	Calculate the precision and recall scores for the search A Database contain 80 Records .A Search was Conducted on that Topic and 60 Records were retrieved .Of the 60 records retrieved,45 were relevant?	Understand	1
9	Explain the Estimation of Non-Binary independent model for the following 3 documents D1:New York Times D2:New York Post D3: Los Angeles Times Q:New New Times	Knowledge	2
10	Explain the Estimation of Smoothing in language model for the following 3 documents D1:New York Times D2:New York Post D3: Los Angeles Times Q:New New Times	Apply	2

UNIT – II

Part - A (Short Answer Questions)

1	Explain the purpose of retrieval utilities?	Knowledge	3
2	Explain the concept of clustering as a retrieval utility?	Understand	3
3	Explain how Relevance feedback is used to improve the results of retrieval strategy?	Knowledge	1
4	Explain N-gram data structure?	Knowledge	2
5	Describe regression analysis?	Knowledge	2
6	Define term co-occurrence?	Knowledge	2
7	Explain six different sort orders to expand initial query in probabilistic model?	Knowledge	2
8	Explain three different bottom-up procedures used in hierarchically clustered collections?	Understand	3
9	Explain k-means algorithm?	Apply	3
10	Discuss efficiency uses in clustering?	Understand	3
11	Discuss the formula for the basic weight in the probabilistic retrieval strategy?	Knowledge	2
12	Discuss four variations for composing the new query?	Knowledge	2
13	Discuss three variations used in feedback iterations?	Knowledge	2
14	Explain how users are involved in relevance feedback?	Knowledge	2
15	Define simple link clustering?	Understand	3

Part - B (Long Answer Questions)

1	Explain about relevance feedback in vector space model?	Understand	3
2	Explain about relevance feedback in probabilistic model?	Understand	3
3	Discuss the use of manually generated thesaurus?	Knowledge	2
4	Explain the concept of thesauri by constructing term-term similarity matrix?	Knowledge	3
5	Explain the approach of regression analysis to estimate the probability of relevance?	Knowledge	3
6	Explain how n-grams are used for detection and correction of spelling errors?	Knowledge	3
7	Define clustering and Explain hierarchical agglomerative clustering?	Understand	3
8	Explain the usage of document clustering to generate a thesaurus?	Knowledge	2
9	Explain clustering with single value decomposition?	Knowledge	3

		e	
10	Explain term context used in thesaurus?	Knowledge	2
11	Discuss clustering without a recomputed matrix?	Knowledge	3
12	Describe extended relevance ranking with manual thesaurus?	Knowledge	2
13	Explain Rocchio and Buckshot clustering algorithm?	Apply	3
14	Explain Damshek work for implementing five gram based measure of relevance?	Knowledge	2
15	Explain six different sort orders to expand initial query with the number of iterations to perform successful relevance feedback?	Understand	3

Part - C (Problem Solving and Critical Thinking Questions)

1	Explain the use of probabilistic model in relevance feedback?	Knowledge	3
2	Differentiate single link clustering, complete linkage and group average?	Apply	3
3	Explain clustering without pre computed matrix?	Understand	3
4	Explain n-gram developed by D Amore and Mah?	Understand	2
5	Explain term co-occurrences in automatically constructed thesauri?	Understand	2
6	Explain relevance feedback process with diagram?	Knowledge	3
7	Explain vector space relevance feedback process?	Apply	3
8	Discuss about partial query expansion?	Understand	2
9	Discuss about hierarchically clustered collections?	Understand	3
10	Discuss efficiency uses?	Understand	3

UNIT – III

Part - A (Short Answer Questions)

1	Discuss R-distance for calculating distance between query and document?	Understand	2
2	Describe how ranking is based on constrained spreading activation?	Knowledge	2
3	Explain how NLP is used to reduce ambiguity in language?	Knowledge	2
4	Define cross language information retrieval?	Apply	2
5	Define query translation?	Understand	2
6	Define phrase translation?	Understand	2
7	Explain the concept of pruning translation?	Understand	2
8	Define document translation?	Knowledge	3
9	Explain the approach of balancing queries?	Knowledge	3

		e	
10	Discuss about k-distance?	Knowledge	3
11	Describe evaluation of distance measures?	Knowledge	2
12	Discuss about performance of cross language information retrieval system?	Apply	1
13	Define parsing?	Understand	2
14	Discuss seven groups of relations into which a thesaurus is combined?	Understand	3
15	Explain the use of pivot language in translation?	Knowledge	1

Part - B (Long Answer Questions)

1	Explain the concept of semantic networks for automatic relevance ranking?	Create	2
2	Explain why parsing is an essential feature of information retrieval system?	Understand	2
3	Explain three different types of translations?	Apply	2
4	Discuss unbalanced and structured queries approaches for choosing translations?	Understand	1
5	Explain about syntactic parsing?	Understand	3
6	Differentiate R-distance and K-distance?	Knowledge	2
7	Discuss balanced and pivot language approaches for choosing translations?	Knowledge	1
8	Explain what resources used to implement Cross language retrieval system?	Apply	3
9	Explain the measure to evaluate the performance of Cross language information retrieval system?	Understand	3
10	Discuss four questions to be answered to Cross language barrier?	Understand	3
11	Explain about four different approaches in choosing translations?	Knowledge	1
12	Explain how bilingual term list is used to improve accuracy?	Knowledge	1
13	Explain the use of POS word sense tagging?	Knowledge	2
14	Explain how message understanding conference focuses on information extraction?	Knowledge	2
15	Explain the concept of distance measures in a semantic network?	Knowledge	2

Part - C (Problem Solving and Critical Thinking Questions)

1	Differentiate R-distance and K-distance?	Apply	2
2	Explain simple phrases and complex phrases?	Understand	2

		d	
3	Explain balanced query and structured query?	Understand	2
4	Discuss about unbalanced queries?	Apply	2
5	Discuss about quality of bilingual term lists?	Understand	3
6	Describe the method used to translate a query?	Understand	2
7	Explain the measures used to evaluate the performance of cross-language information retrieval systems?	Apply	2
8	Explain the resources used to implement cross-language information retrieval systems?	Understand	3
9	Discuss ranking based on constrained spreading activation?	Understand	3
10	Describe developing query term based on concepts?	Apply	3

UNIT - IV

Part - A (Short Answer Questions)

1	Explain index pruning?	Knowledge	2
2	Explain posting list?	Understand	2
3	Define document file?	Understand	2
4	Describe index?	Understand	3
5	Explain about I-Match?	Understand	3
6	Describe the method to find exact duplicates?	Understand	3
7	Describe scanning to remove false positives?	Understand	2
8	List two advantages of index file?	Knowledge	2
9	Classify different types of files?	Knowledge	2
10	Define weight file?	Understand	2
11	Explain about two top-down algorithms?	Understand	2
12	Explain index compression algorithms?	Knowledge	2
13	Define Fixed length Index Compression?	Knowledge	2
14	Define variable length index compression?	Understand	2
15	Explain about cutoff based on document frequency?	Understand	2

Part - B (Long Answer Questions)

1	Explain methods to reorder documents prior to indexing?	Understand	3
2	Discuss methods to compress an inverted index?	Knowledge	3
3	Define efficiency? Explain about inverted index?	Knowledge	3
4	Explain about throughput-optimized compression?	Create	2
5	Explain various top-down and bottom-up algorithms?	Create	2

6	Explain how inverted index allows quick search of a posting list?	Understand	3
7	Explain about duplicate document detection?	Evaluate	3
8	Describe method to build an inverted index?	Understand	2
9	Describe the method for finding similar duplicates?	Understand	2
10	Explain how signature files are used to detect duplicates?	Understand	2
11	Describe three methods to characterize posting list?	Create	3
12	Discuss about query processing?	Understand	2
13	Discuss about partial result set retrieval?	Evaluate	2
14	Explain about I-match used in duplicate document detection?	Understand	2
15	Explain vector space simplifications?	Understand	13
Part - C (Problem Solving and Critical Thinking Questions)			
1	Explain about Digital Libraries and Data Warehouses?	Understand	2
2	Differentiate “Digital Library” and an Information Retrieval System? What new areas of information retrieval research may be important to support a Digital Library?	Understand	2
3	Explain about Browse Capabilities?	Understand	2
4	Define Indexing? Explain the objectives of indexing and also discuss about Automatic indexing?	Understand	3
5	Define two major data structures in any information system?	Understand	3
	Describe the similarities and differences between term stemming algorithms and n-grams?	Knowledge	3
	Explain in detail about Vector Weighting. What are the general problems with the Vector Model?	Knowledge	2
	Explain about Natural Language Processing. Describe how use of Natural Language Processing will assist in the disambiguation process?	Knowledge	3
	Explain Similarity Measures and Ranking?	Understand	2
	Discuss two major approaches to generating queries? Explain in detail?	Apply	2

UNIT - V			
Part - A (Short Answer Questions)			
1	Define Data Integrity?	Knowledge	2
2	Define performance?	Understand	1
3	Define Portability?	Understand	2
4	Explain are the extensions to SQL?	Understand	2
5	List different types of User-defined Operators?	Understand	2
6	Explain NFN Approaches?	Understand	3
7	Define proximity searches works?	Understand	3
8	Explain the operators used in Boolean query?	Understand	3
9	Define Boolean Retrieval?	Understand	2
10	Define Relational Information Retrieval system?	Understand	3
11	Discuss about Relational Schema?	Understand	2
12	Explain storing XML Metadata?	Knowledge	3
13	Discuss about XML-QL?	Knowledge	3
14	What is an Index?	Understand	3
15	Define attributes in Index?	Understand	3
Part - B (Long Answer Questions)			
1	Explain about historical progression?	Create	2
2	Discuss briefly about user-defined operators?	Understand	2
3	Explain Non-first normal form approaches?	Understand	2
4	Discuss about information retrieval as a relational application?	Understand	2
5	Explain about Boolean queries?	Apply	2
6	Discuss about proximity searches?	Understand	2
7	Explain the computation of relevance using unchanged SQL?	Create	3
8	Describe semi-structured search using a relational schema?	Create	3
9	Explain how static relational schema support XML-QL?	Apply	3
10	Discuss about relational information retrieval system?	Understand	3
11	Explain the method of tracking XML documents?	Understand	3
12	Explain how index table models an XML index?	Understand	3
13	Explain about a theoretical model of distributed retrieval?	Create	3
14	Describe centralized information retrieval system model?	Create	3
15	Describe distributed information retrieval system model?	Apply	1
Part - C (Problem Solving and Critical Thinking Questions)			
1	Discuss evaluation of web search engines?	Knowledge	2
2	Explain how run time performance is a disadvantage of information retrieval?	Knowledge	2
3	Explain how information retrieval becomes relational application?	Knowledge	3
4	Explain about relevance ranking?	Understand	3
5	Discuss how XML has become the standard for platform – independent data exchange?	Understand	3
6	Explain how data integrity and portability are disadvantages of information retrieval?	Understand	3
7	Explain how semi structured search is performed using relational schema?	Knowledge	3
8	Explain two methods of distributed retrieval?	Knowledge	3
9	Discuss briefly about web search?	Knowledge	3

